MATH 253: © P. Yasskin 2003

Calculus III Project: #1 Multivariable Differentiation

Sele	ect your project team: (Recommended: 4 st	tudents.) Working Sec:
1.	Name:	Sec:
	Email:	Phone:
2.	Name:	Sec:
	Email:	Phone:
3.	Name:	Sec:
	Email:	Phone:
4.	Name:	Sec:
	Email:	Phone:
Indi	Newton's Method in 2 Dimensions (Gradient Method of Finding Extrem	(10.3) requires a Maple program
	Seeing a Blimp (10.5)	and the first of t
	The Trash Dumpster (10.6)	
	Locating an Apartment (10.7)	
	Minimal Rectangles and Triangles (Stewart p. 792 \#5 + similarly w. triangles)
	Exact Gradient Method (Stewart p. 7	793 \#11 or p. 866 \#2) requires a Maple program
	Minimal Ellipse Containing a Circle	e (Stewart p. 793 \#13))

MATH 253: © P. Yasskin 2003

Calculus III Project: #2 Multivariable Integration

Sele	ect you	r project team: (Recommended: 4 stu	idents.) Working Sec:				
1.	Nam	e:	Sec:				
	Emai	1:	Phone:				
2.	Nam	e:	Sec:				
	Emai	1:	Phone:				
3.	Nam	e:	Sec:				
	Emai	1:	Phone:				
4.		e:					
	Emai	1:	Phone:				
Indi	cate yo	our preference on projects: (1 for first Gauss' Law and Ampere's Law (9.9,					
		Interpretation of Divergence and Curl	1 (9.11, 9.12)				
	Skimpy Donut (10.8)						
		Volume Between a Surface and Its Tangent Plane (10.9)					
	Hypervolume of a Hypersphere (10.10)						
Center of Mass of Planet X (10.11)							
		Steradian Measure (10.12)					