MATH 304 Linear Algebra Lecture 8: Elementary matrices. Transpose of a matrix. Determinants.

General results on inverse matrices

Theorem 1 Given an $n \times n$ matrix A, the following conditions are equivalent:

(i) A is invertible;

(ii) $\mathbf{x} = \mathbf{0}$ is the only solution of the matrix equation $A\mathbf{x} = \mathbf{0}$; (iii) the matrix equation $A\mathbf{x} = \mathbf{b}$ has a unique solution for any *n*-dimensional column vector **b**;

(iv) the row echelon form of A has no zero rows;

(v) the reduced row echelon form of A is the identity matrix.

Theorem 2 Suppose that a sequence of elementary row operations converts a matrix *A* into the identity matrix.

Then the same sequence of operations converts the identity matrix into the inverse matrix A^{-1} .

Row echelon form of a square matrix:





invertible case

noninvertible case

A convenient way to compute the inverse matrix A^{-1} is to merge the matrices A and I into one matrix (A | I), and apply elementary row operations to this new matrix.

$$A = \begin{pmatrix} 3 & -2 & 0 \\ 1 & 0 & 1 \\ -2 & 3 & 0 \end{pmatrix}, \qquad I = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$(A \mid I) = \begin{pmatrix} 3 & -2 & 0 & | 1 & 0 & 0 \\ 1 & 0 & 1 & | 0 & 1 & 0 \\ -2 & 3 & 0 & | 0 & 0 & 1 \end{pmatrix}$$

$$\rightarrow \begin{pmatrix} 1 & 0 & 0 & | & 0.6 & 0 & 0.4 \\ 0 & 1 & 0 & | & 0.4 & 0 & 0.6 \\ 0 & 0 & 1 & | & -0.6 & 1 & -0.4 \end{pmatrix} = (I \mid A^{-1})$$

Why does it work?

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{pmatrix} = \begin{pmatrix} a_1 & a_2 & a_3 \\ 2b_1 & 2b_2 & 2b_3 \\ c_1 & c_2 & c_3 \end{pmatrix},$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ c_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{pmatrix} = \begin{pmatrix} a_1 & a_2 & a_3 \\ b_1 + 3a_1 & b_2 + 3a_2 & b_3 + 3a_3 \\ c_1 & c_2 & c_3 \end{pmatrix},$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{pmatrix} = \begin{pmatrix} a_1 & a_2 & a_3 \\ b_1 + 3a_1 & b_2 + 3a_2 & b_3 + 3a_3 \\ c_1 & c_2 & c_3 \end{pmatrix},$$

Proposition Any elementary row operation can be simulated as left multiplication by a certain matrix.

Elementary matrices



To obtain the matrix EA from A, multiply the *i*th row by r. To obtain the matrix AE from A, multiply the *i*th column by r.

Elementary matrices



To obtain the matrix EA from A, add r times the *i*th row to the *j*th row. To obtain the matrix AE from A, add r times the *j*th column to the *i*th column.

Elementary matrices



To obtain the matrix EA from A, interchange the *i*th row with the *j*th row. To obtain AE from A, interchange the *i*th column with the *j*th column.

Why does it work? (continued)

Assume that a square matrix A can be converted to the identity matrix by a sequence of elementary row operations. Then $E_k E_{k-1} \dots E_2 E_1 A = I$, where E_1, E_2, \dots, E_k are elementary matrices simulating those operations.

Applying the same sequence of operations to the identity matrix, we obtain the matrix

$$B = E_k E_{k-1} \dots E_2 E_1 I = E_k E_{k-1} \dots E_2 E_1.$$

Thus BA = I. Besides, *B* is invertible since elementary matrices are invertible (why?). It follows that $B^{-1}(BA) = B^{-1}I$, then $A = B^{-1}$, so that $B = A^{-1}$.

Transpose of a matrix

Definition. Given a matrix A, the **transpose** of A, denoted A^{T} , is the matrix whose rows are columns of A (and whose columns are rows of A). That is, if $A = (a_{ij})$ then $A^{T} = (b_{ij})$, where $b_{ij} = a_{ji}$.

Examples.
$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix}^{T} = \begin{pmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{pmatrix}$$
,
 $\begin{pmatrix} 7 \\ 8 \\ 9 \end{pmatrix}^{T} = (7, 8, 9), \qquad \begin{pmatrix} 4 & 7 \\ 7 & 0 \end{pmatrix}^{T} = \begin{pmatrix} 4 & 7 \\ 7 & 0 \end{pmatrix}$

Properties of transposes:

•
$$(A^T)^T = A$$

• $(A+B)^T = A^T + B^T$

•
$$(rA)^T = rA^T$$

- $(AB)^T = B^T A^T$
- $(A_1A_2\ldots A_k)^T = A_k^T\ldots A_2^TA_1^T$

•
$$(A^{-1})^T = (A^T)^{-1}$$

Definition. A square matrix A is said to be symmetric if $A^T = A$.

For example, any diagonal matrix is symmetric.

Proposition For any square matrix A the matrices $B = AA^T$ and $C = A + A^T$ are symmetric.

Proof:

$$B^{T} = (AA^{T})^{T} = (A^{T})^{T}A^{T} = AA^{T} = B,$$

 $C^{T} = (A + A^{T})^{T} = A^{T} + (A^{T})^{T} = A^{T} + A = C.$

Determinants

Determinant is a scalar assigned to each square matrix.

Notation. The determinant of a matrix $A = (a_{ii})_{1 \le i, i \le n}$ is denoted det A or

a_{11}	a ₁₂		a _{1n}	
a ₂₁	a 22	•••	a 2n	
÷	÷	•••	:	•
a_{n1}	a _{n2}	• • •	a _{nn}	

Principal property: det $A \neq 0$ if and only if a system of linear equations with the coefficient matrix A has a unique solution. Equivalently, det $A \neq 0$ if and only if the matrix A is invertible.

Definition in low dimensions

Definition. det (a) = a,
$$\begin{vmatrix} a & b \\ c & d \end{vmatrix}$$
 = ad - bc,

 $\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = a_{11}a_{22}a_{33} + a_{12}a_{23}a_{31} + a_{13}a_{21}a_{32} - a_{13}a_{22}a_{31} - a_{12}a_{21}a_{33} - a_{11}a_{23}a_{32}.$



Examples: 2×2 matrices

$$\begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} = 1, \qquad \begin{vmatrix} 3 & 0 \\ 0 & -4 \end{vmatrix} = -12,$$
$$\begin{vmatrix} -2 & 5 \\ 0 & 3 \end{vmatrix} = -6, \qquad \begin{vmatrix} 7 & 0 \\ 5 & 2 \end{vmatrix} = 14,$$
$$\begin{vmatrix} 0 & -1 \\ 1 & 0 \end{vmatrix} = 1, \qquad \begin{vmatrix} 0 & 0 \\ 4 & 1 \end{vmatrix} = 0,$$
$$\begin{vmatrix} -1 & 3 \\ -1 & 3 \end{vmatrix} = 0, \qquad \begin{vmatrix} 2 & 1 \\ 8 & 4 \end{vmatrix} = 0.$$

Examples: 3×3 matrices

$$\begin{vmatrix} 3 & -2 & 0 \\ 1 & 0 & 1 \\ -2 & 3 & 0 \end{vmatrix} = 3 \cdot 0 \cdot 0 + (-2) \cdot 1 \cdot (-2) + 0 \cdot 1 \cdot 3 - \\ -0 \cdot 0 \cdot (-2) - (-2) \cdot 1 \cdot 0 - 3 \cdot 1 \cdot 3 = 4 - 9 = -5, \\\begin{vmatrix} 1 & 4 & 6 \\ 0 & 2 & 5 \\ 0 & 0 & 3 \end{vmatrix} = 1 \cdot 2 \cdot 3 + 4 \cdot 5 \cdot 0 + 6 \cdot 0 \cdot 0 - \end{vmatrix}$$

 $-6 \cdot 2 \cdot 0 - 4 \cdot 0 \cdot 3 - 1 \cdot 5 \cdot 0 = 1 \cdot 2 \cdot 3 = 6.$