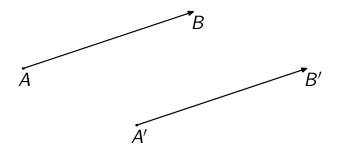
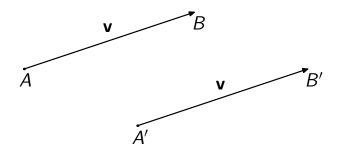
MATH 304 Linear Algebra Lecture 24: Euclidean structure in  $\mathbb{R}^n$ .

## Vectors: geometric approach



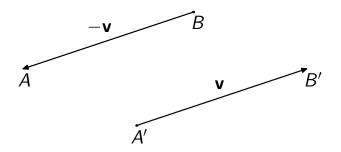
- A vector is represented by a directed segment.
- Directed segment is drawn as an arrow.
- Different arrows represent the same vector if they are of the same length and direction.

### Vectors: geometric approach



 $\overrightarrow{AB}$  denotes the vector represented by the arrow with tip at *B* and tail at *A*.  $\overrightarrow{AA}$  is called the *zero vector* and denoted **0**.

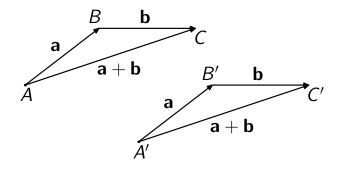
### Vectors: geometric approach



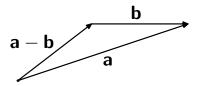
If  $\mathbf{v} = \overrightarrow{AB}$  then  $\overrightarrow{BA}$  is called the *negative vector* of  $\mathbf{v}$  and denoted  $-\mathbf{v}$ .

#### Linear structure: vector addition

Given vectors  $\mathbf{a}$  and  $\mathbf{b}$ , their sum  $\mathbf{a} + \mathbf{b}$  is defined by the rule  $\overrightarrow{AB} + \overrightarrow{BC} = \overrightarrow{AC}$ . That is, choose points A, B, C so that  $\overrightarrow{AB} = \mathbf{a}$ and  $\overrightarrow{BC} = \mathbf{b}$ . Then  $\mathbf{a} + \mathbf{b} = \overrightarrow{AC}$ .

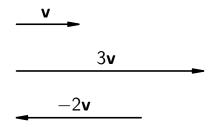


The *difference* of the two vectors is defined as  $\mathbf{a} - \mathbf{b} = \mathbf{a} + (-\mathbf{b})$ .



### Linear structure: scalar multiplication

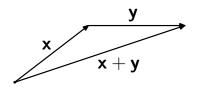
Let **v** be a vector and  $r \in \mathbb{R}$ . By definition,  $r\mathbf{v}$  is a vector whose magnitude is |r| times the magnitude of **v**. The direction of  $r\mathbf{v}$  coincides with that of **v** if r > 0. If r < 0 then the directions of  $r\mathbf{v}$  and **v** are opposite.



# Beyond linearity: length of a vector

The **length** (or the **magnitude**) of a vector  $\overrightarrow{AB}$  is the length of the representing segment AB. The length of a vector **v** is denoted  $|\mathbf{v}|$  or  $||\mathbf{v}||$ .

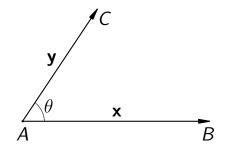
Properties of vector length: $|\mathbf{x}| \ge 0$ ,  $|\mathbf{x}| = 0$  only if  $\mathbf{x} = \mathbf{0}$  (positivity) $|r\mathbf{x}| = |r| |\mathbf{x}|$  (homogeneity) $|\mathbf{x} + \mathbf{y}| \le |\mathbf{x}| + |\mathbf{y}|$  (triangle inequality)

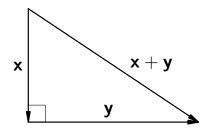


## Beyond linearity: angle between vectors

Given nonzero vectors **x** and **y**, let *A*, *B*, and *C* be points such that  $\overrightarrow{AB} = \mathbf{x}$  and  $\overrightarrow{AC} = \mathbf{y}$ . Then  $\angle BAC$  is called the **angle** between **x** and **y**.

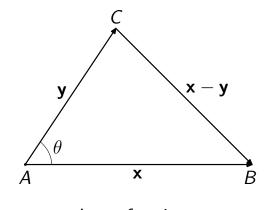
The vectors **x** and **y** are called **orthogonal** (denoted  $\mathbf{x} \perp \mathbf{y}$ ) if the angle between them equals 90°.





# $\begin{array}{ll} \textit{Pythagorean Theorem:} \\ \mathbf{x} \perp \mathbf{y} \implies |\mathbf{x} + \mathbf{y}|^2 = |\mathbf{x}|^2 + |\mathbf{y}|^2 \end{array}$

3-dimensional Pythagorean Theorem: If vectors  $\mathbf{x}, \mathbf{y}, \mathbf{z}$  are pairwise orthogonal then  $|\mathbf{x} + \mathbf{y} + \mathbf{z}|^2 = |\mathbf{x}|^2 + |\mathbf{y}|^2 + |\mathbf{z}|^2$ 



Law of cosines:  $|\mathbf{x} - \mathbf{y}|^2 = |\mathbf{x}|^2 + |\mathbf{y}|^2 - 2|\mathbf{x}| |\mathbf{y}| \cos \theta$ 

# Beyond linearity: dot product

The **dot product** of vectors **x** and **y** is  $\mathbf{x} \cdot \mathbf{y} = |\mathbf{x}| |\mathbf{y}| \cos \theta,$ 

where  $\theta$  is the angle between **x** and **y**.

The dot product is also called the **scalar product**. Alternative notation:  $(\mathbf{x}, \mathbf{y})$  or  $\langle \mathbf{x}, \mathbf{y} \rangle$ .

The vectors **x** and **y** are orthogonal if and only if  $\mathbf{x} \cdot \mathbf{y} = \mathbf{0}$ .

Relations between lengths and dot products:

• 
$$|\mathbf{x}| = \sqrt{\mathbf{x} \cdot \mathbf{x}}$$

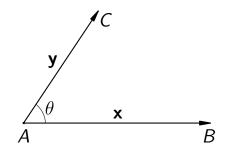
• 
$$|\mathbf{x} \cdot \mathbf{y}| \le |\mathbf{x}| |\mathbf{y}|$$

• 
$$|\mathbf{x} - \mathbf{y}|^2 = |\mathbf{x}|^2 + |\mathbf{y}|^2 - 2 \mathbf{x} \cdot \mathbf{y}$$

### **Euclidean structure**

Euclidean structure includes:

- length of a vector:  $|\mathbf{x}|$ ,
- angle between vectors:  $\theta$ ,
- dot product:  $\mathbf{x} \cdot \mathbf{y} = |\mathbf{x}| |\mathbf{y}| \cos \theta$ .



### Vectors: algebraic approach

An *n*-dimensional coordinate vector is an element of  $\mathbb{R}^n$ , i.e., an ordered *n*-tuple  $(x_1, x_2, \ldots, x_n)$  of real numbers.

Let  $\mathbf{a} = (a_1, a_2, \dots, a_n)$  and  $\mathbf{b} = (b_1, b_2, \dots, b_n)$  be vectors, and  $r \in \mathbb{R}$  be a scalar. Then, by definition,

$$\mathbf{a} + \mathbf{b} = (a_1 + b_1, a_2 + b_2, \dots, a_n + b_n),$$
  

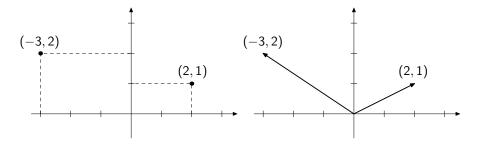
$$r\mathbf{a} = (ra_1, ra_2, \dots, ra_n),$$
  

$$\mathbf{0} = (0, 0, \dots, 0),$$
  

$$-\mathbf{b} = (-b_1, -b_2, \dots, -b_n),$$
  

$$\mathbf{a} - \mathbf{b} = \mathbf{a} + (-\mathbf{b}) = (a_1 - b_1, a_2 - b_2, \dots, a_n - b_n).$$

### Cartesian coordinates: geometric meets algebraic



Cartesian coordinates allow us to identify a line, a plane, and space with  $\mathbb{R}$ ,  $\mathbb{R}^2$ , and  $\mathbb{R}^3$ , respectively. Once we specify an *origin* O, each point A is associated a *position vector*  $\overrightarrow{OA}$ . Conversely, every vector has a unique representative with tail at O.

## Length and distance

Definition. The **length** of a vector  $\mathbf{v} = (v_1, v_2, \dots, v_n) \in \mathbb{R}^n$  is  $\|\mathbf{v}\| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}.$ 

The **distance** between vectors/points **x** and **y** is  $\|\mathbf{y} - \mathbf{x}\|$ .

Properties of length: $\|\mathbf{x}\| \ge 0$ ,  $\|\mathbf{x}\| = 0$  only if  $\mathbf{x} = \mathbf{0}$  (positivity) $\|r\mathbf{x}\| = |r| \|\mathbf{x}\|$  (homogeneity) $\|\mathbf{x} + \mathbf{y}\| \le \|\mathbf{x}\| + \|\mathbf{y}\|$  (triangle inequality)

### Scalar product

Definition. The scalar product of vectors  $\mathbf{x} = (x_1, x_2, \dots, x_n)$  and  $\mathbf{y} = (y_1, y_2, \dots, y_n)$  is  $\mathbf{x} \cdot \mathbf{y} = x_1y_1 + x_2y_2 + \dots + x_ny_n = \sum_{k=1}^n x_ky_k.$ 

Properties of scalar product:
$$\mathbf{x} \cdot \mathbf{x} \ge 0$$
,  $\mathbf{x} \cdot \mathbf{x} = 0$  only if  $\mathbf{x} = \mathbf{0}$  (positivity) $\mathbf{x} \cdot \mathbf{y} = \mathbf{y} \cdot \mathbf{x}$  (symmetry) $(\mathbf{x} + \mathbf{y}) \cdot \mathbf{z} = \mathbf{x} \cdot \mathbf{z} + \mathbf{y} \cdot \mathbf{z}$  (distributive law) $(r\mathbf{x}) \cdot \mathbf{y} = r(\mathbf{x} \cdot \mathbf{y})$  (homogeneity)

Relations between lengths and scalar products:

$$\begin{aligned} \|\mathbf{x}\| &= \sqrt{\mathbf{x} \cdot \mathbf{x}} \\ |\mathbf{x} \cdot \mathbf{y}| &\leq \|\mathbf{x}\| \|\mathbf{y}\| \qquad \text{(Cauchy-Schwarz inequality)} \\ \|\mathbf{x} - \mathbf{y}\|^2 &= \|\mathbf{x}\|^2 + \|\mathbf{y}\|^2 - 2 \, \mathbf{x} \cdot \mathbf{y} \end{aligned}$$

By the Cauchy-Schwarz inequality, for any nonzero vectors  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$  we have

$$\cos \theta = \frac{\mathbf{x} \cdot \mathbf{y}}{\|\mathbf{x}\| \|\mathbf{y}\|}$$
 for some  $0 \le \theta \le \pi$ .

 $\theta$  is called the **angle** between the vectors **x** and **y**. The vectors **x** and **y** are said to be **orthogonal** (denoted **x**  $\perp$  **y**) if **x**  $\cdot$  **y** = 0 (i.e., if  $\theta$  = 90°). **Problem.** Find the angle  $\theta$  between vectors  $\mathbf{x} = (2, -1)$  and  $\mathbf{y} = (3, 1)$ .

$$\mathbf{x} \cdot \mathbf{y} = 5, \quad \|\mathbf{x}\| = \sqrt{5}, \quad \|\mathbf{y}\| = \sqrt{10}.$$
$$\cos \theta = \frac{\mathbf{x} \cdot \mathbf{y}}{\|\mathbf{x}\| \|\mathbf{y}\|} = \frac{5}{\sqrt{5}\sqrt{10}} = \frac{1}{\sqrt{2}} \implies \theta = 45^{\circ}$$

**Problem.** Find the angle  $\phi$  between vectors  $\mathbf{v} = (-2, 1, 3)$  and  $\mathbf{w} = (4, 5, 1)$ .

 $\mathbf{v}\cdot\mathbf{w}=\mathbf{0}$   $\implies$   $\mathbf{v}\perp\mathbf{w}$   $\implies$   $\phi=90^{\mathrm{o}}$