# Developing a New Tool for Modeling the Topology of Zero Sets of Bivariate Pentanomials 

Vaishali Miriyagalla

TAMU

July 24, 2023

## Overview

- Terminology and Background
- Motivation and Goals
- Matlab Program
- Results


## Near Circuit Polynomials

## Support

Def: Given a polynomial $f$, the support is its set of exponent vectors

$$
\text { E.g. } f(x, y)=1-x-y+x^{4} y+x y^{4} \text {, support } \mathcal{A}=\left[\begin{array}{lllll}
0 & 1 & 0 & 4 & 1 \\
0 & 0 & 1 & 1 & 4
\end{array}\right]
$$

## Near Circuit Polynomials

## Support

Def: Given a polynomial $f$, the support is its set of exponent vectors

$$
\text { E.g. } f(x, y)=1-x-y+x^{4} y+x y^{4} \text {, support } \mathcal{A}=\left[\begin{array}{lllll}
0 & 1 & 0 & 4 & 1 \\
0 & 0 & 1 & 1 & 4
\end{array}\right]
$$

## Near Circuit Polynomials

Def: A polynomial whose support $\mathcal{A}=\left[a_{1}, \ldots, a_{n+3}\right] \in \mathbb{Z}^{n \times(n+3)}$ yields $\left[\begin{array}{ccc}1 & \cdots & 1 \\ a_{1} & \cdots & a_{n+3}\end{array}\right]$ having rank $n+1$.
E.g. a bivariate pentanomial has 2 variables and 5 terms.

$$
n=\text { the number of variables }
$$

## Zero sets and Discriminants

Zero set: set of real inputs that make a polynomial evaluate to zero

## Zero sets and Discriminants

Zero set: set of real inputs that make a polynomial evaluate to zero Topology of Zero sets:

- Univariate $(n=1)$ : number of zeros or roots
- Bivariate ( $n=2$ ): number of pieces (connected components)


## Zero sets and Discriminants

Zero set: set of real inputs that make a polynomial evaluate to zero Topology of Zero sets:

- Univariate $(n=1)$ : number of zeros or roots
- Bivariate $(n=2)$ : number of pieces (connected components)
$\mathcal{A}$-discriminant polynomial: polynomial in coefficients of f vanishing when $f$ has a singular zero set
- For near circuits, can simplify to a bivariate polynomial: reduced


## Zero sets and Discriminants

Zero set: set of real inputs that make a polynomial evaluate to zero Topology of Zero sets:

- Univariate $(n=1)$ : number of zeros or roots
- Bivariate $(n=2)$ : number of pieces (connected components)
$\mathcal{A}$-discriminant polynomial: polynomial in coefficients of f vanishing when $f$ has a singular zero set
- For near circuits, can simplify to a bivariate polynomial: reduced
- Recall quadratics from Algebra 1 :

$$
\text { if } f(x)=a x^{2}+b x+c \text {, then the discriminant }=b^{2}-4 a c
$$

## Zero sets and Discriminants

Zero set: set of real inputs that make a polynomial evaluate to zero Topology of Zero sets:

- Univariate $(n=1)$ : number of zeros or roots
- Bivariate $(n=2)$ : number of pieces (connected components)
$\mathcal{A}$-discriminant polynomial: polynomial in coefficients of f vanishing when $f$ has a singular zero set
- For near circuits, can simplify to a bivariate polynomial: reduced
- Recall quadratics from Algebra 1 :

$$
\text { if } f(x)=a x^{2}+b x+c \text {, then the discriminant }=b^{2}-4 a c
$$

## Zero sets and Discriminants

Zero set: set of real inputs that make a polynomial evaluate to zero Topology of Zero sets:

- Univariate $(n=1)$ : number of zeros or roots
- Bivariate $(n=2)$ : number of pieces (connected components)
$\mathcal{A}$-discriminant polynomial: polynomial in coefficients of f vanishing when $f$ has a singular zero set
- For near circuits, can simplify to a bivariate polynomial: reduced
- Recall quadratics from Algebra 1:

$$
\text { if } f(x)=a x^{2}+b x+c, \text { then the discriminant }=b^{2}-4 a c
$$

$\mathcal{A}$-discriminant variety: where $\mathcal{A}$-discriminant $=0$
i.e. critical points/curves where the topology of the zero set changes

# Reduced ${ }^{1} \mathcal{A}$-discriminant variety for $\mathcal{A}=$ 

$363087263602825104457728 a^{32} b^{8}-2904698108822600835661824 a^{29} b^{11}+$
$10166443380879102924816384 a^{26} b^{14}-20332886761758205849632768 a^{23} b^{17}+$
$25416108452197757312040960 a^{20} b^{20}-20332886761758205849632768 a^{17} b^{23}+$
$10166443380879102924816384 a^{14} b^{26}-2904698108822600835661824 a^{11} b^{29}+$
$363087263602825104457728 a^{8} b^{32}-726174527205650208915456 a^{31} b^{4}+5798049740657613386809344 a^{28} b^{7}+$ $31282237054780900405936128 a^{25} b^{10}-50571247933680984080252928 a^{22} b^{13}$
$191290255533750888626651136 a^{19} b^{16}+482236618449489680142434304 a^{16} b^{19}-$
$363189381895713399018356736 a^{13} b^{22}+74489621423517087836405760 a^{10} b^{25}+$
$12696707749111290371506176 a^{7} b^{28}-726174527205650208915456 a^{4} b^{31}+363087263602825104457728 a^{30}-$
$2893351631835012551147520 a^{27} b^{3}-92973237722754317832683520 a^{24} b^{6}+$
$134703665565747736152637440 a^{21} b^{9}+2535119422553880950892134400 a^{18} b^{12}+$
$6930726608820725492905672704 a^{15} b^{15}+10397247952186084766590697472 a^{12} b^{18}+$
$1368264254117216589547831296 a^{9} b^{21}+178810349707236426746167296 a^{6} b^{24}$
$9792009640288689535844352 a^{3} b^{27}+363087263602825104457728 b^{30}+$
$51524645931445780035403776 a^{23} b^{2}-38288951865122947982163968 a^{20} b^{5}-$
$4594348961140867552012926976 a^{17} b^{8}-18138163316374406659527671808 a^{14} b^{11}-$
$21319282121430982186963566592 a^{11} b^{14}+2514558123743644571580497920 a^{8} b^{17}-$
$269737322421295126029533184 a^{5} b^{20}-20941053496075364622925824 a^{2} b^{23}$
$25511283567328457194995712 a^{19} b+2225676679631729339955937280 a^{16} b^{4}+$
$13591000063033685271054909440 a^{13} b^{7}+14323107664774924348979937280 a^{10} b^{10}-$
$11483443502644561069909999616 a^{7} b^{13}+384254443547034707078152192 a^{4} b^{16}+$ $33392996500536631555522560 a b^{19}-557969223231079901560832 a^{15}-$ $284549969837299986609843712 a^{12} b^{3}-4692084142913135619868721152 a^{9} b^{6}+$ $8896118143687124537286066176 a^{6} b^{9}-828434941582623838008508416 a^{3} b^{12}-$ $557969223231079901560832 b^{15}+1644546811048059090366627840 a^{8} b^{2}-$ $971141005960243113814917120 a^{5} b^{5}+491069384583950065193975808 a^{2} b^{8}-$ $394594247668399678957787136 a^{4} b-8568922617577790827960320 a b^{4}+41987654504771523593992227$

## ${ }^{1}$ Reduced coefficient vector is $c:=[1,1,1, a, b]$

## Modeling the $\mathcal{A}$-discriminant Variety

Parametrize the $\mathcal{A}$-discriminant variety: Horn-Kapranov Uniformization

## Modeling the $\mathcal{A}$-discriminant Variety

Parametrize the $\mathcal{A}$-discriminant variety: Horn-Kapranov Uniformization
E.g. $f(x, y)=c_{1}+c_{2} x+c_{3} y+c_{4} x^{4} y+c_{5} x y^{4}$
(1) add a row of ones above $\mathcal{A}$ to make $\hat{\mathcal{A}}=\left[\begin{array}{lllll}1 & 1 & 1 & 1 & 1 \\ 0 & 1 & 0 & 4 & 1 \\ 0 & 0 & 1 & 1 & 4\end{array}\right]$

## Modeling the $\mathcal{A}$-discriminant Variety

Parametrize the $\mathcal{A}$-discriminant variety: Horn-Kapranov Uniformization
E.g. $f(x, y)=c_{1}+c_{2} x+c_{3} y+c_{4} x^{4} y+c_{5} x y^{4}$
(1) add a row of ones above $\mathcal{A}$ to make $\hat{\mathcal{A}}=\left[\begin{array}{lllll}1 & 1 & 1 & 1 & 1 \\ 0 & 1 & 0 & 4 & 1 \\ 0 & 0 & 1 & 1 & 4\end{array}\right]$
(2) let $\mathcal{B}$ be a $2 \times 5$ matrix whose columns form a basis for the right nullspace of $\hat{\mathcal{A}}$

## Modeling the $\mathcal{A}$-discriminant Variety

Parametrize the $\mathcal{A}$-discriminant variety: Horn-Kapranov Uniformization
E.g. $f(x, y)=c_{1}+c_{2} x+c_{3} y+c_{4} x^{4} y+c_{5} x y^{4}$
(1) add a row of ones above $\mathcal{A}$ to make $\hat{\mathcal{A}}=\left[\begin{array}{lllll}1 & 1 & 1 & 1 & 1 \\ 0 & 1 & 0 & 4 & 1 \\ 0 & 0 & 1 & 1 & 4\end{array}\right]$
(2) let $\mathcal{B}$ be a $2 \times 5$ matrix whose columns form a basis for the right nullspace of $\hat{\mathcal{A}}$
(3) let $\lambda$ be the variable of parametrization
(9) $\log \left|\lambda \cdot \mathcal{B}^{\top}\right| \cdot \mathcal{B}$ parametrizes the $\mathcal{A}$-discriminant variety
E.g. $f(x, y)=c_{1}+c_{2} x+c_{3} y+c_{4} x^{4} y+c_{5} x y^{4}$

## Parametrized $\mathcal{A}$-discriminant Variety



## E.g. $f(x, y)=c_{1}+c_{2} x+c_{3} y+c_{4} x^{4} y+c_{5} x y^{4}$

Parametrized $\mathcal{A}$-discriminant Variety


Signed Contour: +--++


## Zero sets of $f(x, y)=c_{1}+c_{2} x+c_{3} y+c_{4} x^{4} y+c_{5} x y^{4}$

Signed Contour: +--++


## Zero sets of $f(x, y)=c_{1}+c_{2} x+c_{3} y+c_{4} x^{4} y+c_{5} x y^{4}$

coefficients:

Signed Contour: +--++

$\left[1,-\frac{3}{4},-\frac{3}{4}, 1,1\right]$
$[1,-1,-1,1,1]$
$\left[\frac{1}{2},-1,-1, \frac{1}{2}, \frac{1}{2}\right]$




## Motivation and Goals

- Explicitly drawing those zero sets is NP hard.


## Motivation and Goals

- Explicitly drawing those zero sets is NP hard.
- We want to approximate the isotopy type (rough shape and number) of pieces of a zero set.


## Motivation and Goals

- Explicitly drawing those zero sets is NP hard.
- We want to approximate the isotopy type (rough shape and number) of pieces of a zero set.
- Matlab Program:
(1) Draw parametrized $\mathcal{A}$-discriminant variety and signed contours


## Motivation and Goals

- Explicitly drawing those zero sets is NP hard.
- We want to approximate the isotopy type (rough shape and number) of pieces of a zero set.
- Matlab Program:
(1) Draw parametrized $\mathcal{A}$-discriminant variety and signed contours
(2) Find which signed contours may have inner chambers


## Motivation and Goals

- Explicitly drawing those zero sets is NP hard.
- We want to approximate the isotopy type (rough shape and number) of pieces of a zero set.
- Matlab Program:
(1) Draw parametrized $\mathcal{A}$-discriminant variety and signed contours
(2) Find which signed contours may have inner chambers
(3) Determine isotopy type for outer chambers using Triangulations and Viro's Patchworking


## Motivation and Goals

- Explicitly drawing those zero sets is NP hard.
- We want to approximate the isotopy type (rough shape and number) of pieces of a zero set.
- Matlab Program:
(1) Draw parametrized $\mathcal{A}$-discriminant variety and signed contours
(2) Find which signed contours may have inner chambers
(3) Determine isotopy type for outer chambers using Triangulations and Viro's Patchworking
- Continue developing approximations to determine which chamber a given coefficient vector lies in.


## Program: Detecting Cusps and Inner Chambers

## Rusekshih 2017 <br> For near-circuits, there are at most $n$ cusps within one signed contour.

## Program: Detecting Cusps and Inner Chambers

## Rusekshih 2017

For near-circuits, there are at most $n$ cusps within one signed contour.

- For $n=2 \rightarrow$ at most 2 cusps within one signed contour.
- If one signed contour has two cusps, we may have an inner chamber.


## Program: Detecting Cusps and Inner Chambers

## Rusekshih 2017

For near-circuits, there are at most $n$ cusps within one signed contour.

- For $n=2 \rightarrow$ at most 2 cusps within one signed contour.
- If one signed contour has two cusps, we may have an inner chamber.
- To eliminate the possibility of having an inner chamber, detect signed contours with two cusps (cusp: $\frac{d x}{d t}=0$ and $\frac{d y}{d t}=0$ ).


## Background on Triangulations and Viro's Patchworking

Simple e.g. $f(x)=c_{1} x+c_{2} y-c_{3} x y: \mathcal{A}=\left[\begin{array}{lll}1 & 0 & 1 \\ 0 & 1 & 1\end{array}\right]$

## Background on Triangulations and Viro's Patchworking

Simple e.g. $f(x)=c_{1} x+c_{2} y-c_{3} x y: \mathcal{A}=\left[\begin{array}{lll}1 & 0 & 1 \\ 0 & 1 & 1\end{array}\right]$
(1) Plot exponent vectors as points and draw convex polytope
(2) Label signs at each vertex
(3) Draw outer normals from edges with vertices of opposite signs and connect them


## Background on Triangulations and Viro's Patchworking

Simple e.g. $f(x)=c_{1} x+c_{2} y-c_{3} x y$ : signs $=++-$
(1) Plot exponent vectors as points and draw convex polytope
(2) Label signs at each vertex
(3) Draw outer normals from edges with vertices of opposite signs and connect them


## Background on Triangulations and Viro's Patchworking

Simple e.g. $f(x)=c_{1} x+c_{2} y-c_{3} x y$
(1) Plot exponent vectors as points and draw convex polytope
(2) Label signs at each vertex
(3) Draw outer normals from edges
 with vertices of opposite signs and connect them

## Background on Triangulations and Viro's Patchworking

Simple e.g. $f(x)=c_{1} x+c_{2} y-c_{3} x y$
(1) Plot exponent vectors as points and draw convex polytope
(2) Label signs at each vertex
(3) Draw outer normals from edges
 with vertices of opposite signs and connect them


## Program: Isotopy Type (part 1: Triangulations)

$$
\text { Recall e.g. } \mathcal{A}=\left[\begin{array}{lllll}
0 & 1 & 0 & 4 & 1 \\
0 & 0 & 1 & 1 & 4
\end{array}\right]
$$

## Program: Isotopy Type (part 1: Triangulations)

Recall e.g. $\mathcal{A}=\left[\begin{array}{lllll}0 & 1 & 0 & 4 & 1 \\ 0 & 0 & 1 & 1 & 4\end{array}\right]$
Plot columns as coordinates
Draw convex polytope

## Program: Isotopy Type (part 1: Triangulations)

Recall e.g. $\mathcal{A}=\left[\begin{array}{lllll}0 & 1 & 0 & 4 & 1 \\ 0 & 0 & 1 & 1 & 4\end{array}\right]$
Plot columns as coordinates
Draw convex polytope


## Program: Isotopy Type (part 1: Triangulations)

Recall e.g. $\mathcal{A}=\left[\begin{array}{lllll}0 & 1 & 0 & 4 & 1 \\ 0 & 0 & 1 & 1 & 4\end{array}\right]$
Plot columns as coordinates
Draw convex polytope


Triangulating with Five Vertices

## Program: Isotopy Type (part 1: Triangulations)

Recall e.g. $\mathcal{A}=\left[\begin{array}{lllll}0 & 1 & 0 & 4 & 1 \\ 0 & 0 & 1 & 1 & 4\end{array}\right]$
Plot columns as coordinates
Draw convex polytope


Triangulating with Five Vertices

- Add $-\log |c|$ as third row to support $\mathcal{A}$, where $c=\left[c_{1}, c_{2}, c_{3}, c_{4}, c_{5}\right]$


## Program: Isotopy Type (part 1: Triangulations)

Recall e.g. $\mathcal{A}=\left[\begin{array}{lllll}0 & 1 & 0 & 4 & 1 \\ 0 & 0 & 1 & 1 & 4\end{array}\right]$
Plot columns as coordinates
Draw convex polytope


Triangulating with Five Vertices

- Add $-\log |c|$ as third row to support $\mathcal{A}$, where $c=\left[c_{1}, c_{2}, c_{3}, c_{4}, c_{5}\right]$
- Compute convex hull of lifted support


## Program: Isotopy Type (part 1: Triangulations)

Recall e.g. $\mathcal{A}=\left[\begin{array}{lllll}0 & 1 & 0 & 4 & 1 \\ 0 & 0 & 1 & 1 & 4\end{array}\right]$
Plot columns as coordinates
Draw convex polytope


## Triangulating with Five Vertices

- Add $-\log |c|$ as third row to support $\mathcal{A}$, where $c=\left[c_{1}, c_{2}, c_{3}, c_{4}, c_{5}\right]$
- Compute convex hull of lifted support
- Determine which triangle faces have positive inner normals


## Program: Isotopy Type (part 1: Triangulations)

Recall e.g. $\mathcal{A}=\left[\begin{array}{lllll}0 & 1 & 0 & 4 & 1 \\ 0 & 0 & 1 & 1 & 4\end{array}\right]$
Plot columns as coordinates
Draw convex polytope


## Triangulating with Five Vertices

- Add $-\log |c|$ as third row to support $\mathcal{A}$, where $c=\left[c_{1}, c_{2}, c_{3}, c_{4}, c_{5}\right]$
- Compute convex hull of lifted support
- Determine which triangle faces have positive inner normals
- These triangles form triangulation


## Lifted Triangulation Example



## Triangulations of $f(x)=c_{1}+c_{2} x+c_{3} y+c_{4} x^{4} y+c_{5} x y^{4}$



## Program: Isotopy Type (part 2: Viro Patchworking)

Label signs of vertices, note edges with vertices of opposite signs

- Outer edges: draw outer normals
- Inner edges: connect to through adjacent triangles


## Program: Isotopy Type (part 2: Viro Patchworking)

Label signs of vertices, note edges with vertices of opposite signs

- Outer edges: draw outer normals
- Inner edges: connect to through adjacent triangles



## Program: Isotopy Type (part 2: Viro Patchworking)

Label signs of vertices, note edges with vertices of opposite signs

- Outer edges: draw outer normals
- Inner edges: connect to through adjacent triangles


Recall Actual Zero Sets


## Program: Isotopy Type (part 2: Viro Patchworking)

Label signs of vertices, note edges with vertices of opposite signs

- Outer edges: draw outer normals
- Inner edges: connect to through adjacent triangles


Recall Actual Zero Sets


## Which side of the signed contour are my coefficients in?

- Plotting the point with the signed contour is visually trivial, but parametrization prevents us from using inequalities to determine the sidedness.


## Which side of the signed contour are my coefficients in?

- Plotting the point with the signed contour is visually trivial, but parametrization prevents us from using inequalities to determine the sidedness.
- Ellen Chlachidze (2022) developed a more efficient approximation involving a simpler inequality
- curve based on the directions of the signed contour as it extends to infinity (let these infinite directions be called rays)


## Which side of the signed contour are my coefficients in?

- Plotting the point with the signed contour is visually trivial, but parametrization prevents us from using inequalities to determine the sidedness.
- Ellen Chlachidze (2022) developed a more efficient approximation involving a simpler inequality
- curve based on the directions of the signed contour as it extends to infinity (let these infinite directions be called rays)
- Problem: This approximation fails if the signed contour has a cusp.


## Which side of the signed contour are my coefficients in?

- Plotting the point with the signed contour is visually trivial, but parametrization prevents us from using inequalities to determine the sidedness.
- Ellen Chlachidze (2022) developed a more efficient approximation involving a simpler inequality
- curve based on the directions of the signed contour as it extends to infinity (let these infinite directions be called rays)
- Problem: This approximation fails if the signed contour has a cusp.


## $\left[\begin{array}{lllll}0 & 1 & 2 & 1 & 4 \\ 0 & 2 & 1 & 4 & 1\end{array}\right]$




## Ideas for Approximating Signed Contours with 1 Cusp

## Ideas for Approximating Signed Contours with 1 Cusp

(1) Use two of Ellen's approximations: ray 1 to cusp, cusp to ray 2

## Ideas for Approximating Signed Contours with 1 Cusp

(1) Use two of Ellen's approximations: ray 1 to cusp, cusp to ray 2
(2) Map a simpler $\mathcal{A}$-discriminant that contains a cusp onto our cusp:

## Ideas for Approximating Signed Contours with 1 Cusp

(1) Use two of Ellen's approximations: ray 1 to cusp, cusp to ray 2
(2) Map a simpler $\mathcal{A}$-discriminant that contains a cusp onto our cusp:

- $\mathcal{A}$-discriminant of cubic (Support $=[0,1,2,3]$ ) has a cusp
- Solving for sidedness of the cubic A-discriminant (not parametrization) is better


## Results: Approximating Signed Contours with Cusps

Ellen's Approximations


## Results: Approximating Signed Contours with Cusps

Ellen's Approximations
Two of Ellen's
Approximations


## Results: Approximating Signed Contours with Cusps

Ellen's Approximations
Two of Ellen's
Approximations
Mapping Cubic Cusp




## Thank you!

