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Each of the 10 problems counts 10 points. Show your work to obtain full credit.

1. Find all the eigenvectors of the matrix $\begin{pmatrix} 4 & 1 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 4 \end{pmatrix}$.

The characteristic equation is $(4 - \lambda)^3 = 0$, and the eigenvalue is $\lambda = 4$ (with multiplicity 3). The eigenvectors are the non-zero vectors in the null space of the matrix $\begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$, in other words, all vectors of the form (a, 0, b), with a and b arbitrary real numbers (not simultaneously equal to zero).

2. Consider the system of equations $\begin{pmatrix} 1 & -1 & 0 \\ 0 & 1 & t \\ 0 & 2 & t \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} t \\ 0 \\ 1 \end{pmatrix}$ for the three unknowns x, y, and z. For which value(s) of t, if any, does the

system have a unique solution? infinitely many solutions? no solution?

Use row operations to reduce the system to row echelon form:

(1	-1	0	t		/1	0	t	t		/1	0	0	t+1	
0	1	t	0	\rightarrow	0	1	t	0	\rightarrow	0	1	0	1	
$\setminus 0$	2	t	1/		0	0	-t	1/		0	0	-t	$\begin{pmatrix} t+1 \\ 1 \\ 1 \end{pmatrix}$	

If t = 0, then the last row corresponds to the impossible equation 0 = 1, so there is no solution (the system is inconsistent). If $t \neq 0$, then the system has a unique solution: namely, x = t + 1, y = 1, and z = -1/t. There is no value of t for which this system has infinitely many solutions.

3. Either find an invertible 2×2 matrix A (whose entries are real numbers) such that

$$A^{-1} = -A$$

(that is, the multiplicative inverse equals the additive inverse), or explain why no such matrix can exist.

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There are infinitely many such matrices. One example is $A = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$. The question did not ask for all such matrices, but here is a systematic way to find them all. Set $A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$. We want to have

$$\frac{1}{ad-bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix} = \begin{pmatrix} -a & -b \\ -c & -d \end{pmatrix}.$$

If b = 0, then comparing the elements in the upper left-hand corner shows that $a^2 = -1$, which is impossible when a is a real number. So the required matrix must have $b \neq 0$.

Comparing the elements in the upper right-hand corner shows that ad - bc = 1. Now comparing the elements on the diagonal shows that a = -d. Combining these two restrictions implies that $c = -(1+a^2)/b$. Consequently, the general form of A is $\begin{pmatrix} a & b \\ -(1+a^2)/b & -a \end{pmatrix}$, where a is an arbitrary real number, and b is an arbitrary non-zero real number.

4. In the theory of Fourier series, one uses the inner product defined by

$$\langle f,g \rangle = \int_0^{2\pi} f(x)g(x) \, dx$$

on the vector space $C[0, 2\pi]$ of functions that are continuous on the interval $[0, 2\pi]$. Determine the angle between the two vectors (functions) f(x) = 1 and g(x) = x with respect to this inner product.

The inner product of 1 and x is $\int_0^{2\pi} 1 \cdot x \, dx$, which equals $2\pi^2$. The norm of 1 is $\left(\int_0^{2\pi} 1^2 \, dx\right)^{1/2}$, which equals $\sqrt{2\pi}$. The norm of x is $\left(\int_0^{2\pi} x^2 \, dx\right)^{1/2}$, which equals $\sqrt{8\pi^3/3}$. The angle between 1 and x has cosine equal to

$$\frac{2\pi^2}{\sqrt{2\pi}\sqrt{8\pi^3/3}},$$
 or $\frac{\sqrt{3}}{2}.$

Therefore the angle is $\pi/6$ radians or 30° .

5. Either construct a linear transformation from \mathbb{R}^4 to \mathbb{R}^4 represented by a 4×4 matrix with the property that the null space is equal to the image, or explain why no such transformation can exist.

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Since the dimension of the null space and the dimension of the image must sum to 4, the equality of these dimensions means that both equal 2. Thus we seek a 4×4 matrix having two linearly independent columns (which form a basis for the image) such that the columns are orthogonal to the rows (so that the columns are in the null space).

There are many such matrices. One example is $\begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$.

6. Consider the curve in \mathbb{R}^3 defined parametrically by $f(t) = (t^2, e^t, \cos(t))$. At what point(s) on the curve, if any, is the tangent line to the curve parallel to one of the three coordinate axes?

Since $f'(t) = (2t, e^t, -\sin(t))$, and e^t is never equal to 0, the tangent line is never parallel to (1, 0, 0) or to (0, 0, 1). The tangent line is parallel to (0, 1, 0) only when t = 0. The corresponding point on the curve is f(0) = (0, 1, 1).

7. Let $f: \mathbb{R}^3 \to \mathbb{R}^3$ be defined by $f\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} xy \\ yz \\ zx \end{pmatrix}$. Find the points at

which the transformation f is locally invertible. (In other words, find the points at which the Jacobian matrix is invertible.)

The Jacobian matrix equals $\begin{pmatrix} y & x & 0 \\ 0 & z & y \\ z & 0 & x \end{pmatrix}$. The determinant equals 2xyz.

Therefore the transformation f is locally invertible at all points (x, y, z) at which all three coordinates are different from 0.

8. So-called *parabolic coordinates* (t, u, v) are related to the usual Cartesian coordinates (x, y, z) by the following formulas.

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x = uv \cos(t)

y = uv \sin(t)

z = \frac{1}{2}(u^2 - v^2)
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Determine the volume element in parabolic coordinates. In other words, find a function J(t, u, v) such that dx dy dz = J(t, u, v) dt du dv.

The Jacobian matrix equals $\begin{pmatrix} -uv\sin(t) & v\cos(t) & u\cos(t) \\ uv\cos(t) & v\sin(t) & u\sin(t) \\ 0 & u & -v \end{pmatrix}$. Expanding along the bottom row shows that the Jacobian determinant equals $-v(-uv^2\sin^2 t - uv^2\cos^2 t) - u(-u^2v\sin^2 t - u^2v\cos^2 t) = uv^3 + u^3v = uv(u^2 + v^2)$. The function J is the absolute value of the determinant of the Jacobian matrix, or $|uv|(u^2 + v^2)$.

9. Consider a cylindrical can in \mathbb{R}^3 whose surface *S* consists of three pieces: a curved side defined by $x^2 + y^2 = 1$, $0 \le z \le 1$; a bottom defined by $x^2 + y^2 \le 1$, z = 0; and a top defined by $x^2 + y^2 \le 1$, z = 1. Let $\vec{F}(x, y, z) = z\vec{i} - y\vec{j} + x\vec{k}$. Compute the flux integral $\iint_S \vec{F} \cdot \vec{n} \, d\sigma$, where the unit normal vector \vec{n} is directed outward.

By Gauss's theorem, this flux integral equals the integral of the divergence of \vec{F} over the solid can. Since the divergence of \vec{F} equals $\frac{\partial z}{\partial x} - \frac{\partial y}{\partial y} + \frac{\partial x}{\partial z} = -1$, the answer is the negative of the volume of the can. The volume of a cylinder is the area of the base times the height, so the answer is $-\pi$.

10. Let S be the open surface in \mathbb{R}^3 defined by the parametrization $g(u, v) = (u, v, u^2 + v^2)$ for $u^2 + v^2 \leq 1$. Let $\vec{F}(x, y, z) = z^2 \vec{i} + x \vec{j} + y^3 \vec{k}$. Compute the integral $\iint_S \operatorname{curl} \vec{F} \cdot \vec{n} \, d\sigma$, where the unit normal vector \vec{n} has an orientation with positive \vec{k} component.

By the theorem of Stokes, this integral equals the integral of the field \vec{F} around the border curve C: namely, $\int_C z^2 dx + x dy + y^3 dz$. (The counterclockwise orientation of C is compatible with the indicated orientation of the surface.) On the curve C, we have z = 1 and dz = 0, so the problem reduces to the integral $\oint dx + x dy$ over a unit circle. Either by using the parametrization $x = \cos(\theta)$ and $y = \sin(\theta)$ or by applying Green's theorem, one finds that this integral equals π .

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Extra credit (up to 5 points): Supply the answers to the following jokes.

- (a) According to the Sesame Street character Kermit the Frog, it isn't easy being which nineteenth-century English mathematician?It isn't easy being Green.
- (b) Why is the integral of Texas politics independent of the path? Texas politics is a conservative field.
- (c) If Stokes were to work out in the weight room at the Rec Center, which biceps exercise would he do? curls
- (d) Where in the library should you go to check out $\int_C \vec{F} \cdot \vec{t} \, ds$? the circulation desk
- (e) Why does Gauss's theorem make me think of men in scuba gear?Gauss's theorem has to do with the *divergence* of a vector field. Lloyd Bridges and Jacques Cousteau are *diver gents*.