

Quiz 1

- [3pts] Given the points $P_1(1, 3, 2)$ and $P_2(2, 3, 1)$:
 - Write the vector $\overrightarrow{P_1P_2}$ in component form.
 - Find $|\overrightarrow{P_1P_2}|$.
 - Find the direction of $\overrightarrow{P_1P_2}$.
- [2pts] Given the vectors $\vec{u} = 2\vec{i} + \vec{j}$ and $\vec{v} = -\vec{i} - 3\vec{j} + 2\vec{k}$, find cosine of the angle between \vec{u} and \vec{v} .
- [3pts] Find a vector orthogonal to the plane determined by the points $P(1, 3, 2)$, $Q(-1, 0, -2)$ and $R(0, 3, 1)$.
- [2pts] Find the volume of the parallelepiped determined by the vectors $\vec{u} = -3\vec{i} + \vec{j} - 2\vec{k}$, $\vec{v} = -\vec{i} + \vec{j}$, and $\vec{w} = 3\vec{i} + \vec{k}$.

Solutions / Grading Scheme

① a) $\overrightarrow{P_1P_2} = \langle 1, 0, -1 \rangle$ or $\vec{i} - \vec{k}$ (1 pt.)

b) $|\overrightarrow{P_1P_2}| = \sqrt{2}$ (1 pt.)

c) $\frac{\overrightarrow{P_1P_2}}{|\overrightarrow{P_1P_2}|} = \langle \frac{1}{\sqrt{2}}, 0, \frac{-1}{\sqrt{2}} \rangle$ or $\frac{1}{\sqrt{2}}\vec{i} - \frac{1}{\sqrt{2}}\vec{k}$ (1 pt.)

② $\cos \theta = \frac{\vec{u} \cdot \vec{v}}{|\vec{u}| |\vec{v}|} = \frac{-2 - 3 + 0}{\sqrt{5} \sqrt{14}} = \frac{-5}{\sqrt{70}}$ (1 pt.) - formula used correctly
(1 pt.) - computation / final answer

③ $\overrightarrow{PQ} = \langle -2, -3, -4 \rangle$; $\overrightarrow{PR} = \langle -1, 0, -1 \rangle$ (1 pt.) - forming 2 vectors in the plane

$\overrightarrow{PQ} \times \overrightarrow{PR} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -2 & -3 & -4 \\ -1 & 0 & -1 \end{vmatrix} = \vec{i} \begin{vmatrix} -3 & -4 \\ 0 & -1 \end{vmatrix} - \vec{j} \begin{vmatrix} -2 & -4 \\ -1 & -1 \end{vmatrix} + \vec{k} \begin{vmatrix} -2 & -3 \\ -1 & 0 \end{vmatrix}$ (1/2 pt.) - taking cross product
(1/2 pt.) - setting up determinant
 $= 3\vec{i} + 2\vec{j} - 3\vec{k}$ or $\langle 3, 2, -3 \rangle$ (1/3 pt.) - \vec{i} component (3)
(1/3 pt.) - \vec{j} component (2)
(1/3 pt.) - \vec{k} component (-3)

④ $\text{Vol} = \begin{vmatrix} -3 & 1 & -2 \\ -1 & 1 & 0 \\ 3 & 0 & 1 \end{vmatrix} = -3 \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} - \begin{vmatrix} -1 & 0 \\ 3 & 1 \end{vmatrix} - 2 \begin{vmatrix} -1 & 1 \\ 3 & 0 \end{vmatrix} = -3(1) - (-1) - 2(-3) = 4$

(1 pt.) - setting up determinant

(1 pt.) - computation