

## Quiz 2: Solution

**Problem.** Let  $L$  denote a linear operator on  $\mathbb{R}^3$  that acts on vectors from the standard basis as follows:  $L(\mathbf{e}_1) = -\mathbf{e}_3$ ,  $L(\mathbf{e}_2) = \mathbf{e}_1$ ,  $L(\mathbf{e}_3) = -\mathbf{e}_2$ .

- (i) Explain why  $L$  is a rigid motion.
- (ii) Is  $L$  a rotation about an axis? Is  $L$  a reflection in a plane? Explain your answers.
- (iii) If  $L$  is a rotation, find the axis and the angle. If  $L$  is a reflection, find the plane. If  $L$  is neither rotation nor reflection, describe the action of  $L$  in geometric terms.

The matrix of the operator  $L$  (relative to the standard basis) is

$$M = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & -1 \\ -1 & 0 & 0 \end{pmatrix}.$$

This matrix is orthogonal since its columns form an orthonormal set (or, equivalently, since  $M^T M = I$ ). Therefore  $L$  is a rigid motion. According to the classification of linear isometries in  $\mathbb{R}^3$ ,  $L$  is either a rotation about an axis, or a reflection in a plane, or the composition of two. Since  $\det M = 1 > 0$ , the transformation  $L$  preserves orientation. Hence  $L$  is a rotation.

As  $L$  is a rotation about an axis, the matrix  $M$  is similar to

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi & \cos \phi \end{pmatrix},$$

where  $\phi$  is the angle of rotation. Similar matrices have the same trace (since similar matrices have the same characteristic polynomial and the trace is one of its coefficients). The trace of  $M$  is 0. Hence  $1 + 2 \cos \phi = 0$ . Then  $\cos \phi = -1/2$  so that  $\phi = 2\pi/3$ .

The axis of the rotation  $L$  is the set of all points fixed by  $L$ . Since  $L(\mathbf{v}) = M\mathbf{v}$  for all column vectors  $\mathbf{v} \in \mathbb{R}^3$ , the axis coincides with the eigenspace of the matrix  $M$  associated to the eigenvalue 1. To find the eigenspace, we convert the matrix  $M - I$  into reduced row echelon form:

$$\begin{aligned} M - I &= \begin{pmatrix} -1 & 1 & 0 \\ 0 & -1 & -1 \\ -1 & 0 & -1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & -1 & 0 \\ 0 & -1 & -1 \\ -1 & 0 & -1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & -1 & 0 \\ 0 & -1 & -1 \\ 0 & -1 & -1 \end{pmatrix} \\ &\rightarrow \begin{pmatrix} 1 & -1 & 0 \\ 0 & 1 & 1 \\ 0 & -1 & -1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & -1 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}. \end{aligned}$$

Now a vector  $\mathbf{v} = (x, y, z)$  belongs to the eigenspace if and only if  $x + z = y + z = 0$ . The general solution of the system is  $x = y = -t$ ,  $z = t$ , where  $t \in \mathbb{R}$ . Thus the axis of rotation is the line spanned by the vector  $(1, 1, -1)$ .

*Alternative solution:* The operator  $L$  maps the standard basis, which is orthonormal, to another orthonormal basis. Therefore  $L$  is a rigid motion. According to the classification of linear isometries in  $\mathbb{R}^3$ ,  $L$  is either a rotation about an axis, or a reflection in a plane, or the composition of two.

Note that  $L^3(\mathbf{e}_1) = L(L(L(\mathbf{e}_1))) = L(L(-\mathbf{e}_3)) = L(-L(\mathbf{e}_3)) = L(-(-\mathbf{e}_2)) = L(\mathbf{e}_2) = \mathbf{e}_1$ . Likewise,  $L^3(\mathbf{e}_2) = \mathbf{e}_2$  and  $L^3(\mathbf{e}_3) = \mathbf{e}_3$ . Since  $L^3$  is linear, it is the identity map. Now it follows that  $L$  preserves orientation and so is a rotation. Let  $\phi$  be the angle of rotation,  $0 \leq \phi \leq \pi$ . Then  $L^3$  is a rotation by  $3\phi$ . Since  $L^3$  is the identity, we obtain that  $3\phi = 2\pi$ .

The axis of the rotation  $L$  is the set of all points fixed by  $L$ . For any vector  $(x, y, z) \in \mathbb{R}^3$  we have

$$L(x, y, z) = L(x\mathbf{e}_1 + y\mathbf{e}_2 + z\mathbf{e}_3) = xL(\mathbf{e}_1) + yL(\mathbf{e}_2) + zL(\mathbf{e}_3) = -x\mathbf{e}_3 + y\mathbf{e}_1 - z\mathbf{e}_2 = (y, -z, -x).$$

It follows that  $L(x, y, z) = (x, y, z)$  if and only if  $x = y = -z$ . Thus the axis of the rotation is the line spanned by the vector  $(1, 1, -1)$ .