

CHAPTER 3: PLANNING AND SCHEDULING

3.1 Scheduling Tasks

A *processor* is a person or machine or robot that works on a task.

To solve a machine scheduling problem (MSP) typically the tasks are scheduled to minimize completion time.

Take into account things such as the importance of a task and if one task needs to be completed before another task.

Assumptions and Rules

- If a processor starts working on a task, the work will continue until that task is complete.
- No processor stays idle if there is a task to be done.
- The MSP has an associated order-requirement weighted digraph.
- The tasks are arranged in a *priority list* that is independent of the digraph.

Possible Goals

- Minimize the completion time for a given number of processors.
- Minimizing processor idle time.
- Minimize the number of processors needed to complete the job in a specified time.

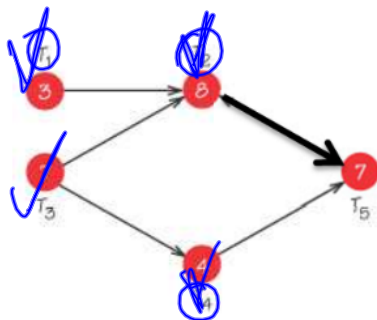
A task is considered *ready* if all its predecessors in the digraph have been completed.

List Processing Algorithm

1. **Assignment of Processors:** The lowest numbered idle processor is assigned to the highest priority ready task until either all processors are assigned or all ready tasks are being worked on.
2. **Status Check:** When a processor completes a task, that processor becomes idle. Check for ready tasks and tasks not yet completed and determine which of the following applies
 - a. If there are ready tasks, repeat step 1.
 - b. If there are no ready tasks but not every task has been completed, the idle processor remains idle until more tasks are completed.
 - c. If all tasks are completed, the job is done.

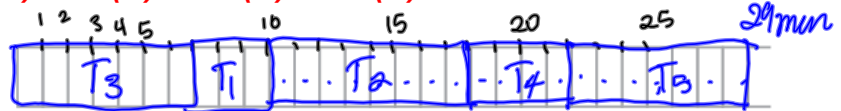
EXAMPLE

(a) What is the completion time for the job shown in the digraph below using the priority list T_3, T_2, T_1, T_4, T_5 and 1 processor?



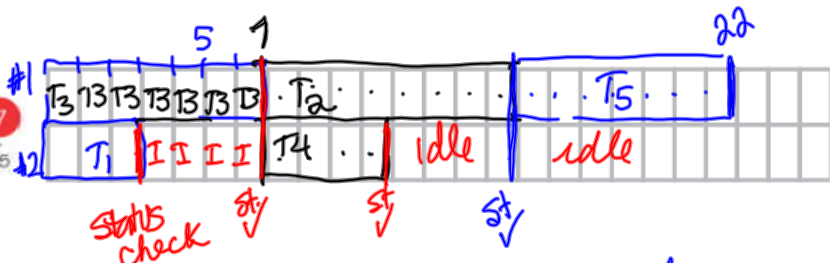
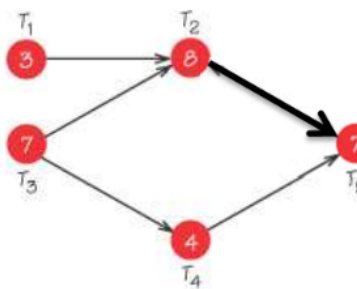
Which task is done second?

- (A) T1 (B) T2 (C) T3 (D) Not sure



GANTT CHART

(b) What is the completion time for the job shown in the digraph below using the priority list T_3, T_2, T_1, T_4, T_5 and 2 processors? 22 min



$T_3 T_2 T_5$ 22 min Crit Path OPTIMAL

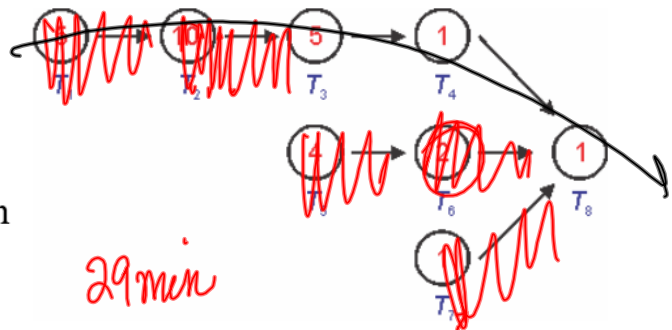
Clicker Question: Did you try this?
 (A) Yes (B) No

Making Fajitas

- Tortillas
- Chicken
- 1 onion
- Seasoning
- Tomatoes
- Cilantro

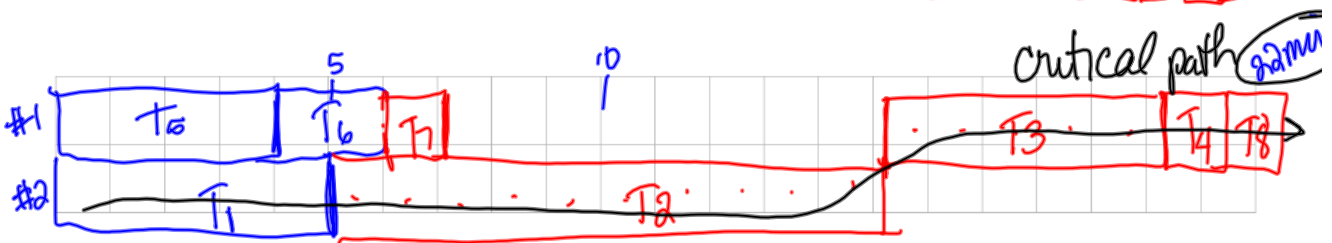
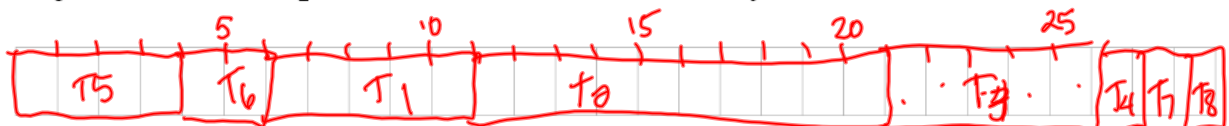
Slice the onion and chicken into strips. Cook chicken 10 minutes then add onions and cook for 5 more minutes. Add seasoning. Chop tomatoes and mix with cilantro. Warm tortillas. Serve

- T_1 : slice chicken & onions – 5 min
- T_2 : cook chicken – 10 min
- T_3 : cook onions – 5 min
- T_4 : add seasoning – 1 min
- T_5 : chop tomato – 4 min
- T_6 : mix tomato and cilantro – 2 min
- T_7 : warm tortillas – 1 min
- T_8 : serve – 1 min



Priority list: ~~T_6~~ , ~~T_5~~ , ~~T_1~~ , ~~T_4~~ , ~~T_3~~ , T_4 , T_8 , T_7

Apply the list processing algorithm using 1 and 2 processors to make fajitas. Would 3 processors make the meal any faster?



An *optimal* schedule is a schedule assigning processors to tasks in such a way that it results in the shortest possible finishing time for that project with that number of processors.

Would more helpers get the fajitas done more quickly?
 (A) yes (B) no (C) Not sure

3 helpers

EXAMPLE

Apply the list processing algorithm to the digraph below using 2 processors and the priority list *use priority list left to right*

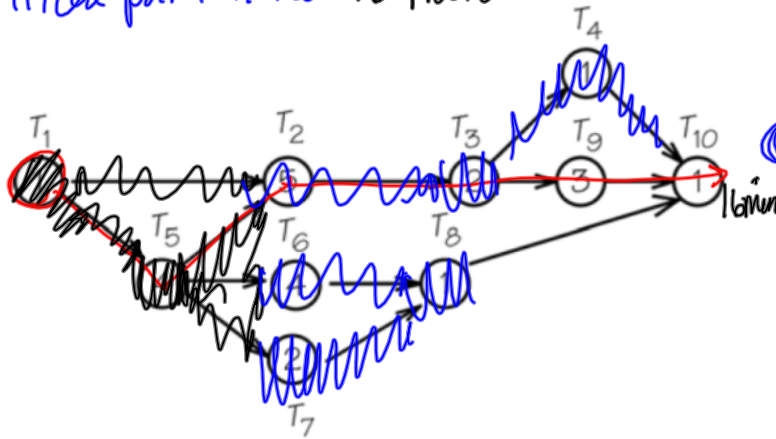
$T_1, T_4, T_5, T_6, T_7, T_8, T_9, T_{10}, T_2, T_3$.

critical path time 16 min

What is the total time to complete all the tasks?

- (A) 16 min
- (B) 18 min
- (C) 24 min**
- (D) Not sure

with 1 processor



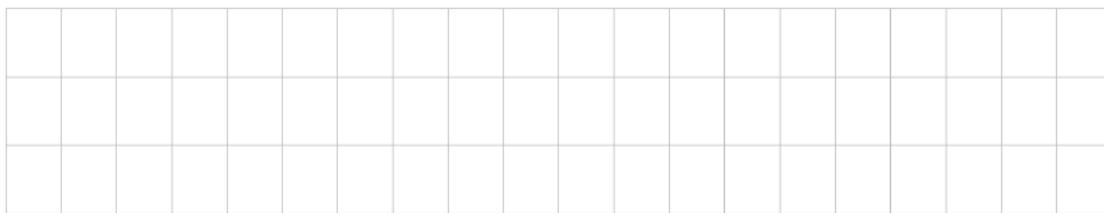
*NOT OPTIMAL
18 min*



TRY WITH 3

Using the same digraph with 3 processors and priority list

$T_1, T_2, T_3, T_4, T_5, T_6, T_7, T_8, T_9, T_{10}$.

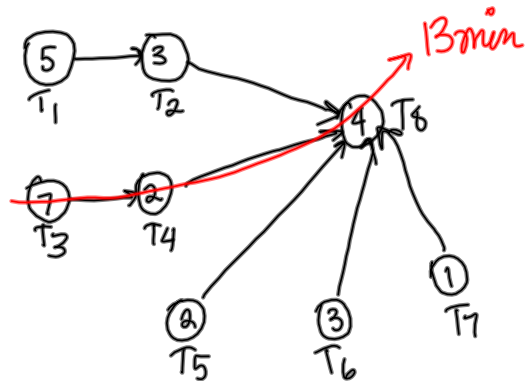


What is the total time to complete all the tasks with 3 processors?

- (A) 18, so it is optimal
- (B) 18, so it is not optimal
- (C) 16, so it is optimal
- (D) 16 so it is not optimal
- (E) 13, so it is optimal

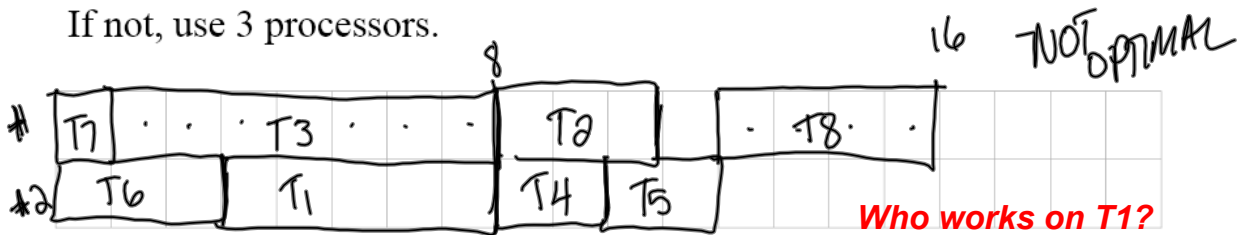
Making Lunches

- T_1 : find lunch boxes – 5 minutes
- T_2 : clean lunch boxes – 3 minutes
- ~~T_3~~ : make sandwiches – 7 minutes
- T_4 : wrap sandwiches – 2 minutes
- T_5 : wash apples – 2 minutes
- ~~T_6~~ : wrap chips – 3 minutes
- ~~T_7~~ : get drink – 1 minute
- T_8 : pack lunch boxes – 4 minute



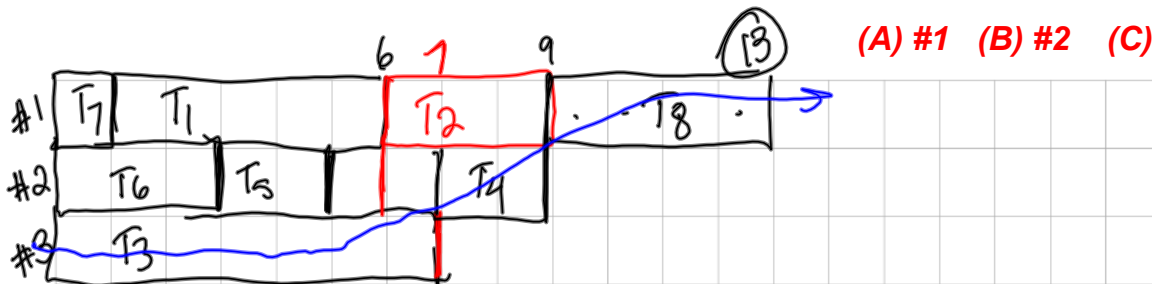
Priority list: $T_7, T_6, T_3, T_2, T_1, T_4, T_5, T_8$

Use this list to schedule two processors to complete the job. Is it optimal? If not, use 3 processors.



Who works on T_1 ?

- (A) #1 (B) #2 (C) #3 (D) None



A decreasing time priority list is created by listing all the tasks from the longest to the shortest completion times. In the case of a tie, the lowest numbered task is done first.

EXAMPLE

Create a decreasing time priority list for making lunches.

$T_3, T_1, T_8, T_2, T_6, T_4, T_5, T_7$

3.2 Critical Path Schedules

How can we create a priority list that has a reasonable chance of being optimal or near optimal?

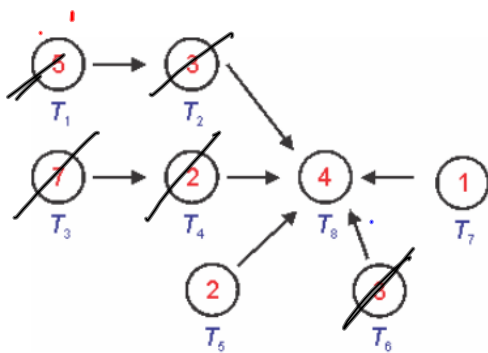
Creating a Priority List for Critical Path Scheduling

1. Find a task that heads a critical (longest) path in the order-requirement digraph. If there is a tie, chose the lowest task number.
2. Place the task found in step 1 next in the priority list.
3. Remove the task found in step 1 from the digraph. Remove all edges attached to the removed task to form a new digraph.
4. If all tasks have been removed, the list is completed. If tasks remain, return to step 1.

EXAMPLE Pr List: $T_3 T_1 T_2 T_6 T_4 T_5 T_7 T_8$

- a) Create a priority list for critical path scheduling for making lunches.
- b) Use this list to schedule two processors to complete the job. Is it optimal? If not, use 3 or more processors.

CP#1: $T_3 T_4 T_8$
 CP#2: $T_1 T_2 T_8$
 CP#3: $T_2 T_8$



~~$T_3 T_1 T_2 T_6 T_4 T_5 T_7 T_8$~~



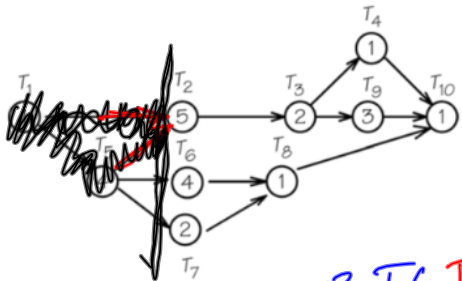
What task is second in the CP priority list?

- (A) T_2 (B) T_3 (C) T_5 (D) Not Sure (E) None of these

Bring a calculator? (A) Yes (B) No

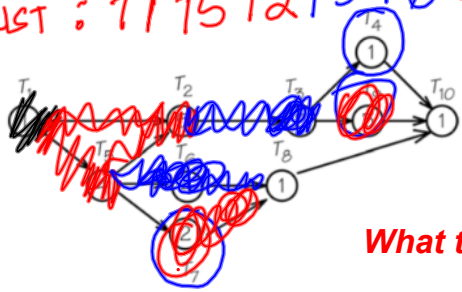
EXAMPLE

Create a priority list for critical path scheduling for the digraph below



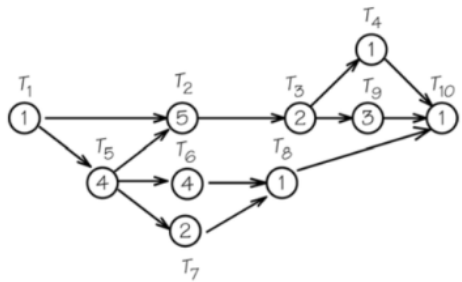
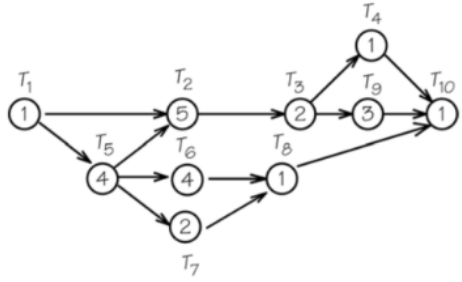
CP#1: T1 T5 T2 T3 T9 T10
 CP#2: T5

Pr. List: T1 T5 T2 T3 T6 T7 T9 T4 T8 T10
 If a tie, use the lower numbered task



What task is ^{4th} in the CP priority list?

- (A) T1
- (B) T3
- (C) T6
- (D) Not Sure
- (E) None of these

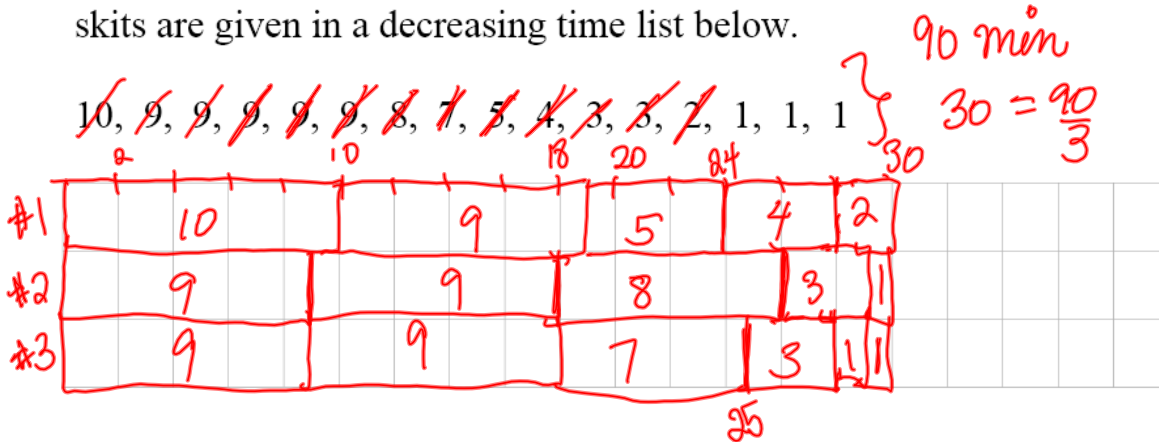


3.3 Independent Tasks

When the tasks are independent, they can be done in any order. There are different algorithms that can be used to schedule independent.

EXAMPLE

Schedule 16 different skits to be into three sessions. The times for the skits are given in a decreasing time list below.



Is this optimal? Why or why not?

- (A) Yes, it is optimal
- (B) No, it is not optimal
- (C) Not sure

EXAMPLE

What is the minimum time to complete 12 independent tasks on four processors when the sum of all the times of the 12 tasks is 60 minutes?

- (A) 60 min
- (B) 30 min
- (C) 15 min
- (D) 5 min
- (E) None of these

#1
#2
#3
#4

$$\frac{60}{4} = 15$$

EXAMPLE

What are some applications for scheduling independent events?

- Making copies to be run overnight
- Wrapping presents
- Spring cleaning by room

3.4 Bin Packing

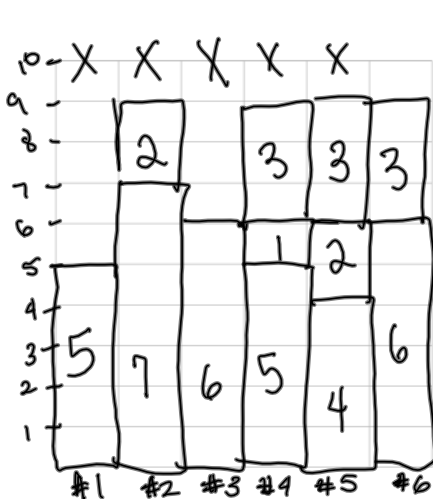
What is the fewest number of ^{boxes} ~~bins~~ needed to pack these items?

EXAMPLE

- (A) 4 (B) 5 (C) 6 (D) 7 (E) None of these

You have boxes available that hold at most 10 pounds and you have items that weigh 5, 7, 2, 6, 5, 1, 3, 4, 2, 3, 6, 3 pounds. Pack these items using the following heuristic methods. \rightarrow total is 47 lbs

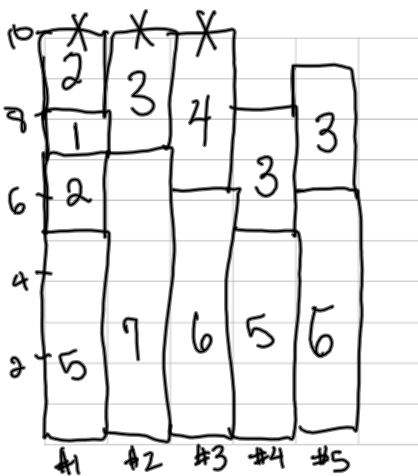
Next-fit Algorithm (NF): Put items into the open bin until the next item will not fit. Close the bin and open a new bin for the next item.



~~5, 7, 6, 5, 1, 3, 4, 2, 3, 6, 3~~

NOT OPTIMAL

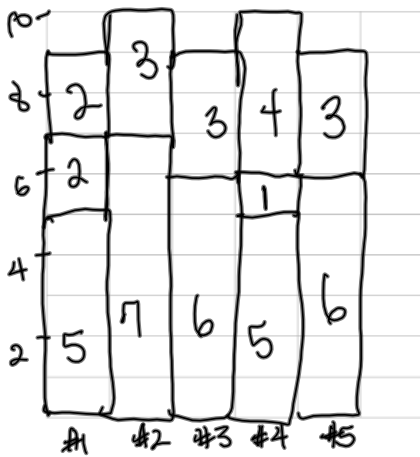
First-fit Algorithm (FF): Put items into the first already open bin that has space for it. If no open bin has space, open a new bin.



~~5, 7, 6, 5, 1, 3, 4, 2, 3, 6, 3~~

optimal

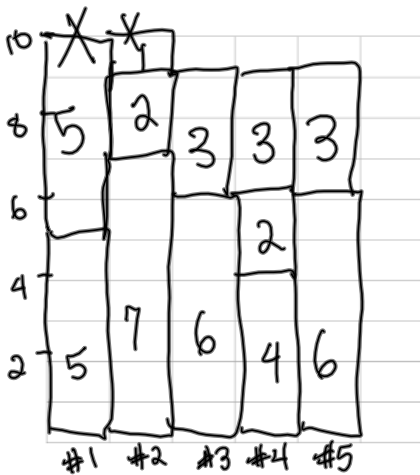
Worst-fit Algorithm (WF): Put items into an already open bin that has the **most** space for it. If no open bin has space, open a new bin.



~~1~~, ~~2~~, ~~3~~, ~~4~~, ~~5~~, ~~6~~, ~~7~~, ~~8~~, ~~9~~, ~~10~~, 3

optimal

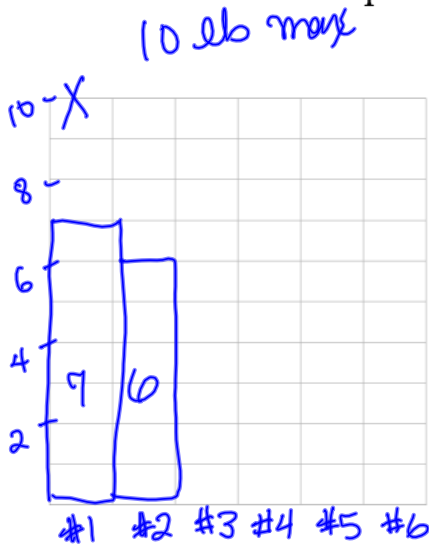
Best-fit Algorithm (BF): Put items into an already open bin that has the **least** space for it. If no open bin has space, open a new bin.



~~1~~, ~~2~~, ~~3~~, ~~4~~, ~~5~~, ~~6~~, ~~7~~, ~~8~~, ~~9~~, ~~10~~, 3

optimal

Next-fit Decreasing Algorithm (NFD): Arrange the items from largest to smallest. Then put items into the open bin until the next item will not fit. Close the bin and open a new bin for the next item.



7, 6, 6, 5, 5, 4, 3, 3, 3, 2, 2, 1

Next fit

How much weight in bin #1?

(A) 7 (B) 8 (C) 9 (D) 10 (E) Not sure

First-fit Decreasing Algorithm (FFD): Arrange the items from largest to smallest. Then put items into the first already open bin that has space for it. If no open bin has space, open a new bin.



7, 6, 6, 5, 5, 4, 3, 3, 3, 2, 2, 1

How much weight in bin #1?

(A) 7 (B) 8 (C) 9 (D) 10 (E) Not sure

Worst-fit Decreasing Algorithm (WFD): Arrange the items from largest to smallest. Then put items into an already open bin that has the most space for it. If no open bin has space, open a new bin.

7, 6, 6, 5, 5, 4, 3, 3, 3, 2, 2, 1



How much weight in bin #5?

(A) 7 (B) 8 (C) 9 (D) 10 (E) Not sure

Best-fit Decreasing Algorithm (BFD): Arrange the items from largest to smallest. Then put items into an already open bin that has the least space for it. If no open bin has space, open a new bin.

7, 6, 6, 5, 5, 4, 3, 3, 3, 2, 2, 1



How much weight in bin #5?

(A) 7 (B) 8 (C) 9 (D) 10 (E) Not sure

EXAMPLE $\frac{\text{total inches } 101''}{12''/\text{shelf}} = 8.4 \Rightarrow$

You have 20 ~~boxes~~ ^{books} to put on shelves that have a fixed width of 12". The widths of the ~~boxes~~ ^{books}, in inches, are

- 3, 7, 2, 4, 4, 4, 5, 3, 9, 5, 8, 2, 7, 8, 4, 6, 4, 1, 10, 5

What is the optimal number of shelves? 9

(a) FF: ~~3, 7, 2, 4, 4, 4, 5, 3, 9, 5, 8, 2, 7, 8, 4, 6, 4, 1, 10, 5~~ *optimal*

X	X	X		X	X	X					
2	4	2		7	4	4	5				
7	4	8		5	4	4	6	10			
3	4	5	9	5	8	8	6	10			
#1	#2	#3	#4	#5	#6	#7	#8	#9			

(b) NF: 3, 7, 2, 4, 4, 4, 5, 3, 9, 5, 8, 2, 7, 8, 4, 6, 4, 1, 10, 5

How many bins does NF use? (A) 8 (B) 9 (C) 10 (D) 11 (E) > 11

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(c) BF: 3, 7, 2, 4, 4, 4, 5, 3, 9, 5, 8, 2, 7, 8, 4, 6, 4, 1, 10, 5

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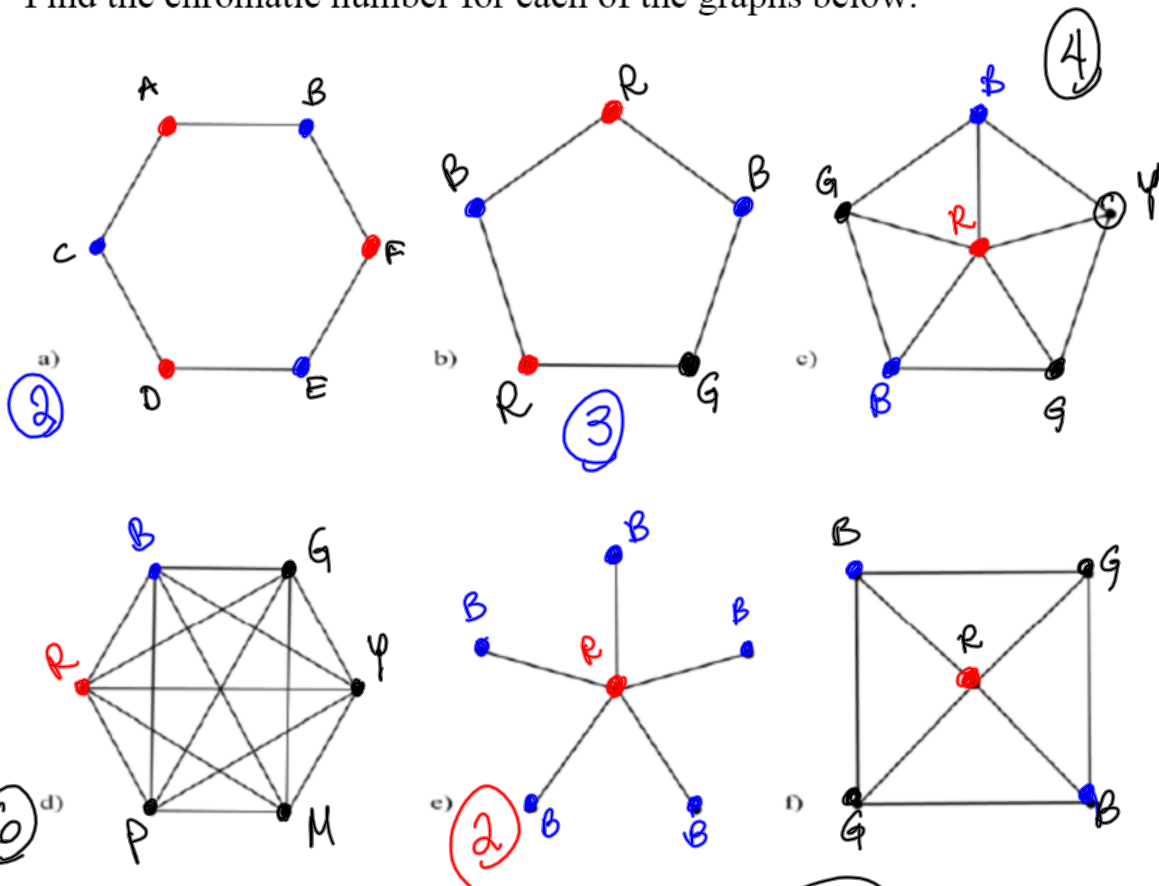
3.5 Resolving Conflict via Coloring

The *vertex coloring* problem for a graph requires assigning each vertex of the graph a color (or label) such that two vertices joined by an edge are assigned different colors.

The *chromatic number* of a graph is the minimum number of colors needed to label the vertices of the graph so that no two vertices joined by an edge have the same color.

EXAMPLE

Find the chromatic number for each of the graphs below:



What is the chromatic number for (f)? (A) 2 (B) 3 (C) 4 (D) 5

EXAMPLE

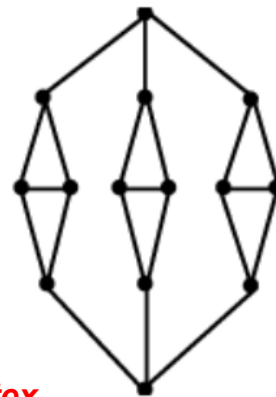
Animals will be put in enclosures in a wildlife park. The table below shows an X to indicate which animals cannot be placed with certain other animals. What is the fewest number of enclosures needed? How many animals will be in each enclosure?

	A	L	Z	G	H	E	R
Antelope		X			X		
Lion	X		X	X			X
Zebra		X		X			X
Gazelle		X	X		X		
Hyena	X			X			
Elephant							
Rhino		X	X				

The ***edge-coloring number*** of a graph is the minimum number of colors needed to color the edges of the graph so that edges that share a common vertex get different colors.

EXAMPLE

There are 14 teams in a league and they wish to schedule games to be played several weeks into the season. The vertices below represent the teams and two vertices are connected if the two teams have not played yet. What is the fewest number of days that are needed to play the remaining games?



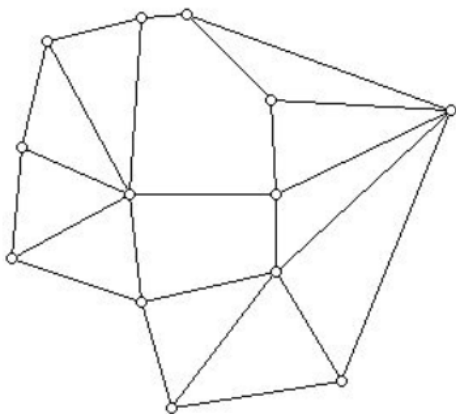
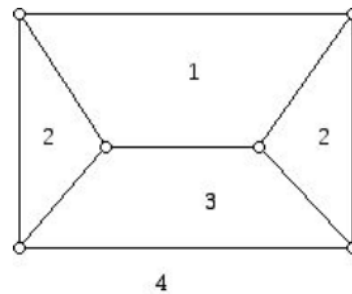
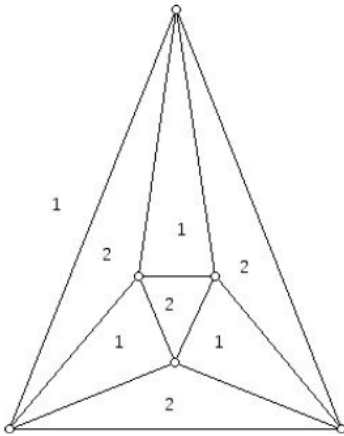
What is the fewest colors needed to have each vertex have different colored edges?

- (A) 1 (B) 2 (C) 3 (D) 4 (E) > 4**

When a graph has been drawn on a piece of paper so that the edges meet only at vertices, the graph divides the paper up into regions called *faces*. The faces include the one called the *infinite face*, which surrounds the whole graph. The *face-coloring number* of the graph is the minimum number of colors needed to color the faces of the graph so that two faces that share an edge receive different colors. Note that if two faces meet only at a vertex, then they can be colored the same color.

EXAMPLE

Find the fewest number of colors need to color the graphs below such that no two edges have the same color (map coloring).



How many colors does the map above need?

- (A) 2 (B) 3 (C) 4 (D) 5 (E) > 5**