# MATH 415 <br> Modern Algebra I 

## Lecture 13: <br> Rings and fields.

## Groups

Definition. A group is a binary structure $(G, *)$ that satisfies the following axioms:
(G0: closure)
for all elements $g$ and $h$ of $G, g * h$ is an element of $G$;
(G1: associativity)
$(g * h) * k=g *(h * k)$ for all $g, h, k \in G$;
(G2: existence of identity)
there exists an element $e \in G$, called the identity (or unit) of $G$, such that $e * g=g * e=g$ for all $g \in G$;
(G3: existence of inverse)
for every $g \in G$ there exists an element $h \in G$, called the inverse of $g$, such that $g * h=h * g=e$.
The group $(G, *)$ is said to be commutative (or abelian) if it satisfies an additional axiom:
(G4: commutativity) $g * h=h * g$ for all $g, h \in G$.

## Semigroups

Definition. A semigroup is a binary structure $(S, *)$ that satisfies the following axioms:
(S0: closure)
for all elements $g$ and $h$ of $S, g * h$ is an element of $S$;
( $\mathrm{S} 1:$ associativity)
$(g * h) * k=g *(h * k)$ for all $g, h, k \in S$.
The semigroup $(S, *)$ is said to be a monoid if it satisfies an additional axiom:
(S2: existence of identity) there exists an element $e \in S$ such that $e * g=g * e=g$ for all $g \in S$.
Optional useful properties of semigroups:
(S3: cancellation) $g * h_{1}=g * h_{2}$ implies $h_{1}=h_{2}$ and $h_{1} * g=h_{2} * g$ implies $h_{1}=h_{2}$ for all $g, h_{1}, h_{2} \in S$.
(S4: commutativity) $g * h=h * g$ for all $g, h \in S$.

## Rings

Definition. A ring is a set $R$, together with two binary operations usually called addition and multiplication and denoted accordingly, such that

- $R$ is an abelian group under addition,
- $R$ is a semigroup under multiplication,
- multiplication distributes over addition.

The complete list of axioms is as follows:
(A0) for all $x, y \in R, x+y$ is an element of $R$;
(A1) $(x+y)+z=x+(y+z)$ for all $x, y, z \in R$;
(A2) there exists an element, denoted 0 , in $R$ such that $x+0=0+x=x$ for all $x \in R$;
(A3) for every $x \in R$ there exists an element, denoted $-x$, in $R$ such that $x+(-x)=(-x)+x=0$;
(A4) $x+y=y+x$ for all $x, y \in R$;
(M0) for all $x, y \in R, \quad x y$ is an element of $R$;
(M1) $(x y) z=x(y z)$ for all $x, y, z \in R$;
(D) $x(y+z)=x y+x z$ and $(y+z) x=y x+z x$ for all $x, y, z \in R$.

## Examples of rings

Informally, a ring is a set with three arithmetic operations: addition, subtraction and multiplication. Subtraction is defined by $x-y=x+(-y)$.

- Real numbers $\mathbb{R}$.
- Integers $\mathbb{Z}$.
- 2Z: even integers.
- $\mathbb{Z}_{n}$ : congruence classes modulo $n$.
- $\mathcal{M}_{n}(\mathbb{R}):$ all $n \times n$ matrices with real entries.
- $\mathcal{M}_{n}(\mathbb{Z})$ : all $n \times n$ matrices with integer entries.
- $\mathbb{R}[X]$ : polynomials in variable $X$ with real coefficients.
- All functions $f: S \rightarrow \mathbb{R}$ on a nonempty set $S$.
- Zero ring: any additive abelian group with trivial multiplication: $x y=0$ for all $x$ and $y$.
- Trivial ring $\{0\}$.


## Multiplication modulo $n$

We have an isomorphism of additive groups $\mathbb{Z}_{n} \cong \mathbb{Z} / n \mathbb{Z}$. Oftentimes, $\mathbb{Z}_{n}$ is identified with $\mathbb{Z} / n \mathbb{Z}$.
We can define multiplication on $\mathbb{Z}_{n}$ in two ways. Directly, given $x, y \in\{0,1,2, \ldots, n-1\}$, we let $x \cdot n y$ to be the remainder under division of $x y$ by $n$ (multiplication modulo $n$ ).
Alternatively, we define multiplication on $\mathbb{Z} / n \mathbb{Z}$ by $(x+n \mathbb{Z})(y+n \mathbb{Z})=x y+n \mathbb{Z}$ for all $x, y \in \mathbb{Z}$.
Then $\mathbb{Z}_{n}$ becomes a ring.

Example. Let $M$ be the set of all $2 \times 2$ matrices of the form $\left(\begin{array}{rr}x & -y \\ y & x\end{array}\right)$, where $x, y \in \mathbb{R}$.

$$
\begin{aligned}
\left(\begin{array}{rr}
x & -y \\
y & x
\end{array}\right)+\left(\begin{array}{rr}
x^{\prime} & -y^{\prime} \\
y^{\prime} & x^{\prime}
\end{array}\right) & =\left(\begin{array}{ll}
x+x^{\prime} & -\left(y+y^{\prime}\right) \\
y+y^{\prime} & x+x^{\prime}
\end{array}\right), \\
-\left(\begin{array}{rr}
x & -y \\
y & x
\end{array}\right) & =\left(\begin{array}{cc}
-x & -(-y) \\
-y & -x
\end{array}\right), \\
\left(\begin{array}{rr}
x & -y \\
y & x
\end{array}\right)\left(\begin{array}{rr}
x^{\prime} & -y^{\prime} \\
y^{\prime} & x^{\prime}
\end{array}\right) & =\left(\begin{array}{ll}
x x^{\prime}-y y^{\prime} & -\left(x y^{\prime}+y x^{\prime}\right) \\
x y^{\prime}+y x^{\prime} & x x^{\prime}-y y^{\prime}
\end{array}\right) .
\end{aligned}
$$

Hence $M$ is closed under matrix addition, taking the negative, and matrix multiplication. Also, the multiplication is commutative on $M$. The associativity and commutativity of the addition, the associativity of the multiplication, and the distributive law hold on $M$ since they hold for all $2 \times 2$ matrices. Thus $M$ is a commutative ring.
Remark. $M$ is the ring of complex numbers $x+y i$ "in disguise".

## Divisors of zero

Theorem Let $R$ be a ring. Then $x 0=0 x=0$ for all $x \in R$.
Proof: Let $y=x 0$. Then $y+y=x 0+x 0=x(0+0)$ $=x 0=y$. It follows that $(-y)+y+y=(-y)+y$, hence $y=0$. Similarly, one shows that $0 x=0$.

A nonzero element $x$ of a ring $R$ is a left zero divisor if $x y=0$ for another nonzero element $y \in R$. The element $y$ is called a right zero divisor.

Examples. - In the ring $\mathbb{Z}_{6}$, the zero divisors are congruence classes of 2,3 and 4 , as $2 \cdot 3 \equiv 4 \cdot 3 \equiv 0(\bmod 6)$.

- In the ring $\mathcal{M}_{n}(\mathbb{R})$, the zero divisors (both left and right) are nonzero matrices with zero determinant. For instance, $\left(\begin{array}{ll}1 & 0 \\ 0 & 0\end{array}\right)\left(\begin{array}{ll}0 & 0 \\ 0 & 1\end{array}\right)=\left(\begin{array}{ll}0 & 0 \\ 0 & 0\end{array}\right), \quad\left(\begin{array}{ll}0 & 1 \\ 0 & 0\end{array}\right)^{2}=\left(\begin{array}{ll}0 & 0 \\ 0 & 0\end{array}\right)$.
- In any zero ring, all nonzero elements are zero divisors.


## Integral domains

A ring $R$ is called a domain if it has no zero divisors.
Theorem Given a nontrivial ring $R$, the following are equivalent:

- $R$ is a domain,
- $R \backslash\{0\}$ is a semigroup under multiplication,
- $R \backslash\{0\}$ is a semigroup with cancellation under multiplication.
Idea of the proof: No zero divisors means that $R \backslash\{0\}$ is closed under multiplication. Further, if $a \neq 0$ then $a b=a c$ $\Longrightarrow a(b-c)=0 \Longrightarrow b-c=0 \Longrightarrow b=c$.
A ring $R$ is called commutative if the multiplication is commutative. $R$ is called a ring with unity if there exists an identity element for multiplication (denoted 1).
An integral domain is a nontrivial commutative ring with unity and no zero divisors.


## Fields

Definition. A field is a set $F$, together with two binary operations called addition and multiplication and denoted accordingly, such that

- $F$ is an abelian group under addition,
- $F \backslash\{0\}$ is an abelian group under multiplication,
- multiplication distributes over addition.

In other words, the field is a commutative ring with unity
$(1 \neq 0)$ such that any nonzero element has a multiplicative inverse.

Examples. - Real numbers $\mathbb{R}$.

- Rational numbers $\mathbb{Q}$.
- Complex numbers $\mathbb{C}$.
- $\mathbb{Z}_{p}$ : congruence classes modulo $p$, where $p$ is prime.
- $\mathbb{R}(X)$ : rational functions in variable $X$ with real coefficients.


## Basic properties of fields

- The zero 0 and the unity 1 are unique.
- For any $a \in F$, the negative $-a$ is unique.
- For any $a \neq 0$, the inverse $a^{-1}$ is unique.
- $-(-a)=a$ for all $a \in F$.
- $0 \cdot a=0$ for all $a \in F$.
- $a b=0$ implies that $a=0$ or $b=0$.
- $(-1) \cdot a=-a$ for all $a \in F$.
- $(-1) \cdot(-1)=1$.
- $(-a) b=a(-b)=-a b$ for all $a, b \in F$.
- $(a-b) c=a c-b c$ for all $a, b, c \in F$.


## Characteristic of a field

A field $F$ is said to be of nonzero characteristic if $\underbrace{1+1+\cdots+1}=0$ for some positive integer $n$. $n$ summands
The smallest integer with this property is called the characteristic of $F$. Otherwise the field $F$ has characteristic 0 .

The fields $\mathbb{Q}, \mathbb{R}$, and $\mathbb{C}$ have characteristic 0 . The field $\mathbb{Z}_{p}$ ( $p$ prime) has characteristic $p$. In general, any finite field has nonzero characteristic. Any nonzero characteristic is prime since


Problem. Let $F=\{0,1, a, b\}$ be a field consisting of 4 elements, where 0 denotes the additive identity element, 1 denotes the multiplicative identity element, and $a, b$ denote the remaining two elements. Fill in the addition and multiplication tables for the field $F$.


Problem. Let $F=\{0,1, a, b\}$ be a field consisting of 4 elements, where 0 denotes the additive identity element, 1 denotes the multiplicative identity element, and $a, b$ denote the remaining two elements. Fill in the addition and multiplication tables for the field $F$.

| + | 0 | 1 | $a$ | $b$ |
| :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 1 | $a$ | $b$ |
| 1 | 1 | 0 | $b$ | $a$ |
| $a$ | $a$ | $b$ | 0 | 1 |
| $b$ | $b$ | $a$ | 1 | 0 |


| $\times$ | 0 | 1 | $a$ | $b$ |
| :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 |
| 1 | 0 | 1 | $a$ | $b$ |
| $a$ | 0 | $a$ | $b$ | 1 |
| $b$ | 0 | $b$ | 1 | $a$ |

Problem. Let $F=\{0,1, a, b\}$ be a field consisting of 4 elements, where 0 denotes the additive identity element, 1 denotes the multiplicative identity element, and $a, b$ denote the remaining two elements. Fill in the addition and multiplication tables for the field $F$.

Remarks on solution. First we fill in the multiplication table. Since $0 x=0$ and $1 x=x$ for every $x \in F$, it remains to determine only $a^{2}, b^{2}$, and $a b=b a$. Using the fact that $\{1, a, b\}$ is a multiplicative group, we obtain that $a b=1$, $a^{2}=b$, and $b^{2}=a$.
As for the addition table, we have $x+0=x$ for every $x \in F$. Next step is to determine $1+1$. Assuming $1+1=a$, we obtain $a+1=b$ and $b+1=0$. This is a contradiction: the characteristic of $F$ turns out to be 4, not a prime! Hence $1+1 \neq a$. Similarly, $1+1 \neq b$. By deduction, $1+1=0$. Then $x+x=1 x+1 x=(1+1) x=0 x=0$ for all $x \in F$. The rest is filled in using the cancellation ("sudoku") laws.

