

1. (60) Let  $A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 1 \end{bmatrix}$ .

Before answering any of the questions below a row echelon form of  $A$  is calculated. It is

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 1 \end{bmatrix} \implies \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

- (a) Find a basis for the null space of  $A$ .

From the matrix above we see that the rank of  $A$  equals 3, and hence the dimension of its null space is 0. Thus, the null space of  $A$  is just the  $\vec{0}$  vector, and there is no basis.

- (b) Find a basis for the row space of  $A$ .

The row space of  $A$  is a subspace of  $R^3$ , and in fact it is all of  $R^3$ . A basis for this subspace is  $\{\vec{e}_1, \vec{e}_2, \vec{e}_3\}$ .

- (c) Find an orthonormal basis for the column space of  $A$ . Be sure to explain exactly what you are doing in constructing the orthonormal basis.

A basis for the column space of  $A$  is given by the three columns of  $A$ , and they are

$$\vec{c}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix}, \vec{c}_2 = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \vec{c}_3 = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 1 \end{bmatrix}$$

Using this basis, the Gram-Schmidt algorithm is used to construct an orthonormal basis of the column space of  $A$ .

$$\begin{aligned} \vec{u}_1 &= \frac{\vec{c}_1}{\|\vec{c}_1\|} = \begin{bmatrix} 1/\sqrt{2} \\ 0 \\ 0 \\ 1/\sqrt{2} \end{bmatrix} \\ \vec{u}_2 &= \frac{\vec{c}_2 - [\langle \vec{c}_2, \vec{u}_1 \rangle \vec{u}_1]}{\|\vec{c}_2 - [\langle \vec{c}_2, \vec{u}_1 \rangle \vec{u}_1]\|} = \begin{bmatrix} 1/\sqrt{6} \\ \sqrt{6}/3 \\ 0 \\ -1/\sqrt{6} \end{bmatrix} \\ \vec{u}_3 &= \frac{\vec{c}_3 - [\langle \vec{c}_3, \vec{u}_1 \rangle \vec{u}_1 + \langle \vec{c}_3, \vec{u}_2 \rangle \vec{u}_2]}{\|\vec{c}_3 - [\langle \vec{c}_3, \vec{u}_1 \rangle \vec{u}_1 + \langle \vec{c}_3, \vec{u}_2 \rangle \vec{u}_2]\|} = \begin{bmatrix} -\sqrt{3}/3 \\ \sqrt{3}/3 \\ 0 \\ \sqrt{3}/3 \end{bmatrix} \end{aligned}$$

The set  $\{\vec{u}_1, \vec{u}_2, \vec{u}_3\}$  is an orthonormal basis of the column space of  $A$ .

A simpler method to obtain an orthonormal basis for the column space of  $A$  is to observe that

$$\text{CS}(A) = \{\vec{x} = (x_1, x_2, x_3, x_4) : x_3 = 0\}.$$

Thus, another orthonormal basis for the column space of  $A$  is the set

$$\{\vec{e}_1, \vec{e}_2, \vec{e}_4\}.$$

(d) Explain under what conditions the equation  $A\vec{x} = \vec{b}$  can be solved.

There are several equivalent conditions that ensure the solvability of this equation. One of them is that the vector  $\vec{b}$  belongs to the column space of  $A$ .

(e) Find the least squares solution of the equation  $A\vec{x} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$ . Be sure to explain each step.

Since every vector in the column space of  $A$  must have a zero in its third slot, we see that the vector  $\vec{b} = (1, 1, 1, 1)^T$  is not in the column space of  $A$ . Hence the equation does not have a solution. The least squares solution of this problem is the solution to the equation

$$A\vec{x} = \text{Proj}_{\text{CS}(A)}\vec{b} = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 1 \end{bmatrix}$$

The solution to this problem is

$$\vec{x} = \begin{bmatrix} 1/2 \\ 1/2 \\ 1/2 \end{bmatrix}.$$

This solution was found directly without resorting to the normal equations or a  $Q$ - $R$  factorization of the matrix  $A$ .

2. (10) Suppose  $V$  is a vector space with inner product denoted by  $\langle \cdot, \cdot \rangle$ , and that the set  $U = \{\vec{u}_1, \vec{u}_2, \vec{u}_3, \vec{u}_4\}$  is an orthonormal basis of  $V$  with respect to this inner product.

(a) If  $\vec{x} \in V$ , show that the coordinates of  $\vec{x}$  with respect to the basis  $U$  are  $[x_1, x_2, x_3, x_4]$ , where  $x_i = \langle \vec{x}, \vec{u}_i \rangle$  for  $i = 1, \dots, 4$ .

Suppose that  $\vec{x} = x_1\vec{u}_1 + x_2\vec{u}_2 + x_3\vec{u}_3 + x_4\vec{u}_4$ . Then we have

$$\begin{aligned}\langle \vec{x}, \vec{u}_1 \rangle &= \langle x_1\vec{u}_1 + x_2\vec{u}_2 + x_3\vec{u}_3 + x_4\vec{u}_4, \vec{u}_1 \rangle \\ &= x_1 \langle \vec{u}_1, \vec{u}_1 \rangle + x_2 \langle \vec{u}_2, \vec{u}_1 \rangle + x_3 \langle \vec{u}_3, \vec{u}_1 \rangle + x_4 \langle \vec{u}_4, \vec{u}_1 \rangle \\ &= x_1 \cdot 1 + x_2 \cdot 0 + x_3 \cdot 0 + x_4 \cdot 0 \\ &= x_1.\end{aligned}$$

A similar argument readily shows that  $\langle \vec{x}, \vec{u}_2 \rangle = x_2$ ,  $\langle \vec{x}, \vec{u}_3 \rangle = x_3$ , and  $\langle \vec{x}, \vec{u}_4 \rangle = x_4$ .

(b) If  $\vec{x}$  and  $\vec{y}$  are two vectors in  $V$ , show that their inner product is equal to

$$\langle \vec{x}, \vec{y} \rangle = \sum_{i=1}^4 x_i y_i,$$

where  $x_i$  and  $y_i$  denote the coordinates of  $\vec{x}$  and  $\vec{y}$  respectively with respect to the orthonormal basis  $U$ .

$$\begin{aligned}\langle \vec{x}, \vec{y} \rangle &= \left\langle \sum_{i=1}^4 x_i \vec{u}_i, \sum_{j=1}^4 y_j \vec{u}_j \right\rangle \\ &= \sum_{i=1}^4 \sum_{j=1}^4 x_i y_j \langle \vec{u}_i, \vec{u}_j \rangle \\ &= \sum_{i=1}^4 \sum_{j=1}^4 x_i y_j \delta_{i,j} \\ &= \sum_{i=1}^4 x_i y_i.\end{aligned}$$

3. (35) Let  $V$  be the vector space of all polynomials of degree 2 or less. That is,  $V = P_3$ . Let  $W$  be  $R^4$ . Define the mapping  $L:V \rightarrow W$  by

$$L(\vec{p}) = \left( p(-1), p(0), p(1), \int_{-1}^1 p(t) dt \right).$$

- (a) Verify that  $L$  is a linear transformation.

Let  $\vec{p}$  and  $\vec{q}$  be any two polynomials in  $V$ , and let  $\alpha$  be any scalar. Then we have

$$\begin{aligned} L(\alpha\vec{p} + \vec{q}) &= \left( \alpha p(-1) + q(-1), \alpha p(0) + q(0), \alpha p(1) + q(1), \int_{-1}^1 (\alpha p(t) + q(t)) dt \right) \\ &= \alpha \left( p(-1), p(0), p(1), \int_{-1}^1 p(t) dt \right) + \left( q(-1), q(0), q(1), \int_{-1}^1 q(t) dt \right) \\ &= \alpha L(\vec{p}) + L(\vec{q}). \end{aligned}$$

- (b) Using the standard bases of  $V$  and  $W$  ( $\{1, t, t^2\}$  and  $\{\vec{e}_1, \vec{e}_2, \vec{e}_3, \vec{e}_4\}$  respectively) find the matrix representation of  $L$  with respect to these bases.

$$\begin{aligned} L(1) &= (1, 1, 1, 2) \\ L(t) &= (-1, 0, 1, 0) \\ L(t^2) &= (1, 0, 1, 2/3). \end{aligned}$$

Thus, the matrix representation of  $L$  with respect to the given bases is

$$A = \begin{bmatrix} 1 & -1 & 1 \\ 1 & 0 & 0 \\ 1 & 1 & 1 \\ 2 & 0 & 2/3 \end{bmatrix}.$$

- (c) What is the rank of the matrix you found in part b, and what information does it tell you about kernel and image of the linear transformation  $L$ .

The reduced row echelon form of the matrix from part b is

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}.$$

Thus, the rank of the matrix is 3, and the dimension of the null space is 0. This tells us that the kernel of  $L$  is just the zero vector, and we also know that the dimension of the image of  $L$  must be 3.

4. (15) Suppose  $A$  is a  $3 \times 3$  matrix with the following eigenvalues and associated eigenvectors

$\lambda$	$\vec{x}_\lambda$
$-1/2$	$(1, 2, -1)$
$3/4$	$(2, 5, 1)$
$1$	$(1, 2, 1)$

If  $\vec{x} = (7, 16, 3)^\top$ , compute  $A^{999}\vec{x}$ .

The eigenvectors of  $A$  form a basis of  $R^3$ . Writing  $\vec{x}$  as a linear combination of these eigenvectors we have

$$(7, 16, 3) = (1, 2, -1) + 2(2, 5, 1) + 2(1, 2, 1).$$

Thus,

$$\begin{aligned} A^{999}\vec{x} &= \left(\frac{-1}{2}\right)^{999} (1, 2, -1) + 2\left(\frac{3}{4}\right)^{999} (2, 5, 1) + 2(1)^{999} (1, 2, 1) \\ &\approx 2(1, 2, 1). \end{aligned}$$

5. (10) Let  $A$  be an  $n \times n$  matrix. Explain what an eigenvalue and eigenvector of  $A$  are.

An eigenvalue of a matrix  $A$  is a number  $\lambda$  for which there is a non-zero vector,  $\vec{x} \in R^n$ , called an eigenvector such that

$$A\vec{x} = \lambda\vec{x}.$$

This *non-zero* vector  $\vec{x}$  is said to be an eigenvector of  $A$  associated with the eigenvalue  $\lambda$ .

6. (20) Let  $A = \begin{bmatrix} 3 & 1 \\ 2 & 2 \end{bmatrix}$ .

(a) Find a diagonal matrix  $D$  and a nonsingular matrix  $P$  such that

$$A = PDP^{-1}.$$

The eigenvalues of  $A$  with associated eigenvectors are:

$$\lambda_1 = 1, \vec{x}_1 = [1, -2]$$

$$\lambda_2 = 4, \vec{x}_2 = [1, 1].$$

Set  $D = \begin{bmatrix} 1 & 0 \\ 0 & 4 \end{bmatrix}$  and  $P = \begin{bmatrix} 1 & 1 \\ -2 & 1 \end{bmatrix}$ . Then we have

$$A = PDP^{-1}.$$

(b) Find a matrix  $B$  such that  $B^2 = A$ .

It is easy to find a matrix  $d$  such that  $d^2 = D$ . One such matrix is

$$\begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}.$$

Set  $B = PdP^{-1}$ . Then we have

$$\begin{aligned} B^2 &= (PdP^{-1})^2 \\ &= (PddP^{-1}) \\ &= PDP^{-1} \\ &= A. \end{aligned}$$

Computing  $PdP^{-1}$  we have

$$\begin{aligned} B &= PdP^{-1} \\ &= \begin{bmatrix} 1 & 1 \\ -2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ -2 & 1 \end{bmatrix}^{-1} \\ &= \begin{bmatrix} 1 & 2 \\ -2 & 2 \end{bmatrix} \begin{bmatrix} \frac{1}{3} & -\frac{1}{3} \\ \frac{2}{3} & \frac{1}{3} \end{bmatrix} \\ &= \begin{bmatrix} \frac{5}{3} & \frac{1}{3} \\ \frac{2}{3} & \frac{3}{4} \\ \frac{3}{3} & \frac{3}{3} \end{bmatrix}. \end{aligned}$$

A quick check verifies that  $B^2$  does indeed equal  $A$ .

$$\begin{aligned} B^2 &= \begin{bmatrix} \frac{5}{3} & \frac{1}{3} \\ \frac{2}{3} & \frac{3}{4} \\ \frac{3}{3} & \frac{3}{3} \end{bmatrix} \begin{bmatrix} \frac{5}{3} & \frac{1}{3} \\ \frac{2}{3} & \frac{3}{4} \\ \frac{3}{3} & \frac{3}{3} \end{bmatrix} \\ &= \begin{bmatrix} 3 & 1 \\ 2 & 2 \end{bmatrix} \end{aligned}$$