Betting systems: how not to lose your money gambling

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28 April 2007 / Mini Fair, Math Awareness Month 2007

Basic Setup and Examples The Concepts of Fair Game and Average Gambler's Ruin

Gambling and Games of Chance

• Simple games:

- flipping a coin (head / tail)
- rolling a die (6 sided)
- roulette (18 black, 18 red and 2 green)
- Player vs casino
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- Examples:

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Fair Game

Examples:

• Coin tossing with wager 1\$ —

- Roulette red-black, wager 1\$ —
- Die: 5 or above win 2\$, 4 or below lose 1\$ —
- Die: 5 or above win 5\$, 4 or below lose 3\$ ---
- 2 dice: sum 8 or above win 20\$,
 - sum 7 or below lose 15\$

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Simple Gambling Betting Systems The Concepts of Fair Game and Average Conclusions

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Average: Definition

average = sum of (probability \times payment).

$$payment = \begin{cases} positive if a win, \\ negative if a loss. \end{cases}$$

probability = $\frac{\# \text{ favourable combinations}}{\# \text{ all combinations}}$

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- head probability = 1/2.
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- average $= 1 \times \frac{1}{2} + (-1) \times \frac{1}{2} = 0$
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• Previous average was the *average winning* in one round.

- Another important average is average capital after round N:
- Example:
 - you had 10\$ and played a round of coin tossing.
 - if you won (probability 1/2), you have 11\$.
 - if you lost (probability 1/2), you have 9\$.
 - on average you have $9 \times \frac{1}{2} + 11 \times \frac{1}{2} = 10$ dollars
- Example:
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Gambler's Ruin : The Formula

- Probability theory grew out of this problem.
- And it provides the answer:

$$P(n \to m) = \begin{cases} \frac{\rho^n - 1}{\rho^m - 1} & \text{if } \rho \neq 1, \\ \frac{n}{m} & \text{if } \rho = 1, \end{cases}$$

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Gambler's Ruin: Examples

• You start with 900\$, your goal is 1000\$,

- Tossing a coin, probability of success is 0.9.
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• You start with 100\$, and must raise 20,000\$ by dawn,

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• Problem: you need a lot of money if a losing streak is long.

• The martingale is a sure thing only with infinite capital!

Theorem

If the game is fair, your average capital remains constant regardless of the betting system.

Theorem

If the game is subfair, your average capital **decreases after every round** *regardless of the betting system.*

• If the game is subfair, you lose no matter how you bet.

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- The martingale is a sure thing only with infinite capital!

Theorem

If the game is fair, your average capital remains constant regardless of the betting system.

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• Remember example: you have 900\$, you want to reach 1000\$.

Suppose the game is fair

- Using Straight Play, the probability to reach the target is 0.9.
- Using the Martingale, the probability remains the same, 0.9.

• Suppose you play roulette

- Using Straight Play, the probability is 0.00003.
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Simple Gambling Betting Systems Conclusions

Betting Systems: Definition and Examples Can Betting Systems Help?

Bold Play System

- If the game is subfair, every round we lose some (on average).
- To minimize losses minimize rounds!
- Algorithm (Bold Play):
 - Suppose you are within x dollar of your target.
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Bold Play: How Does it Fare?

- In roulette, going from 900\$ to 1000\$ will be sucessful with probability 0.88.
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- Raising 20,000\$ from 100\$ at roulette will succeed with probability 0.003.
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Bold Play is Optimal

Theorem

For every fixed subfair game, starting capital n and the target m, Bold Play provides the best chances of success.

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DO NOT GAMBLE!