Section 1.1: Vectors

Quantities that we measure that have magnitude but not direction are called scalars.

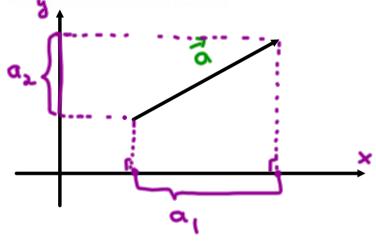
tion are called scalars.

tude and direction.

DEFINITION 1. A vector is a quantity that has both magnitude and direction.

Vectors are drawn as directed line segments and typically are denoted by a boldfaced character or a character with and arrow on it (i.e. \mathbf{a} or \overrightarrow{a}).

A 2-dimensional vector is an ordered pair $\mathbf{a} = \langle a_1, a_2 \rangle$. The numbers a_1 and a_2 are called the components of the vector \mathbf{a} .



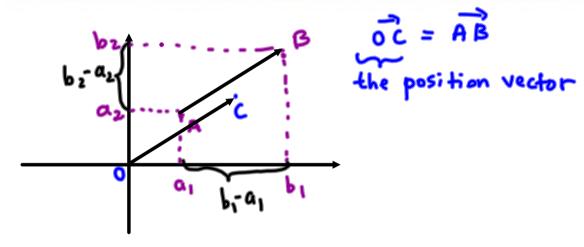
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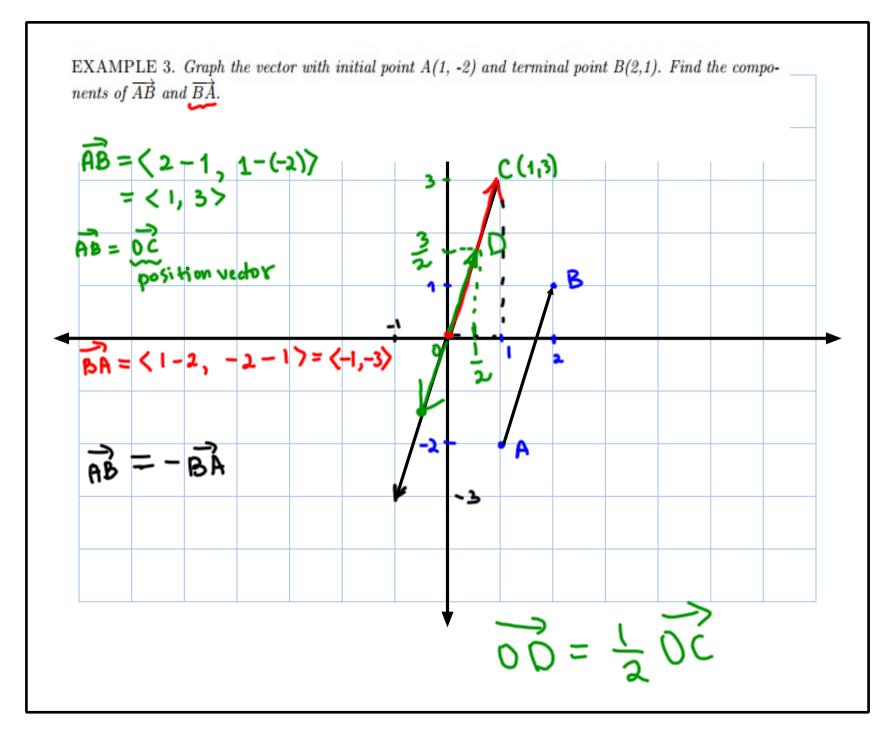
DEFINITION 2. Given the points $A(a_1, a_2)$ and $B(b_1, b_2)$, the vector \mathbf{a} with representation \overrightarrow{AB} is

$$\overrightarrow{AB} = \langle b_1 - a_1, b_2 - a_2 \rangle$$
. (informally, $B - A$)

The point A here is initial point and B is terminal one.

A vector with the initial point located at the origin is called the **position** vector (or we say that a vector is in standard position). Vectors are equal if they have the same length and direction (same slope).





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Vector operations

- 날<1,3> = < 날, 글> - 날<1,3> = <-날, - 글>

Scalar Multiplication: If c is a scalar and a = \(\lambda_1, a_2 \rangle \), then

$$c\mathbf{a} = c \langle a_1, a_2 \rangle = \langle ca_1, ca_2 \rangle$$
.

DEFINITION 4. Two vectors \mathbf{a} and \mathbf{b} are called parallel if $\mathbf{b} = c\mathbf{a}$ with some scalar c.

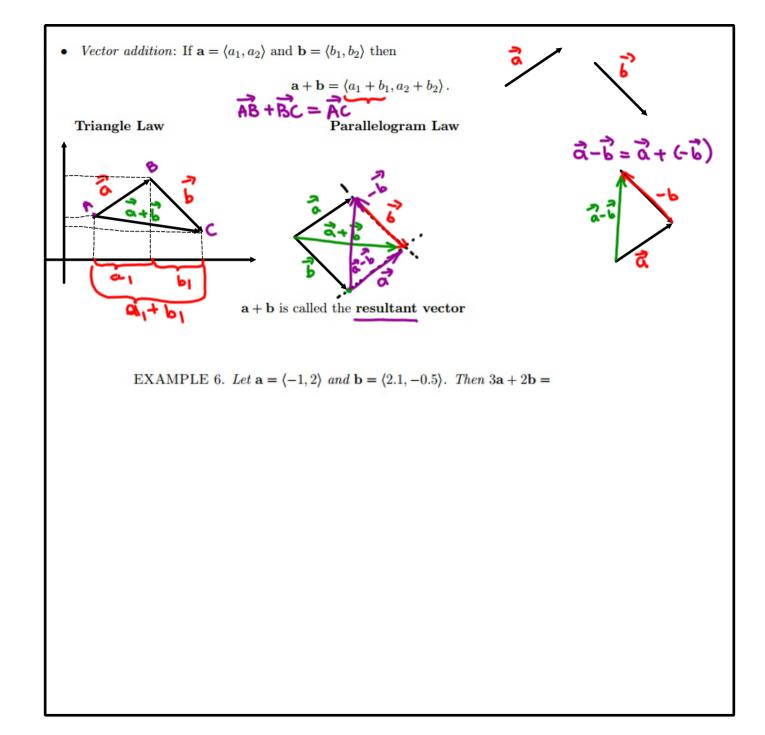
If c > 0 then a and ca have the same direction, if c < 0 then a and ca have the opposite direction.

$$(-2,-4)$$
 | $(4,8)$, because $(4,8) = -2(-2,-4)$
 $(2,-4)$ | $(4,8)$ If they parallel, then $(2,-4) = C(4,8)$
 $(3,-4)$ | $(4,8)$ If they parallel, then $(2,-4) = C(4,8)$
 $(5,0)$ | $(3,0)$ for some $(3,0)$ Then $(2,-4)$ = $(3,0)$ $(3,0)$ for some $(3,0)$ Then $(3,0)$ = $(3,0)$ $(4,8)$ = $(4,8)$

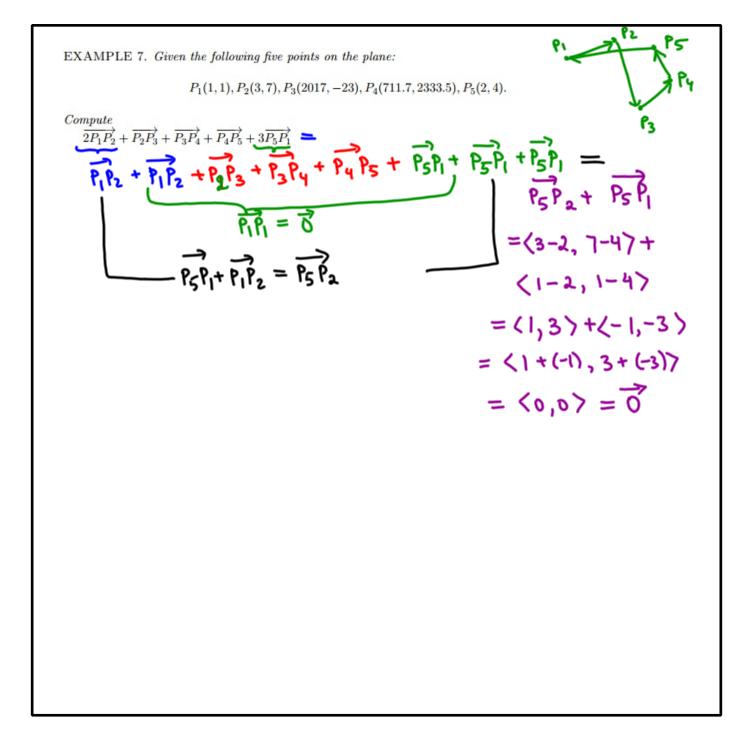
EXAMPLE 5. Show that the vectors $\mathbf{a} = \langle \pi x - 1, y^2 + 2y + 1 \rangle$ and $\mathbf{b} = \langle 4\pi x - 4, 4(y+1)^2 \rangle$ are parallel.

$$W_{\text{my}} = \{4^{\text{mx}-1}, 4(y+1)^2\} = \{4(\pi x-1), 4(y^2+2y+1)\}$$

$$= 4(\pi x-1, y^2+2y+1) = 4 \vec{x}$$

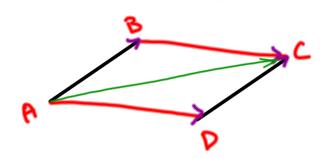


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Proofs of geometric facts via vector techniques.

EXAMPLE 8. A quadrilateral has one pair of opposite sides parallel and of equal length. Use vectors to prove that the other pair of opposite sides is parallel and of equal length. (in other words,



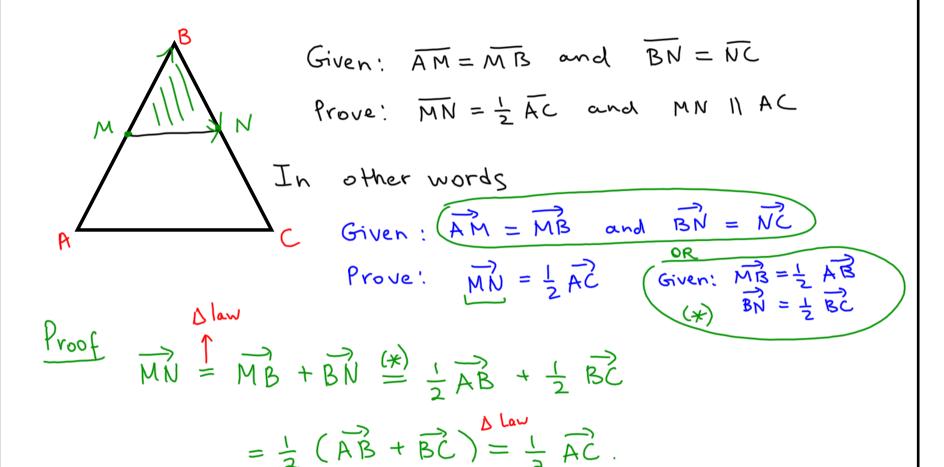
prove that this quadrilateral is a parallelogram).

Given:
$$\overrightarrow{AB} = \overrightarrow{DC} \Rightarrow \overrightarrow{CD} = \overrightarrow{BA} \oplus \overrightarrow{CD}$$

Show: $\overrightarrow{AD} = \overrightarrow{BC}$

Proof
$$\overrightarrow{AD} = \overrightarrow{AC} + \overrightarrow{CD} = \overrightarrow{AC} + \overrightarrow{BA} = \overrightarrow{BA} + \overrightarrow{AC} = \overrightarrow{BC}$$

EXAMPLE 9. Use vectors to prove that the line segment joining the midpoints of two sides of a triangle is parallel to the third side and half as long.



EXAMPLE 10. Use vectors to prove that the midpoints of the sides of a quadrilateral are the vertices of a parallelogram. Given: M, N, P, Q are midpoints of AB, BC, CD, DA respectively. Prove: MN = PQ and MN 11 PQ and MQ = NP and MQ II NP In other words, prove $\overrightarrow{MN} = \overrightarrow{PQ}$ and $\overrightarrow{MQ} = \overrightarrow{NP}$ Proof $\overrightarrow{NN} = \frac{1}{2} \overrightarrow{AC}$ (considering $\triangle ABC$) $\overrightarrow{Q} =$ $\overrightarrow{PQ} \stackrel{\text{Ex}^{9}}{=} \frac{1}{2} \overrightarrow{AC}$ (consider $\triangle ADC$) \Rightarrow $\overrightarrow{NN} = \overrightarrow{PQ}$. MQ = NP follows from Ex. 10 (or apply the above approach to & ABD and BCD).

Norm of a vector

The magnitude, the norm, or length of a vector $\mathbf{a} = \langle a_1, a_2 \rangle$ is denoted by $|\mathbf{a}|$,

$$|\mathbf{a}| = \sqrt{\alpha_1^2 + \alpha_2^2}$$

$$|\mathbf{c} \, \hat{\mathbf{a}}| = |\mathbf{c} \langle \alpha_{1_1} \alpha_{2_1} \rangle| = |\langle \mathbf{c} \, \alpha_{1_1} \mathbf{c} \, \alpha_{2_1} \rangle|$$

$$= \sqrt{(\mathbf{c} \, \alpha_1)^2 + (\mathbf{c} \, \alpha_2)^2} = \sqrt{\mathbf{c}^2 \, \alpha_1^2 + \mathbf{c}^2 \, \alpha_2^2}$$

$$= \sqrt{\mathbf{c}^2 \, (\alpha_1^2 + \alpha_2^2)} = \sqrt{\mathbf{c}^2 \, \sqrt{\alpha_1^2 + \alpha_2^2}} = |\mathbf{c}| \cdot |\hat{\mathbf{a}}|$$

$$= \sqrt{\mathbf{c}^2 \, (\alpha_1^2 + \alpha_2^2)} = \sqrt{\mathbf{c}^2 \, \sqrt{\alpha_1^2 + \alpha_2^2}} = |\mathbf{c}| \cdot |\hat{\mathbf{a}}|$$

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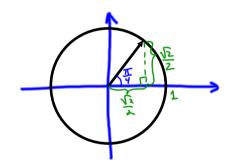
$$= \sqrt{\mathbf{c}^2 \, (\alpha_1^2 + \alpha_2^2)} = \sqrt{\mathbf{c}^2 \, \sqrt{\alpha_1^2 + \alpha_2^2}} = |\mathbf{c}| \cdot |\hat{\mathbf{a}}|$$

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$$= \sqrt{\mathbf{c}^2 \, (\alpha_1^2 + \alpha_2^2)} = \sqrt{\mathbf{c}^2 \, \sqrt{\alpha_1^2 + \alpha_2^2}} = |\mathbf{c}| \cdot |\hat{\mathbf{a}}|$$

$$|\langle 3, -8 \rangle| = \sqrt{3^2 + (-8)^2} = \sqrt{9 + 64} = \sqrt{73}$$

$$|\vec{0}| = |\langle 0, 0 \rangle| = 0$$



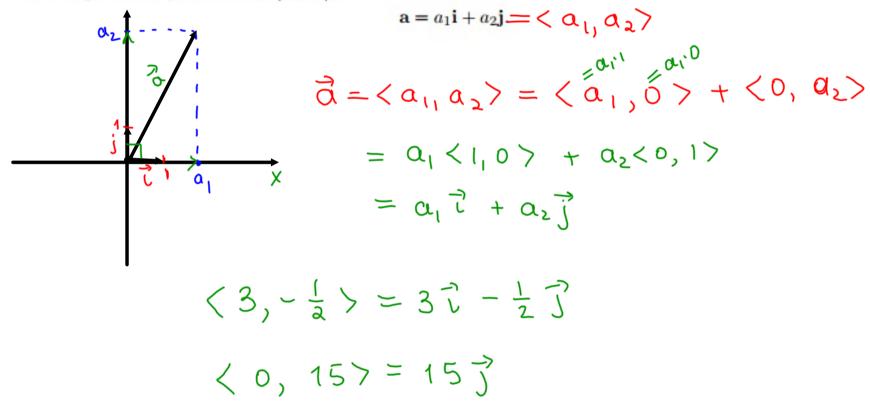
$$\left| \left\langle -\frac{2500}{3}, -\frac{100}{3} \right\rangle \right| = \left| -\frac{100}{3} \left\langle 25, 1 \right\rangle \right| = \frac{100}{3} \sqrt{25^2 + 1^2}$$

$$= \frac{100}{3} \sqrt{626}$$

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Unit vectors

A unit vector is a vector with length one. The standard basis vectors are given by the unit vectors $\mathbf{i} = \langle 1, 0 \rangle$ and $\mathbf{j} = \langle 0, 1 \rangle$ along the x and y directions, respectively. Using the basis vectors, one can represent any vector $\mathbf{a} = \langle a_1, a_2 \rangle$ as



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$$\begin{aligned} |\hat{\alpha}| &= |\hat{\alpha}| \cdot |\hat{\alpha}| = \\ &= |\hat{\alpha}| \cdot |\hat{\alpha}| = 1 \end{aligned}$$

Normalizing a vector

Any vector can be made into a unit vector by dividing it by its length. So, a unit vector in the direction of a is

 $\widehat{a} = \frac{a}{|a|} = \frac{1}{|a|} \cdot \vec{a}$

The process of multiplying a vector **a** by the reciprocal of its length to obtain a unit vector with the same direction is called **normalizing a**.

Any vector a can be fully represented by providing its length, |a| and a unit vector a in its direction:

$$\mathbf{a}=|\mathbf{a}|\,\widehat{\mathbf{a}},$$

i.e. any vector is equal to its length times a unit vector in the same direction.

EXAMPLE 13. Given $\mathbf{a} = \langle 2, -1 \rangle$. Find

(a) a unit vector that has the same direction as a; (equivalently, normalize a)

$$|\vec{a}| = |\langle a_1 - | \rangle| = \sqrt{2^2 + (-1)^2} = \sqrt{5}$$

(b) a vector **b** in the direction opposite to **a** s.t $|\mathbf{b}| = 7$.

$$\vec{b} = |\vec{b}| \cdot \hat{b} = |\vec{b}| = |\vec{b}| = |\vec{a}| = |\vec{a}| = |\vec{b}| = |\vec{b}| = |\vec{a}| = |\vec{b}| = |\vec{a}| = |\vec{b}| = |\vec{a}| = |\vec{a}| = |\vec{b}| = |\vec{a}| = |\vec{a}$$

Vectors determined by length and angle

If a is a nonzero position vector on the xy-plane that makes an angle θ with the positive x-axis then a can be expressed in trigonometric form as = 12 1.2

For a unit vector this simplifies to

$$a = |a| \langle \cos \theta, \sin \theta \rangle = \langle 1 \alpha | \cos \theta, 1 \alpha | \sin \theta \rangle$$

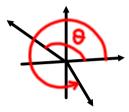
 $\langle \cos \theta, \sin \theta \rangle = \sqrt{\cos^2 \theta + \sin^2 \theta} = 1$

direction of the

$$\langle \cos \theta, \sin \theta \rangle = \sqrt{\cos^2 \theta + \sin^2 \theta} = 1$$



$$\hat{\mathbf{a}} = \langle \cos \theta, \sin \theta \rangle$$



EXAMPLE 14. Write in component form the vector of length 5 and with direction 3π/4.

$$\vec{Q} = |\vec{a}| < \cos \theta, \sin \theta > = 5 < \cos \frac{\pi}{4}, \sin \frac{\pi}{4} > = 5 < -\frac{\sqrt{3}}{2}, \frac{\sqrt{3}}{2} > = -\frac{5\sqrt{3}}{2}, \frac{5\sqrt{3}}{2} > = -\frac{5$$

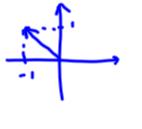
EXAMPLE 15. Find the direction of the vector $\mathbf{a} = -\mathbf{i} + \mathbf{j}$

$$\vec{a} = \vec{i} + \vec{j} = \langle -1, 1 \rangle$$

$$\tan \theta = \frac{1}{-1} = -1, \quad = \frac{\pi}{2} < \theta < \pi$$

$$\theta = \frac{3\pi}{4}$$

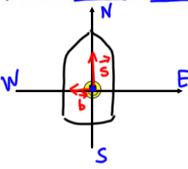




Quantities such as force, displacement or velocity that have direction as well as magnitude are represented by vectors.

The velocity of an object can be modeled by a vector, where the direction of the vector is the direction of motion, and the magnitude of the vector is the speed.

EXAMPLE 16. Ben walks due west on the deck of a ship at 5 mph. The ship is moving north at a speed of 25 mph. Find the <u>direction</u> and speed of Ben relative to the surface of the water.



$$\vec{b}$$
 is velocity of Ben
 $|\vec{b}| = 5 \text{ mi/h}$
 $\vec{b} = 5 < 1.07 = < 5.07$

s is velocity of the Ship
131=25 mi/h.

the resultant velocity $\vec{r} = \vec{b} + \vec{s} = \langle -5,0\rangle + \langle 0,25\rangle = \langle -5,25\rangle$

Speed =
$$|\vec{r}| = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 < -1, 5 > | = |5 <$$

O is direction of r:

$$\tan \theta = \frac{25}{-5} = \frac{5}{-1} = -5$$
, where $\frac{\pi}{2} < \theta < T$
 $\theta = \arctan(-5) = -78.69^{\circ} + 180^{\circ}$
 $= 101.31^{\circ}$

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Two forces F₁ and F₂ with magnitudes 14 pounds and 12 pounds act on an object at a point P as shown. Find the resultant force as well as it's magnitude and direction. |F1 |= 14 Cb , |F2 |= 12 Cb $\vec{F}_1 = |\vec{F}_1| \langle \cos \theta_1, \sin \theta_1 \rangle$ =14<03型, sin 型> = 14<- 등, 멸> ま=〈-フロ、フロ〉 F2 = |F2 | (cos 02, sin 02) = 12 < cos = 5, sin => $= 12 < \frac{\sqrt{3}}{2}, \frac{1}{2} > = < 6\sqrt{3}, 6 >$ the sublant $= 12 < \frac{\sqrt{3}}{2}, \frac{1}{2} > = < 6\sqrt{3}, 6 >$ デ=デ+デ = <-712,7127+<613,6> = (-7/2+6/3, 7/2+6> = <613-712, 712+6> |F| = \ (6 \(\frac{13}{7} - 7 \(\frac{12}{2} \)^2 + (7 \(\frac{12}{2} + 6 \)^2 = \ \end{align*}

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