#### MATH 304

Linear Algebra

#### Lecture 11:

Vector spaces.

### Linear operations on vectors

Let  $\mathbf{x} = (x_1, x_2, \dots, x_n)$  and  $\mathbf{y} = (y_1, y_2, \dots, y_n)$  be n-dimensional vectors, and  $r \in \mathbb{R}$  be a scalar.

Vector sum: 
$$\mathbf{x} + \mathbf{y} = (x_1 + y_1, x_2 + y_2, \dots, x_n + y_n)$$

Scalar multiple: 
$$r\mathbf{x} = (rx_1, rx_2, \dots, rx_n)$$

*Zero vector:* 
$$\mathbf{0} = (0, 0, ..., 0)$$

Negative of a vector: 
$$-\mathbf{y} = (-y_1, -y_2, \dots, -y_n)$$

Vector difference:

$$\mathbf{x} - \mathbf{y} = \mathbf{x} + (-\mathbf{y}) = (x_1 - y_1, x_2 - y_2, \dots, x_n - y_n)$$

# **Properties of linear operations**

$$\mathbf{x} + \mathbf{y} = \mathbf{y} + \mathbf{x}$$
  $(\mathbf{x} + \mathbf{y}) + \mathbf{z} = \mathbf{x} + (\mathbf{y} + \mathbf{z})$ 

 $r(\mathbf{x} + \mathbf{y}) = r\mathbf{x} + r\mathbf{y}$ 

 $(r+s)\mathbf{x} = r\mathbf{x} + s\mathbf{x}$ 

 $(rs)\mathbf{x} = r(s\mathbf{x})$ 

 $(-1)\mathbf{x} = -\mathbf{x}$ 

1x = x

0 = 0

$$x + 0 = 0 + x = x$$

$$-x)$$
 -

$$x + (-x) = (-x) + x = 0$$





# **Linear operations on matrices**

Let  $A=(a_{ij})$  and  $B=(b_{ij})$  be  $m\times n$  matrices, and  $r\in\mathbb{R}$  be a scalar.

Matrix sum: 
$$A + B = (a_{ij} + b_{ij})_{1 \le i \le m, \ 1 \le j \le n}$$
  
Scalar multiple:  $rA = (ra_{ij})_{1 \le i \le m, \ 1 \le j \le n}$ 

Zero matrix O: all entries are zeros

Negative of a matrix: 
$$-A = (-a_{ij})_{1 \le i \le m, \ 1 \le j \le n}$$
  
Matrix difference:  $A - B = (a_{ij} - b_{ij})_{1 \le i \le m, \ 1 \le j \le n}$ 

As far as the linear operations are concerned, the  $m \times n$  matrices have the same properties as mn-dimensional vectors.

# Vector space: informal description

Vector space = linear space = a set V of objects (called vectors) that can be added and scaled.

That is, for any 
$$\mathbf{u},\mathbf{v}\in V$$
 and  $r\in\mathbb{R}$  expressions  $\boxed{\mathbf{u}+\mathbf{v}}$  and  $\boxed{r\mathbf{u}}$ 

should make sense.

Certain restrictions apply. For instance, 
$$\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}, \\ 2\mathbf{u} + 3\mathbf{u} = 5\mathbf{u}.$$

That is, addition and scalar multiplication in V should be like those of n-dimensional vectors.

# Vector space: definition

Vector space is a set V equipped with two operations  $\alpha: V \times V \to V$  and  $\mu: \mathbb{R} \times V \to V$  that have certain properties (listed below).

The operation  $\alpha$  is called *addition*. For any  $\mathbf{u}, \mathbf{v} \in V$ , the element  $\alpha(\mathbf{u}, \mathbf{v})$  is denoted  $\mathbf{u} + \mathbf{v}$ .

The operation  $\mu$  is called *scalar multiplication*. For any  $r \in \mathbb{R}$  and  $\mathbf{u} \in V$ , the element  $\mu(r, \mathbf{u})$  is denoted  $r\mathbf{u}$ .

# Properties of addition and scalar multiplication (brief)

A1. 
$$x + y = y + x$$

A2. 
$$(x + y) + z = x + (y + z)$$

A3. 
$$x + 0 = 0 + x = x$$

A4. 
$$x + (-x) = (-x) + x = 0$$

$$\mathsf{A5}.\quad r(\mathsf{x}+\mathsf{y})=r\mathsf{x}+r\mathsf{y}$$

$$\mathsf{A6.} \quad (r+s)\mathbf{x} = r\mathbf{x} + s\mathbf{x}$$

A7. 
$$(rs)x = r(sx)$$

A8. 
$$1x = x$$

#### Properties of addition and scalar multiplication (detailed)

- A1.  $\mathbf{x} + \mathbf{y} = \mathbf{y} + \mathbf{x}$  for all  $\mathbf{x}, \mathbf{y} \in V$ .
- A2. (x + y) + z = x + (y + z) for all  $x, y, z \in V$ .
- A3. There exists an element of V, called the *zero* vector and denoted  $\mathbf{0}$ , such that  $\mathbf{x} + \mathbf{0} = \mathbf{0} + \mathbf{x} = \mathbf{x}$  for all  $\mathbf{x} \in V$ .
- A4. For any  $\mathbf{x} \in V$  there exists an element of V, denoted  $-\mathbf{x}$ , such that  $\mathbf{x} + (-\mathbf{x}) = (-\mathbf{x}) + \mathbf{x} = \mathbf{0}$ .
- A5.  $r(\mathbf{x} + \mathbf{y}) = r\mathbf{x} + r\mathbf{y}$  for all  $r \in \mathbb{R}$  and  $\mathbf{x}, \mathbf{y} \in V$ .
- A6.  $(r+s)\mathbf{x} = r\mathbf{x} + s\mathbf{x}$  for all  $r, s \in \mathbb{R}$  and  $\mathbf{x} \in V$ .
- A7.  $(rs)\mathbf{x} = r(s\mathbf{x})$  for all  $r, s \in \mathbb{R}$  and  $\mathbf{x} \in V$ .
- A8.  $1\mathbf{x} = \mathbf{x}$  for all  $\mathbf{x} \in V$ .

- Associativity of addition implies that a multiple sum  $\mathbf{u}_1 + \mathbf{u}_2 + \cdots + \mathbf{u}_k$  is well defined for any  $\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k \in V$ .
- **Subtraction** in V is defined as follows:  $\mathbf{x} \mathbf{y} = \mathbf{x} + (-\mathbf{y})$ .
- Addition and scalar multiplication are called **linear operations**.

Given 
$$\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k \in V$$
 and  $r_1, r_2, \dots, r_k \in \mathbb{R}$ , 
$$\boxed{r_1\mathbf{u}_1 + r_2\mathbf{u}_2 + \dots + r_k\mathbf{u}_k}$$

is called a **linear combination** of  $\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k$ .

# **Examples of vector spaces**

In most examples, addition and scalar multiplication are natural operations so that properties A1–A8 are easy to verify.

- $\mathbb{R}^n$ : *n*-dimensional coordinate vectors
- $\mathcal{M}_{m,n}(\mathbb{R})$ :  $m \times n$  matrices with real entries
- $\mathbb{R}^{\infty}$ : infinite sequences  $(x_1, x_2, ...)$ ,  $x_i \in \mathbb{R}$ For any  $\mathbf{x} = (x_1, x_2, ...)$ ,  $\mathbf{y} = (y_1, y_2, ...) \in \mathbb{R}^{\infty}$  and  $r \in \mathbb{R}$ let  $\mathbf{x} + \mathbf{y} = (x_1 + y_1, x_2 + y_2, ...)$ ,  $r\mathbf{x} = (rx_1, rx_2, ...)$ . Then  $\mathbf{0} = (0, 0, ...)$  and  $-\mathbf{x} = (-x_1, -x_2, ...)$ .
- $\{0\}$ : the trivial vector space 0 + 0 = 0, r0 = 0, -0 = 0.

### **Functional vector spaces**

- $F(\mathbb{R})$ : the set of all functions  $f: \mathbb{R} \to \mathbb{R}$ Given functions  $f, g \in F(\mathbb{R})$  and a scalar  $r \in \mathbb{R}$ , let (f+g)(x) = f(x) + g(x) and (rf)(x) = rf(x) for all  $x \in \mathbb{R}$ . Zero vector: o(x) = 0. Negative: (-f)(x) = -f(x).
- $C(\mathbb{R})$ : all continuous functions  $f: \mathbb{R} \to \mathbb{R}$ Linear operations are inherited from  $F(\mathbb{R})$ . We only need to check that  $f,g \in C(\mathbb{R}) \implies f+g,rf \in C(\mathbb{R})$ , the zero function is continuous, and  $f \in C(\mathbb{R}) \implies -f \in C(\mathbb{R})$ .
- $C^1(\mathbb{R})$ : all continuously differentiable functions  $f: \mathbb{R} \to \mathbb{R}$ 
  - $C^{\infty}(\mathbb{R})$ : all smooth functions  $f: \mathbb{R} \to \mathbb{R}$
  - $\mathcal{P}$ : all polynomials  $p(x) = a_0 + a_1 x + \cdots + a_n x^n$

### Some general observations

• The zero vector is unique.

Suppose  $\mathbf{z}_1$  and  $\mathbf{z}_2$  are zero vectors. Then  $\mathbf{z}_1 + \mathbf{z}_2 = \mathbf{z}_2$  since  $\mathbf{z}_1$  is a zero vector and  $\mathbf{z}_1 + \mathbf{z}_2 = \mathbf{z}_1$  since  $\mathbf{z}_2$  is a zero vector. Hence  $\mathbf{z}_1 = \mathbf{z}_2$ .

• For any  $\mathbf{x} \in V$ , the negative  $-\mathbf{x}$  is unique.

Suppose y and y' are both negatives of x. Let us compute the sum y' + x + y in two ways:

$$(y' + x) + y = 0 + y = y,$$
  
 $y' + (x + y) = y' + 0 = y'.$ 

By associativity of the vector addition,  $\mathbf{y} = \mathbf{y}'$ .

# Some general observations

• (cancellation law)  $\mathbf{x} + \mathbf{y} = \mathbf{x}' + \mathbf{y}$  implies  $\mathbf{x} = \mathbf{x}'$  for any  $\mathbf{x}, \mathbf{x}', \mathbf{y} \in V$ .

If  $\mathbf{x} + \mathbf{y} = \mathbf{x}' + \mathbf{y}$  then  $(\mathbf{x} + \mathbf{y}) + (-\mathbf{y}) = (\mathbf{x}' + \mathbf{y}) + (-\mathbf{y})$ . By associativity,  $(\mathbf{x} + \mathbf{y}) + (-\mathbf{y}) = \mathbf{x} + (\mathbf{y} + (-\mathbf{y})) = \mathbf{x} + \mathbf{0} = \mathbf{x}$  and  $(\mathbf{x}' + \mathbf{y}) + (-\mathbf{y}) = \mathbf{x}' + (\mathbf{y} + (-\mathbf{y})) = \mathbf{x}' + \mathbf{0} = \mathbf{x}'$ . Hence  $\mathbf{x} = \mathbf{x}'$ .

•  $0\mathbf{x} = \mathbf{0}$  for any  $\mathbf{x} \in V$ .

Indeed,  $0\mathbf{x} + \mathbf{x} = 0\mathbf{x} + 1\mathbf{x} = (0+1)\mathbf{x} = 1\mathbf{x} = \mathbf{x} = \mathbf{0} + \mathbf{x}$ . By the cancellation law,  $0\mathbf{x} = \mathbf{0}$ .

•  $(-1)\mathbf{x} = -\mathbf{x}$  for any  $\mathbf{x} \in V$ .

Indeed,  $\mathbf{x} + (-1)\mathbf{x} = (-1)\mathbf{x} + \mathbf{x} = (-1)\mathbf{x} + 1\mathbf{x} = (-1+1)\mathbf{x} = 0\mathbf{x} = \mathbf{0}$ .