

Math 304–504

Linear Algebra

**Lecture 19:**

**Kernel and range (continued).**

**Matrix transformations.**

## Linear mapping = linear transformation = linear function

*Definition.* Given vector spaces  $V_1$  and  $V_2$ , a mapping  $L : V_1 \rightarrow V_2$  is **linear** if

$$L(\mathbf{x} + \mathbf{y}) = L(\mathbf{x}) + L(\mathbf{y}),$$

$$L(r\mathbf{x}) = rL(\mathbf{x})$$

for any  $\mathbf{x}, \mathbf{y} \in V_1$  and  $r \in \mathbb{R}$ .

*Basic properties of linear mappings:*

- $L(r_1\mathbf{v}_1 + \cdots + r_k\mathbf{v}_k) = r_1L(\mathbf{v}_1) + \cdots + r_kL(\mathbf{v}_k)$   
for all  $k \geq 1$ ,  $\mathbf{v}_1, \dots, \mathbf{v}_k \in V_1$ , and  $r_1, \dots, r_k \in \mathbb{R}$ .
- $L(\mathbf{0}_1) = \mathbf{0}_2$ , where  $\mathbf{0}_1$  and  $\mathbf{0}_2$  are zero vectors in  $V_1$  and  $V_2$ , respectively.
- $L(-\mathbf{v}) = -L(\mathbf{v})$  for any  $\mathbf{v} \in V_1$ .

## Range and kernel

Let  $V, W$  be vector spaces and  $L : V \rightarrow W$  be a linear mapping.

*Definition.* The **range** (or **image**) of  $L$  is the set of all vectors  $\mathbf{w} \in W$  such that  $\mathbf{w} = L(\mathbf{v})$  for some  $\mathbf{v} \in V$ . The range of  $L$  is denoted  $L(V)$ .

The **kernel** of  $L$ , denoted  $\ker L$ , is the set of all vectors  $\mathbf{v} \in V$  such that  $L(\mathbf{v}) = \mathbf{0}$ .

**Theorem** (i) The range of  $L$  is a subspace of  $W$ .  
(ii) The kernel of  $L$  is a subspace of  $V$ .

## Examples

$$f : \mathcal{M}_{2,2}(\mathbb{R}) \rightarrow \mathcal{M}_{2,2}(\mathbb{R}), \quad f(A) = A + A^T.$$

$$f \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} 2a & b+c \\ b+c & 2d \end{pmatrix}.$$

$\ker f$  is the subspace of anti-symmetric matrices, the range of  $f$  is the subspace of symmetric matrices.

$$g : \mathcal{M}_{2,2}(\mathbb{R}) \rightarrow \mathcal{M}_{2,2}(\mathbb{R}), \quad g(A) = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} A.$$

$$g \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} c & d \\ 0 & 0 \end{pmatrix}.$$

The range of  $g$  is the subspace of matrices with the zero second row,  $\ker g$  is the same as the range

$$\implies g(g(A)) = O.$$

$\mathcal{P}$ : the space of polynomials.

$\mathcal{P}_n$ : the space of polynomials of degree less than  $n$ .

$D : \mathcal{P} \rightarrow \mathcal{P}, (Dp)(x) = p'(x).$

$$p(x) = a_0 + a_1x + a_2x^2 + a_3x^3 + \cdots + a_nx^n \\ \implies (Dp)(x) = a_1 + 2a_2x + 3a_3x^2 + \cdots + na_nx^{n-1}$$

The range of  $D$  is the entire  $\mathcal{P}$ ,  $\ker D = \mathcal{P}_1 =$  the subspace of constants.

$D : \mathcal{P}_4 \rightarrow \mathcal{P}_4, (Dp)(x) = p'(x).$

$$p(x) = ax^3 + bx^2 + cx + d \implies (Dp)(x) = 3ax^2 + 2bx + c$$

The range of  $D$  is  $\mathcal{P}_3$ ,  $\ker D = \mathcal{P}_1$ .

## General linear equations

*Definition.* A **linear equation** is an equation of the form

$$L(\mathbf{x}) = \mathbf{b},$$

where  $L : V \rightarrow W$  is a linear mapping,  $\mathbf{b}$  is a given vector from  $W$ , and  $\mathbf{x}$  is an unknown vector from  $V$ .

The range of  $L$  is the set of all vectors  $\mathbf{b} \in W$  such that the equation  $L(\mathbf{x}) = \mathbf{b}$  has a solution.

The kernel of  $L$  is the solution set of the **homogeneous** linear equation  $L(\mathbf{x}) = \mathbf{0}$ .

**Theorem** If the linear equation  $L(\mathbf{x}) = \mathbf{b}$  is solvable then the general solution is

$$\mathbf{x}_0 + t_1 \mathbf{v}_1 + \cdots + t_k \mathbf{v}_k,$$

where  $\mathbf{x}_0$  is a particular solution,  $\mathbf{v}_1, \dots, \mathbf{v}_k$  is a basis for the kernel of  $L$ , and  $t_1, \dots, t_k$  are arbitrary scalars.

*Example.*  $u''(x) + u(x) = e^{2x}$ .

Linear operator  $L : C^2(\mathbb{R}) \rightarrow C(\mathbb{R})$ ,  $Lu = u'' + u$ .

Linear equation:  $Lu = b$ , where  $b(x) = e^{2x}$ .

It can be shown that the range of  $L$  is the entire space  $C(\mathbb{R})$  while the kernel of  $L$  is spanned by the functions  $\sin x$  and  $\cos x$ .

Observe that

$$(Lb)(x) = b''(x) + b(x) = 4e^{2x} + e^{2x} = 5e^{2x} = 5b(x).$$

By linearity,  $u_0 = \frac{1}{5}b$  is a particular solution.

Thus the general solution is

$$u(x) = \frac{1}{5}e^{2x} + t_1 \sin x + t_2 \cos x.$$

## Matrix transformations

Any  $m \times n$  matrix  $A$  gives rise to a transformation  $L : \mathbb{R}^n \rightarrow \mathbb{R}^m$  given by  $L(\mathbf{x}) = A\mathbf{x}$ , where  $\mathbf{x} \in \mathbb{R}^n$  and  $L(\mathbf{x}) \in \mathbb{R}^m$  are regarded as column vectors.

This transformation is **linear**.

Indeed,  $L(\mathbf{x} + \mathbf{y}) = A(\mathbf{x} + \mathbf{y}) = A\mathbf{x} + A\mathbf{y} = L(\mathbf{x}) + L(\mathbf{y})$ ,  
 $L(r\mathbf{x}) = A(r\mathbf{x}) = r(A\mathbf{x}) = rL(\mathbf{x})$ .

*Example.* 
$$L \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 & 0 & 2 \\ 3 & 4 & 7 \\ 0 & 5 & 8 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}.$$

Let  $\mathbf{e}_1 = (1, 0, 0)$ ,  $\mathbf{e}_2 = (0, 1, 0)$ ,  $\mathbf{e}_3 = (0, 0, 1)$  be the standard basis for  $\mathbb{R}^3$ . We have that  $L(\mathbf{e}_1) = (1, 3, 0)$ ,  $L(\mathbf{e}_2) = (0, 4, 5)$ ,  $L(\mathbf{e}_3) = (2, 7, 8)$ . Thus  $L(\mathbf{e}_1), L(\mathbf{e}_2), L(\mathbf{e}_3)$  are columns of the matrix.

**Problem.** Find a linear mapping  $L : \mathbb{R}^3 \rightarrow \mathbb{R}^2$  such that  $L(\mathbf{e}_1) = (1, 1)$ ,  $L(\mathbf{e}_2) = (0, -2)$ ,  $L(\mathbf{e}_3) = (3, 0)$ , where  $\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3$  is the standard basis for  $\mathbb{R}^3$ .

$$\begin{aligned}L(x, y, z) &= L(x\mathbf{e}_1 + y\mathbf{e}_2 + z\mathbf{e}_3) \\ &= xL(\mathbf{e}_1) + yL(\mathbf{e}_2) + zL(\mathbf{e}_3) \\ &= x(1, 1) + y(0, -2) + z(3, 0) = (x + 3z, x - 2y)\end{aligned}$$

$$L(x, y, z) = \begin{pmatrix} x + 3z \\ x - 2y \end{pmatrix} = \begin{pmatrix} 1 & 0 & 3 \\ 1 & -2 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

Columns of the matrix are vectors  $L(\mathbf{e}_1), L(\mathbf{e}_2), L(\mathbf{e}_3)$ .

**Theorem 1** Suppose that  $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$  is a basis for a vector space  $V$ . Then

- (i) any linear mapping  $L : V \rightarrow W$  is uniquely determined by vectors  $L(\mathbf{v}_1), L(\mathbf{v}_2), \dots, L(\mathbf{v}_n)$ ;
- (ii) for any vectors  $\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_n \in W$  there exists a linear mapping  $L : V \rightarrow W$  such that  $L(\mathbf{v}_i) = \mathbf{w}_i$ ,  $1 \leq i \leq n$ .

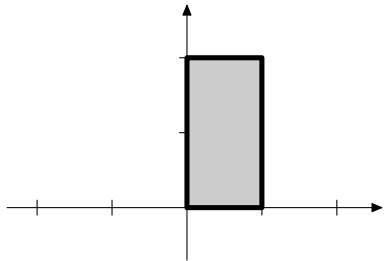
**Theorem 2** Suppose  $L : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a linear mapping. Then there exists an  $m \times n$  matrix  $A$  such that  $L(\mathbf{x}) = A\mathbf{x}$  for all  $\mathbf{x} \in \mathbb{R}^n$ . The columns of  $A$  are vectors  $L(\mathbf{e}_1), L(\mathbf{e}_2), \dots, L(\mathbf{e}_n)$ , where  $\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n$  is the standard basis for  $\mathbb{R}^n$ .

## Linear transformations of $\mathbb{R}^2$

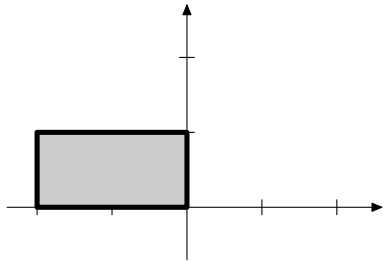
Any linear mapping  $f : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  is represented as multiplication of a 2-dimensional column vector by a  $2 \times 2$  matrix:  $f(\mathbf{x}) = A\mathbf{x}$  or

$$f \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}.$$

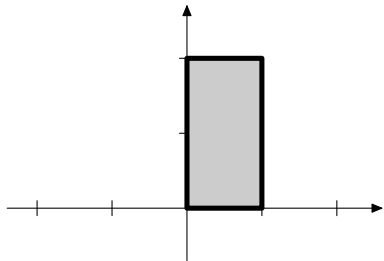
Linear transformations corresponding to different matrices can have various geometric properties.



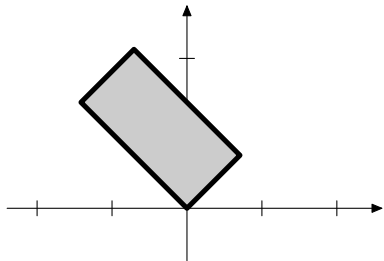
$$A = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$$



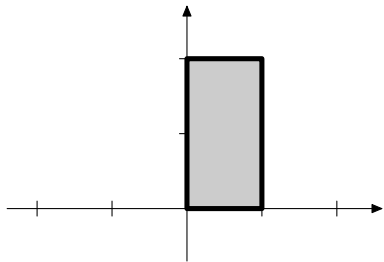
Rotation by  $90^\circ$



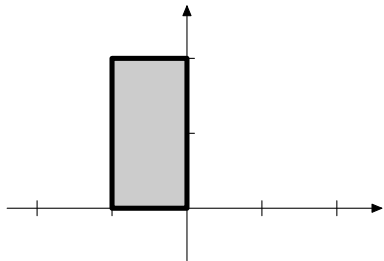
$$A = \begin{pmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{pmatrix}$$



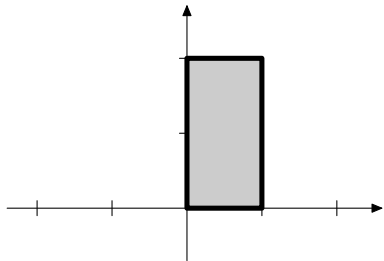
Rotation by  $45^\circ$



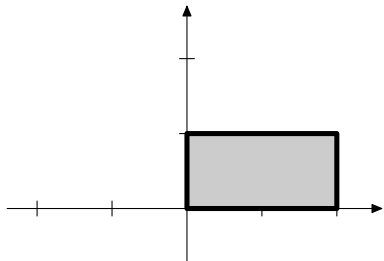
$$A = \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$$



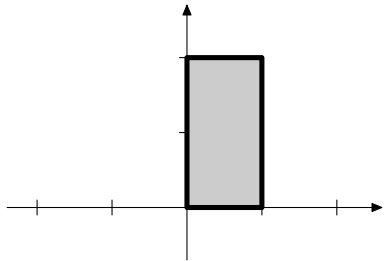
Reflection in  
the vertical axis



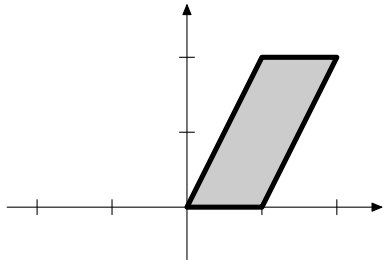
$$A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$



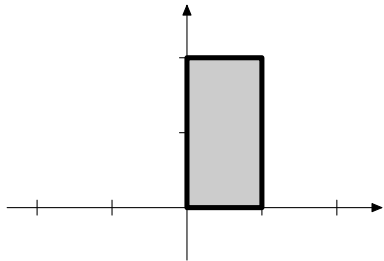
Reflection in  
the line  $x - y = 0$



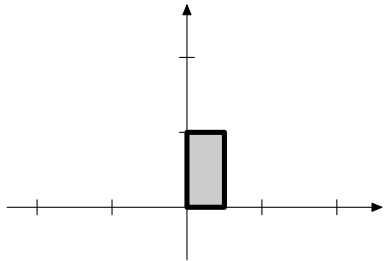
$$A = \begin{pmatrix} 1 & 1/2 \\ 0 & 1 \end{pmatrix}$$



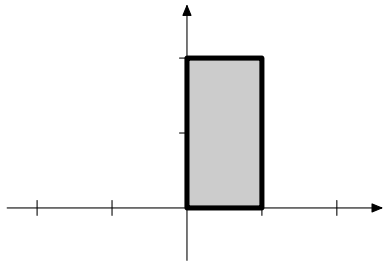
Horizontal shear



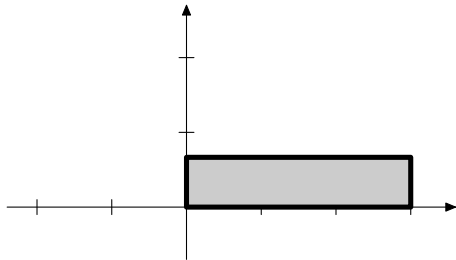
$$A = \begin{pmatrix} 1/2 & 0 \\ 0 & 1/2 \end{pmatrix}$$



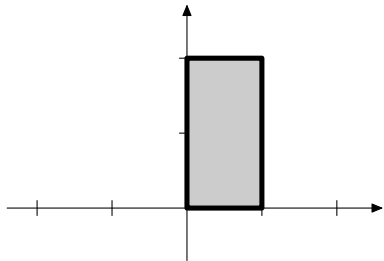
Scaling



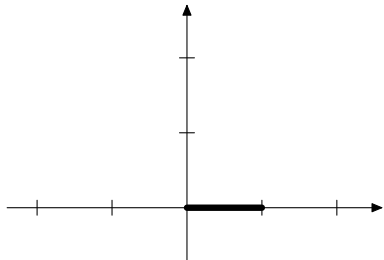
$$A = \begin{pmatrix} 3 & 0 \\ 0 & 1/3 \end{pmatrix}$$



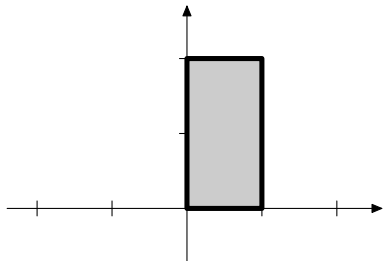
Squeeze



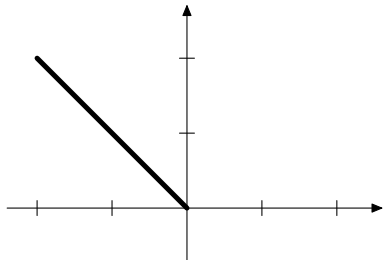
$$A = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$



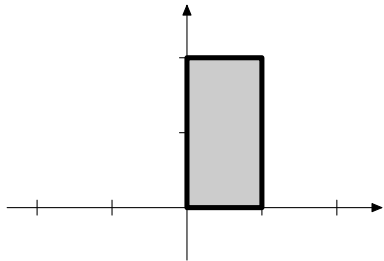
Vertical projection on  
the horizontal axis



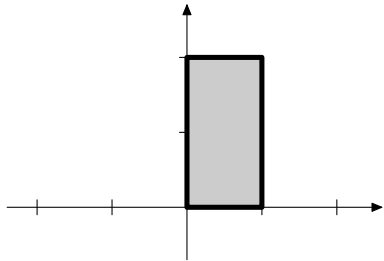
$$A = \begin{pmatrix} 0 & -1 \\ 0 & 1 \end{pmatrix}$$



Horizontal projection  
on the line  $x + y = 0$



$$A = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$



Identity