

MATH 323

Linear Algebra

**Lecture 25:**  
**Complexification.**  
**Orthogonal matrices.**  
**Rigid motions.**

## Complex numbers

$\mathbb{C}$ : complex numbers.

Complex number:  $z = x + iy,$

where  $x, y \in \mathbb{R}$  and  $i^2 = -1$ .

$i = \sqrt{-1}$ : imaginary unit

Alternative notation:  $z = x + yi$ .

$x$  = real part of  $z$ ,

$iy$  = imaginary part of  $z$

$y = 0 \implies z = x$  (real number)

$x = 0 \implies z = iy$  (purely imaginary number)

We add, subtract, and multiply complex numbers as polynomials in  $i$  (but keep in mind that  $i^2 = -1$ ).

If  $z_1 = x_1 + iy_1$  and  $z_2 = x_2 + iy_2$ , then

$$z_1 + z_2 = (x_1 + x_2) + i(y_1 + y_2),$$

$$z_1 - z_2 = (x_1 - x_2) + i(y_1 - y_2),$$

$$z_1 z_2 = (x_1 x_2 - y_1 y_2) + i(x_1 y_2 + x_2 y_1).$$

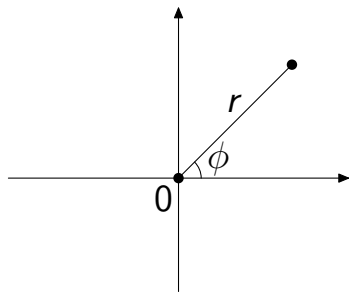
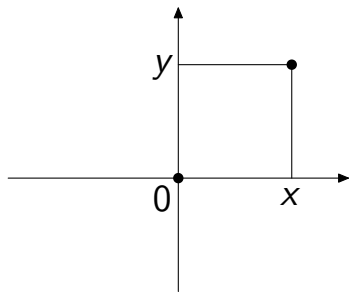
Given  $z = x + iy$ , the **complex conjugate** of  $z$  is  $\bar{z} = x - iy$ . The **modulus** of  $z$  is  $|z| = \sqrt{x^2 + y^2}$ .

$$z\bar{z} = (x + iy)(x - iy) = x^2 - (iy)^2 = x^2 + y^2 = |z|^2.$$

$$z^{-1} = \frac{\bar{z}}{|z|^2}, \quad (x + iy)^{-1} = \frac{x - iy}{x^2 + y^2}.$$

## Geometric representation

Any complex number  $z = x + iy$  is represented by the vector/point  $(x, y) \in \mathbb{R}^2$ .



$$x = r \cos \phi, \quad y = r \sin \phi \implies z = r(\cos \phi + i \sin \phi) = re^{i\phi}$$

If  $z_1 = r_1 e^{i\phi_1}$  and  $z_2 = r_2 e^{i\phi_2}$ , then

$$z_1 z_2 = r_1 r_2 e^{i(\phi_1 + \phi_2)}, \quad z_1 / z_2 = (r_1 / r_2) e^{i(\phi_1 - \phi_2)}.$$

## Fundamental Theorem of Algebra

Any polynomial of degree  $n \geq 1$ , with complex coefficients, has exactly  $n$  roots (counting with multiplicities).

Equivalently, if

$$p(z) = a_n z^n + a_{n-1} z^{n-1} + \cdots + a_1 z + a_0,$$

where  $a_i \in \mathbb{C}$  and  $a_n \neq 0$ , then there exist complex numbers  $z_1, z_2, \dots, z_n$  such that

$$p(z) = a_n (z - z_1)(z - z_2) \cdots (z - z_n).$$

## Complex eigenvalues and eigenvectors

*Example.*  $A = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$ .  $\det(A - \lambda I) = \lambda^2 + 1$ .

Characteristic roots:  $\lambda_1 = i$  and  $\lambda_2 = -i$ .

Associated eigenvectors:  $\mathbf{v}_1 = \begin{pmatrix} 1 \\ -i \end{pmatrix}$  and  $\mathbf{v}_2 = \begin{pmatrix} 1 \\ i \end{pmatrix}$ .

$$\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ -i \end{pmatrix} = \begin{pmatrix} i \\ 1 \end{pmatrix} = i \begin{pmatrix} 1 \\ -i \end{pmatrix},$$

$$\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ i \end{pmatrix} = \begin{pmatrix} -i \\ 1 \end{pmatrix} = -i \begin{pmatrix} 1 \\ i \end{pmatrix}.$$

$\mathbf{v}_1, \mathbf{v}_2$  is a basis of eigenvectors. *In which space?*

## Complexification

Instead of the real vector space  $\mathbb{R}^2$ , we consider a *complex vector space*  $\mathbb{C}^2$  (all complex numbers are admissible as scalars).

The linear operator  $f : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ ,  $f(\mathbf{x}) = A\mathbf{x}$  is extended to a *complex linear operator*  $F : \mathbb{C}^2 \rightarrow \mathbb{C}^2$ ,  $F(\mathbf{x}) = A\mathbf{x}$ .

The vectors  $\mathbf{v}_1 = (1, -i)$  and  $\mathbf{v}_2 = (1, i)$  form a basis for  $\mathbb{C}^2$ .

$\mathbb{C}^2$  is also a real vector space (of real dimension 4). The standard real basis for  $\mathbb{C}^2$  is  $\mathbf{e}_1 = (1, 0)$ ,  $\mathbf{e}_2 = (0, 1)$ ,  $i\mathbf{e}_1 = (i, 0)$ ,  $i\mathbf{e}_2 = (0, i)$ . The matrix of the operator  $F$  with respect to this basis has block structure  $\begin{pmatrix} A & O \\ O & A \end{pmatrix}$ .

## Orthogonal matrices

*Definition.* A square matrix  $A$  is called **orthogonal** if  $AA^T = A^T A = I$ , that is, if  $A^T = A^{-1}$ .

**Theorem 1** Given an  $n \times n$  matrix  $A$ , the following conditions are equivalent:

- (i)  $A$  is orthogonal;
- (ii) columns of  $A$  form an orthonormal basis for  $\mathbb{R}^n$ ;
- (iii) rows of  $A$  form an orthonormal basis for  $\mathbb{R}^n$ ;
- (iv)  $A$  is the transition matrix from one orthonormal basis for  $\mathbb{R}^n$  to another.

*Idea of the proof:* Entries of the matrix  $A^T A$  are dot products of columns of  $A$ . Entries of  $AA^T$  are dot products of rows of  $A$ .

**Theorem 2** If  $A$  is an  $n \times n$  orthogonal matrix, then

- (i)  $A$  is diagonalizable in the complexified vector space  $\mathbb{C}^n$ ;
- (ii) all eigenvalues  $\lambda$  of  $A$  satisfy  $|\lambda| = 1$ .



*Example.*  $A_\phi = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}, \phi \in \mathbb{R}.$

- $A_\phi A_\psi = A_{\phi+\psi}$
- $A_\phi^{-1} = A_{-\phi} = A_\phi^T$
- $A_\phi$  is orthogonal
- Eigenvalues:  $\lambda_1 = \cos \phi + i \sin \phi = e^{i\phi},$   
 $\lambda_2 = \cos \phi - i \sin \phi = e^{-i\phi}.$
- Associated eigenvectors:  $\mathbf{v}_1 = (1, -i),$   
 $\mathbf{v}_2 = (1, i).$
- $\lambda_2 = \overline{\lambda_1}$  and  $\mathbf{v}_2 = \overline{\mathbf{v}_1}.$
- Vectors  $\frac{1}{\sqrt{2}}\mathbf{v}_1$  and  $\frac{1}{\sqrt{2}}\mathbf{v}_2$  form an orthonormal basis for  $\mathbb{C}^2.$

Consider a linear operator  $L : \mathbb{R}^n \rightarrow \mathbb{R}^n$ ,  $L(\mathbf{x}) = A\mathbf{x}$ , where  $A$  is an  $n \times n$  matrix.

**Theorem** The following conditions are equivalent:

- (i)  $\|L(\mathbf{x})\| = \|\mathbf{x}\|$  for all  $\mathbf{x} \in \mathbb{R}^n$ ;
- (ii)  $L(\mathbf{x}) \cdot L(\mathbf{y}) = \mathbf{x} \cdot \mathbf{y}$  for all  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ ;
- (iii) the transformation  $L$  preserves distance between points:  
 $\|L(\mathbf{x}) - L(\mathbf{y})\| = \|\mathbf{x} - \mathbf{y}\|$  for all  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ ;
- (iv)  $L$  preserves length of vectors and angle between vectors;
- (v) the matrix  $A$  is orthogonal;
- (vi) the matrix of  $L$  relative to any orthonormal basis is orthogonal;
- (vii)  $L$  maps some orthonormal basis for  $\mathbb{R}^n$  to another orthonormal basis;
- (viii)  $L$  maps any orthonormal basis for  $\mathbb{R}^n$  to another orthonormal basis.

## Rigid motions

*Definition.* A transformation  $f : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is called an **isometry** (or a **rigid motion**) if it preserves distances between points:  $\|f(\mathbf{x}) - f(\mathbf{y})\| = \|\mathbf{x} - \mathbf{y}\|$ .

*Examples.* • Translation:  $f(\mathbf{x}) = \mathbf{x} + \mathbf{x}_0$ , where  $\mathbf{x}_0$  is a fixed vector.

• Isometric linear operator:  $f(\mathbf{x}) = A\mathbf{x}$ , where  $A$  is an orthogonal matrix.

• If  $f_1$  and  $f_2$  are two isometries, then the composition  $f_2 \circ f_1$  is also an isometry.

**Theorem** Any isometry  $f : \mathbb{R}^n \rightarrow \mathbb{R}^n$  can be represented as  $f(\mathbf{x}) = A\mathbf{x} + \mathbf{x}_0$ , where  $\mathbf{x}_0 \in \mathbb{R}^n$  and  $A$  is an orthogonal matrix.

Suppose  $L : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is a linear isometric operator.

**Theorem** There exists an orthonormal basis for  $\mathbb{R}^n$  such that the matrix of  $L$  relative to this basis has a diagonal block structure

$$\begin{pmatrix} D_{\pm 1} & O & \dots & O \\ O & R_1 & \dots & O \\ \vdots & \vdots & \ddots & \vdots \\ O & O & \dots & R_k \end{pmatrix},$$

where  $D_{\pm 1}$  is a diagonal matrix whose diagonal entries are equal to 1 or  $-1$ , and

$$R_j = \begin{pmatrix} \cos \phi_j & -\sin \phi_j \\ \sin \phi_j & \cos \phi_j \end{pmatrix}, \quad \phi_j \in \mathbb{R}.$$

*Classification of linear isometries in  $\mathbb{R}^2$ :*

$$\begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} \quad \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$$

rotation  
about the origin

reflection  
in a line

Determinant:

1

-1

Eigenvalues:

$e^{i\phi}$  and  $e^{-i\phi}$

-1 and 1

*Classification of linear isometries in  $\mathbb{R}^3$ :*

$$A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi & \cos \phi \end{pmatrix}, \quad B = \begin{pmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix},$$

$$C = \begin{pmatrix} -1 & 0 & 0 \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi & \cos \phi \end{pmatrix}.$$

$A$  = rotation about a line;  $B$  = reflection in a plane;  $C$  = rotation about a line combined with reflection in the orthogonal plane.

$$\det A = 1, \quad \det B = \det C = -1.$$

$A$  has eigenvalues  $1, e^{i\phi}, e^{-i\phi}$ .  $B$  has eigenvalues  $-1, 1, 1$ .  $C$  has eigenvalues  $-1, e^{i\phi}, e^{-i\phi}$ .

*Example.* Consider a linear operator  $L : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  that acts on the standard basis as follows:  $L(\mathbf{e}_1) = \mathbf{e}_2$ ,  $L(\mathbf{e}_2) = \mathbf{e}_3$ ,  $L(\mathbf{e}_3) = -\mathbf{e}_1$ .

$L$  maps the standard basis to another orthonormal basis, which implies that  $L$  is a rigid motion. The matrix of  $L$

relative to the standard basis is  $A = \begin{pmatrix} 0 & 0 & -1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$ .

It is orthogonal, which is another proof that  $L$  is isometric.

It follows from the classification that the operator  $L$  is either a rotation about an axis, or a reflection in a plane, or the composition of a rotation about an axis with the reflection in the plane orthogonal to the axis.

$\det A = -1 < 0$  so that  $L$  reverses orientation. Therefore  $L$  is not a rotation. Further,  $A^2 \neq I$  so that  $L^2$  is not the identity map. Therefore  $L$  is not a reflection.

Hence  $L$  is a rotation about an axis composed with the reflection in the orthogonal plane. Then there exists an orthonormal basis for  $\mathbb{R}^3$  such that the matrix of the operator  $L$  relative to that basis is

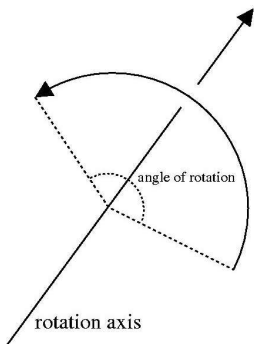
$$\begin{pmatrix} -1 & 0 & 0 \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi & \cos \phi \end{pmatrix},$$

where  $\phi$  is the angle of rotation. Note that the latter matrix is similar to the matrix  $A$ . Similar matrices have the same trace (since similar matrices have the same characteristic polynomial and the trace is one of its coefficients). Therefore  $\text{trace}(A) = -1 + 2 \cos \phi$ . On the other hand,  $\text{trace}(A) = 0$ . Hence  $-1 + 2 \cos \phi = 0$ . Then  $\cos \phi = 1/2$  so that  $\phi = 60^\circ$ .

The axis of rotation consists of vectors  $\mathbf{v}$  such that  $A\mathbf{v} = -\mathbf{v}$ . In other words, this is the eigenspace of  $A$  associated to the eigenvalue  $-1$ . One can find that the eigenspace is spanned by the vector  $(1, -1, 1)$ .

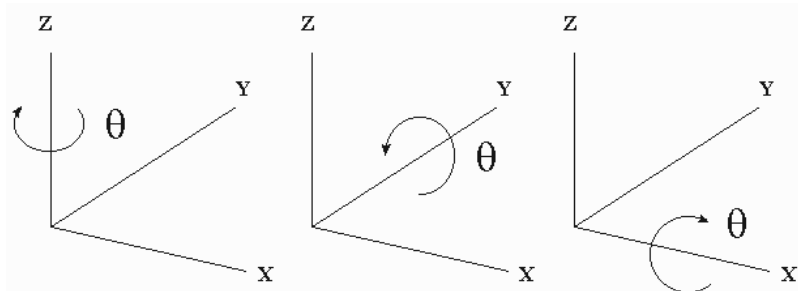


## Rotations in space



If the axis of rotation is oriented, we can say about *clockwise* or *counterclockwise* rotations (with respect to the view from the positive semi-axis).

## Clockwise rotations about coordinate axes



$$\begin{pmatrix} \cos \theta & \sin \theta & 0 \\ -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad \begin{pmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{pmatrix} \quad \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & \sin \theta \\ 0 & -\sin \theta & \cos \theta \end{pmatrix}$$

**Problem.** Find the matrix of the rotation by  $90^\circ$  about the line spanned by the vector  $\mathbf{a} = (1, 2, 2)$ . The rotation is assumed to be counterclockwise when looking from the tip of  $\mathbf{a}$ .

$B = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix}$  is the matrix of (counterclockwise) rotation by  $90^\circ$  about the  $x$ -axis.

We need to find an orthonormal basis  $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$  such that  $\mathbf{v}_1$  points in the same direction as  $\mathbf{a}$ . Also, the basis  $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$  should obey the same hand rule as the standard basis. Then  $B$  will be the matrix of the given rotation relative to the basis  $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$ .

Let  $U$  denote the transition matrix from the basis  $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$  to the standard basis (columns of  $U$  are vectors  $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$ ). Then the desired matrix is  $A = UBU^{-1}$ .

Since  $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$  is going to be an orthonormal basis, the matrix  $U$  will be orthogonal. Then  $U^{-1} = U^T$  and  $A = UBU^T$ .

*Remark.* The basis  $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$  obeys the same hand rule as the standard basis if and only if  $\det U > 0$ .

*Hint.* Vectors  $\mathbf{a} = (1, 2, 2)$ ,  $\mathbf{b} = (-2, -1, 2)$ , and  $\mathbf{c} = (2, -2, 1)$  are orthogonal.

We have  $|\mathbf{a}| = |\mathbf{b}| = |\mathbf{c}| = 3$ , hence  $\mathbf{v}_1 = \frac{1}{3}\mathbf{a}$ ,  $\mathbf{v}_2 = \frac{1}{3}\mathbf{b}$ ,  $\mathbf{v}_3 = \frac{1}{3}\mathbf{c}$  is an orthonormal basis.

Transition matrix:  $U = \frac{1}{3} \begin{pmatrix} 1 & -2 & 2 \\ 2 & -1 & -2 \\ 2 & 2 & 1 \end{pmatrix}$ .

$$\det U = \frac{1}{27} \begin{vmatrix} 1 & -2 & 2 \\ 2 & -1 & -2 \\ 2 & 2 & 1 \end{vmatrix} = \frac{1}{27} \cdot 27 = 1.$$

(In the case  $\det U = -1$ , we would change  $\mathbf{v}_3$  to  $-\mathbf{v}_3$ , or change  $\mathbf{v}_2$  to  $-\mathbf{v}_2$ , or interchange  $\mathbf{v}_2$  and  $\mathbf{v}_3$ .)

$$A = UBU^T$$

$$= \frac{1}{3} \begin{pmatrix} 1 & -2 & 2 \\ 2 & -1 & -2 \\ 2 & 2 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} \cdot \frac{1}{3} \begin{pmatrix} 1 & 2 & 2 \\ -2 & -1 & 2 \\ 2 & -2 & 1 \end{pmatrix}$$

$$= \frac{1}{9} \begin{pmatrix} 1 & 2 & 2 \\ 2 & -2 & 1 \\ 2 & 1 & -2 \end{pmatrix} \begin{pmatrix} 1 & 2 & 2 \\ -2 & -1 & 2 \\ 2 & -2 & 1 \end{pmatrix}$$

$$= \frac{1}{9} \begin{pmatrix} 1 & -4 & 8 \\ 8 & 4 & 1 \\ -4 & 7 & 4 \end{pmatrix}.$$