Name						
MATH 221	Exam 1, Version A	Spring 2024	1-8	/48	11	/12
501	Solutions	P. Yasskin	9	/20	12	/12

/12 Total

/104

10

Multiple Choice: (6 points each. No part credit.)

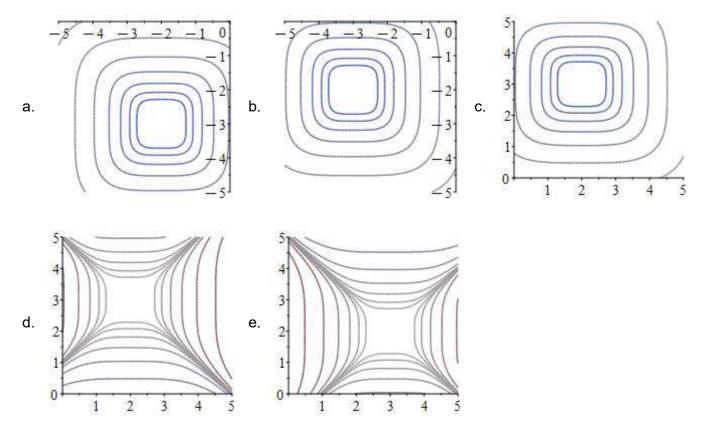
**1**. A point has spherical coordinates  $(\rho, \phi, \theta) = (6, \frac{\pi}{6}, \frac{\pi}{4})$ . Find its cylindrical coordinates.

**a**.  $(r, \theta, z) = \left(3, \frac{\pi}{6}, 3\sqrt{3}\right)$  **b**.  $(r, \theta, z) = \left(3, \frac{\pi}{4}, 3\sqrt{3}\right)$  Correct **c**.  $(r, \theta, z) = \left(3, \frac{\pi}{6}, 6\sqrt{3}\right)$  **d**.  $(r, \theta, z) = \left(6\sqrt{3}, \frac{\pi}{6}, 3\right)$ **e**.  $(r, \theta, z) = \left(3\sqrt{3}, \frac{\pi}{4}, 3\right)$ 

## Solution:

$$z = \rho \cos \phi = 6 \cos \frac{\pi}{6} = 6 \frac{\sqrt{3}}{2} = 3\sqrt{3} \qquad r = \rho \sin \phi = 6 \frac{1}{2} = 3 \qquad (r, \theta, z) = \left(3, \frac{\pi}{4}, 3\sqrt{3}\right)$$

**2**. Which of the following is the contour plot of the function  $f(x,y) = (x-2)^4 + (y-3)^4$ ?



**Solution**: The function is everywhere positive except at (x,y) = (2,3) where it is 0. So (2,3) is a local minimum. Contours circle around a minimum or maximum. So (c) is the answer.

**3**. A hiker starts at the point P = (4,2), travels along the vector  $\vec{a} = \langle 2,-2 \rangle$ , then along the vector  $\vec{b} = \langle 1,3 \rangle$  and finally along the vector  $\vec{c} = \langle -1,2 \rangle$ . Along what vector should the hiker travel to get back to the starting point *P*?

**a.**  $\langle -2, -3 \rangle$  Correct **b.**  $\langle -6, -5 \rangle$  **c.**  $\langle 6, 5 \rangle$  **d.**  $\langle 2, 3 \rangle$ **e.**  $\langle 2, -1 \rangle$ 

**Solution**: In total the hiker travels along the vector  $\vec{v} = \vec{a} + \vec{b} + \vec{c} = \langle 2, -2 \rangle + \langle 1, 3 \rangle + \langle -1, 2 \rangle = \langle 2, 3 \rangle$ . To get back the hiker must travel along  $-\vec{v} = \langle -2, -3 \rangle$ . The point *P* is irrelevant.

**4**. For what value of *p* is  $\vec{u} = \langle p, 5, 3 \rangle$  perpendicular to  $\vec{v} = \langle 2, 1, p \rangle$ ?

**a**. p = -2 **b**. p = -1 Correct **c**. p = 0 **d**. p = 1**e**. p = 2

**Solution**: They are perpendicular if their dot product is 0.  $\vec{u} \cdot \vec{v} == \langle p, 5, 3 \rangle \cdot \langle 2, 1, p \rangle = 2p + 5 + 3p = 5p + 5 = 0$  for p = -1

- **5**. Find the volume of the parallelepiped with edge vectors  $\vec{a} = \langle 4, 2, 0 \rangle$ ,  $\vec{b} = \langle 1, 0, -3 \rangle$  and  $\vec{c} = \langle 0, -1, 2 \rangle$ .
  - **a**. -16
  - **b**. -12
  - **c**. 8
  - **d**. 12
  - e. 16 Correct

Solution:  $\vec{a} \cdot \vec{b} \times \vec{c} = \begin{vmatrix} 4 & 2 & 0 \\ 1 & 0 & -3 \\ 0 & -1 & 2 \end{vmatrix} = 4(0-3) - 2(2-0) + 0(-1-0) = -16$ Volume =  $|\vec{a} \cdot \vec{b} \times \vec{c}| = |-16| = 16$ 

- **6**. If  $\hat{T}$  points Up and  $\hat{B}$  points NorthEast, in what direction does  $\hat{N}$  point?
  - a. SouthEast Correct
  - **b**. SouthWest
  - **c**. NorthWest
  - d. Down

**Solution**:  $\hat{N} = \hat{B} \times \hat{T}$  If the fingers of your right hand point NorthEast along  $\hat{B}$  and the palm faces Up toward  $\hat{T}$ , then your thumb points SouthEast along  $\hat{N}$ .

- 7. Which of the following is a plane perpendicular to the line (x, y, z) = (1 + 3t, 3 + 2t, 4 t)?
  - **a.** 3x 2y z = 3 **b.** -3x + 2y + z = 2 **c.** x + 3y + 4z = 5 **d.** 3x + 2y - z = 7 Correct **e.** x - 3y + 4z = 5

**Solution**: The normal to the plane is the direction of the line:  $\vec{N} = \vec{v} = \langle 3, 2, -1 \rangle$ . Any plane with this normal has the form  $\vec{N} \cdot X = \vec{N} \cdot P$ , or 3x + 2y - z = D.

- **8**. Classify the quadratic surface:  $-x^2 + 2x + y^2 + 4y 2z^2 + 12z = 14$ 
  - a. Hyperbolic Paraboloid opening up in the *x*-direction and down in the *y*-direction
  - **b**. Hyperbolic Paraboloid opening up in the *y*-direction and down in the *x*-direction
  - **c**. Hyperboloid of 1 sheet Correct
  - d. Hyperboloid of 2 sheets
  - e. Cone

**Solution**: We complete the squares on *x*, *y* and *z*:  $-(x^2 - 2x) + (y^2 + 4y) - 2(z^2 - 6z) = 14$   $-(x^2 - 2x + 1) + (y^2 + 4y + 4) - 2(z^2 - 6z + 9) = 14 - 1 + 4 - 18 = -1$   $-(x - 1)^2 + (y + 2)^2 - 2(z - 3)^2 = -1$ To get the standard form (with a 1 on the right), we multiply by -1:  $(x - 1)^2 - (y + 2)^2 + 2(z - 3)^2 = 1$ This is a hyperboloid of 1 sheet.

- 9. (20 pts) Consider the twisted cubic  $\vec{r} = (t^3, 3t^2, 6t)$ . Compute each of the following. Note:  $t^4 + 4t^2 + 4 = (t^2 + 2)^2$ 
  - **a**. (6 pts) Arc length between (0,0,0) and (1,3,6).

**Solution**: 
$$\vec{v} = \langle 3t^2, 6t, 6 \rangle$$
  $|\vec{v}| = \sqrt{9t^4 + 36t^2 + 36} = 3\sqrt{t^4 + 4t^2 + 4} = 3\sqrt{(t^2 + 2)^2} = 3(t^2 + 2)$   
$$L = \int_0^1 |\vec{v}| \, dt = \int_0^1 3(t^2 + 2) \, dt = 3\left[\frac{t^3}{3} + 2t\right]_0^1 = 3\left[\frac{1}{3} + 2\right] = 7$$

**b.** (6 pts) Curvature  $\kappa = \frac{|\vec{v} \times \vec{a}|}{|\vec{v}|^3}$ . HINT: Factor out an  $18^2$ .

**Solution**:  $\vec{a} = \langle 6t, 6, 0 \rangle$   $\vec{v} \times \vec{a} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3t^2 & 6t & 6 \\ 6t & 6 & 0 \end{vmatrix} = \langle -36, 36t, 18t^2 - 36t^2 \rangle = \langle -36, 36t, -18t^2 \rangle$  $|\vec{v} \times \vec{a}| = \sqrt{36^2 + 36^2t^2 + 18^2t^4} = 18\sqrt{4 + 4t^2 + t^4} = 18\sqrt{(t^2 + 2)^2} = 18(t^2 + 2)$  $\kappa = \frac{|\vec{v} \times \vec{a}|}{|\vec{v}|^3} = \frac{18(t^2 + 2)}{3^3(t^2 + 2)^3} = \frac{2}{3(t^2 + 2)^2}$ 

**c**. (4 pts) Tangential acceleration,  $a_T$ . HINT: You do NOT need to compute  $\hat{T}$ ,  $\hat{N}$  or  $\hat{B}$ .

**Solution**: 
$$a_T = \frac{d}{dt} |\vec{v}| = \frac{d}{dt} 3(t^2 + 2) = 6t$$

d. (4 pts) Normal acceleration,  $a_N$ . HINT: You do NOT need to compute  $\hat{T}$ ,  $\hat{N}$  or  $\hat{B}$ .

**Solution**: 
$$a_n = \kappa |\vec{v}|^2 = \frac{2}{3(t^2+2)^2} 3^2 (t^2+2)^2 = 6$$

**10**. (12 pts) Write the vector,  $\vec{a} = \langle 5, -3, 1 \rangle$ , as a sum of two vectors  $\vec{p}$  and  $\vec{q}$ , where  $\vec{p}$  is parallel to  $\vec{b} = \langle 6, 2, 4 \rangle$  and  $\vec{q}$  is perpendicular to  $\vec{b}$ .

**Solution**: 
$$\vec{p} = \text{proj}_{\vec{b}}\vec{a} = \frac{\vec{a}\cdot\vec{b}}{|\vec{b}|^2}\vec{b} = \frac{30-6+4}{36+4+16}\langle 6,2,4\rangle = \frac{28}{56}\langle 6,2,4\rangle = \frac{1}{2}\langle 6,2,4\rangle = \langle 3,1,2\rangle$$
  
 $\vec{q} = \vec{a} - \vec{p} = \langle 5,-3,1\rangle - \langle 3,1,2\rangle = \langle 2,-4,-1\rangle$   
We check  $\vec{p} + \vec{q} = \langle 3,1,2\rangle + \langle 2,-4,-1\rangle = \langle 5,-3,1\rangle = \vec{a}$   
 $\vec{p} \parallel \vec{b}$  because  $\vec{p} = \langle 3,1,2\rangle$  is a multiple of  $\vec{b} = \langle 6,2,4\rangle$ .  
 $\vec{q} \perp \vec{b}$  because  $\vec{q} \cdot \vec{b} = 12 - 8 - 4 = 0$ 

**11.** (12 pts) Consider the helix  $\vec{r}(\theta) = \langle 4\cos\theta, 4\sin\theta, 3\theta \rangle$  for  $0 \le \theta \le 2\pi$ .

**a**. Find its mass, if its linear density is  $\delta(x, y, z) = z$ .

**Solution**: The velocity is  $\vec{v} = \langle -4\sin\theta, 4\cos\theta, 3 \rangle$ . The speed is  $|\vec{v}| = \sqrt{16\sin^2\theta + 16\cos^2\theta + 9} = 5$ . The density along the curve is  $\delta = z = 3\theta$ . So the mass is  $M = \int_0^{2\pi} \delta |\vec{v}| dt = \int_0^{2\pi} 3\theta 5 d\theta = 15 \left[\frac{\theta^2}{2}\right]_0^{2\pi} = 15(2\pi^2) = 30\pi^2$ 

**b**. Find the work done to push a bead along the helix if the force is  $\vec{F} = \langle -2y, 2x, 0 \rangle$ .

**Solution**: Along the curve the force is 
$$\vec{F} = \langle -8\sin\theta, 8\cos\theta, 0 \rangle$$
. So the work is  $W = \int_{0}^{2\pi} \vec{F} \cdot d\vec{s} = \int_{0}^{2\pi} \vec{F} \cdot \vec{v} \, d\theta = \int_{0}^{2\pi} (32\sin^2\theta + 32\cos^2\theta) \, d\theta = \int_{0}^{2\pi} 32 \, d\theta = 64\pi$ 

12. (12 pts) Consider the planes:

$$P_1: x+y-z = 3$$
  
 $P_2: x+3y+3z = 5$ 

Determine if they are parallel or intersecting. If they intersect, find the line of intersection. You MUST explain why they are or are not parallel.

**Solution**: The normal vectors are  $\vec{N}_1 = \langle 1, 1, -1 \rangle$  and  $\vec{N}_2 = \langle 1, 3, 3 \rangle$ . Since these are not multiples of each other, the planes are not parallel. The direction of the line of intersection is the cross product of the normals:

$$\vec{v} = \vec{N}_1 \times \vec{N}_2 = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 1 & -1 \\ 1 & 3 & 3 \end{vmatrix} = \hat{i}(3+3) - \hat{j}(3+1) + \hat{k}(3-1) = \langle 6, -4, 2 \rangle$$

To find a point of intersection, we pick z = 0 and solve:

$$\begin{array}{l} x+y=3\\ x+3y=5 \end{array} \qquad \Rightarrow \qquad 2y=2 \qquad y=1 \qquad x=2 \qquad P=(2,1,0) \end{array}$$

The line is:  $X = P + t\vec{v}$  (x, y, z) = (2, 1, 0) + t(6, -4, 2) = (2 + 6t, 1 - 4t, 2t)Other answers are possible.