

3.12-Newton's Method

Recall: In 2.5, we introduced the Bisection Method for solving equations. This method is long and tedious. Here we introduce another method for solving equations.

The *Linear Approximation* of f at x_0 is given by $L(x) = f(a) + f'(a)(x-a)$

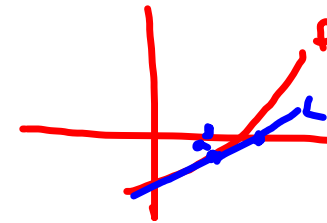
Set this equal to 0 and solve for x . What do you obtain?

$$L(x) = 0 = f(a) + f'(a)(x-a)$$

$$\frac{-f(a)}{f'(a)} = \frac{f'(a)(x-a)}{f'(a)}$$

$$x-a = \frac{-f(a)}{f'(a)}$$

$$x = a - \frac{f(a)}{f'(a)}$$



Newton's Method

To solve $f(x) = 0$ given a starting value x_0 , create a sequence $\{x_1, x_2, x_3, \dots\}$ using

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

which converge to the solution.

Example: Given $x_0 = 1$ is an approximate solution of $x^2 = 2$, find the solution to 4 decimal places using Newton's Method.

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

$$x^2 - 2 = 0$$

$$f(x) = x^2 - 2$$

$$f'(x) = 2x$$

$$x_0 = 1$$

$$x_1 = 1 - \frac{f(1)}{f'(1)}$$

$$= 1 + \frac{1}{2} = 1.5$$

** On quiz/exam, that's all you have to do*

$$x_2 = 1.5 - \frac{f(1.5)}{f'(1.5)}$$

$$\approx 1.4166667$$

$$x_3 = 1.4166667 - \frac{f(-)}{f'(-)} \approx \underline{1.414216}$$

$$x_4 = 1.414216 - \frac{f(-)}{f'(-)} \approx \boxed{\underline{1.414214}}$$

compare to previous answer

(Note: compare with Bisection Method on $x^2=2$ below)

$$1 < x < 2 \quad f(1.5) = 2.25$$

$$1 < x < 1.5 \quad f(1.25) = 1.5625$$

$$1.25 < x < 1.5 \quad f(1.375) = 1.890625$$

$$1.375 < x < 1.5 \quad f(1.4375) \approx 2.0664$$

$$1.375 < x < 1.4375 \quad f(1.40625) \approx 1.9775$$

$$1.40625 < x < 1.4375 \quad f(1.421875) \approx 2.021$$

$$1.40625 < x < 1.421875 \quad f(1.4140625) \approx 1.9195$$

$$1.4140625 < x < 1.421875 \quad f(1.41796875) \approx 2.0106$$

$$1.4140625 < x < 1.41796875 \quad f(1.416015625) \approx 2.005$$

$$1.4140625 < x < 1.416015625 \quad f(1.4150390625) \approx 2.0023$$

$$1.4140625 < x < 1.4150390625 \quad f(1.41455078125) \approx 2.00095$$

$$1.4140625 < x < 1.41455078125$$

$x \approx 1.41$ (still only 2 decimal place accuracy!)