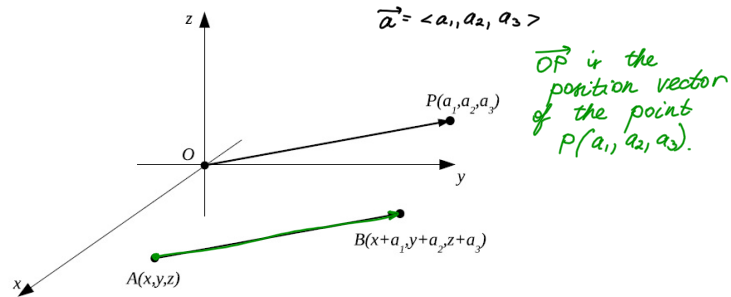


Section 11.2 Vectors and the dot product in three dimensions

Geometrically, a three-dimensional vector can be considered as an arrow with both a length and direction. An arrow is a directed line segment with a starting point and an ending point. Algebraically, a **three-dimensional vector** is an ordered triple $\vec{a} = \langle a_1, a_2, a_3 \rangle$ of real numbers. The numbers a_1 , a_2 , and a_3 are called the **components** of \vec{a} .

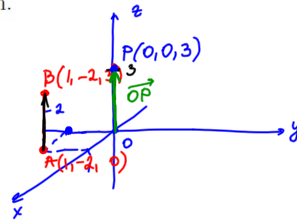
A **representation** of the vector $\vec{a} = \langle a_1, a_2, a_3 \rangle$ is a directed line segment \vec{AB} from any point $A(x, y, z)$ to the point $B(x + a_1, y + a_2, z + a_3)$.

A particular representation of $\vec{a} = \langle a_1, a_2, a_3 \rangle$ is the directed line segment \vec{OP} from the origin to the point $P(a_1, a_2, a_3)$, and $\vec{a} = \langle a_1, a_2, a_3 \rangle$ is called the **position vector** of the point $P(a_1, a_2, a_3)$.



Given the points $A(x_1, y_1, z_1)$ and $B(x_2, y_2, z_2)$, then $\vec{AB} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$.

Example 1. Find a vector \vec{a} with representation given by the directed line segment \vec{AB} , where $A(1, -2, 0)$, $B(1, -2, 3)$. Draw \vec{AB} and the equivalent representation starting at the origin.



Components of \vec{AB} :
 $\vec{AB} = \langle 1-1, -2-(-2), 3-0 \rangle$
 $= \langle 0, 0, 3 \rangle$
 Position vector \vec{OP} , $P(0, 0, 3)$

The **magnitude (length)** $|\vec{a}|$ of \vec{a} is the length of any its representation.

The length of \vec{a} is $|\vec{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$

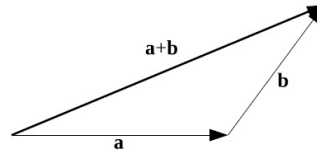
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• $\vec{0} = \langle 0, 0, 0 \rangle$

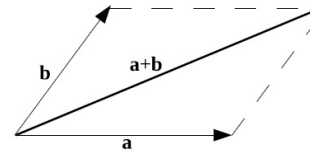
The only vector with length 0 is the **zero vector** $\vec{0} = \langle 0, 0, 0 \rangle$. This vector is the only vector with no specific direction, *its representation is a point.*

Vector addition If $\vec{a} = \langle a_1, a_2, a_3 \rangle$ and $\vec{b} = \langle b_1, b_2, b_3 \rangle$, then the vector $\vec{a} + \vec{b} = \langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle$

$\vec{a} + \vec{b} = \langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle$



Triangle Law



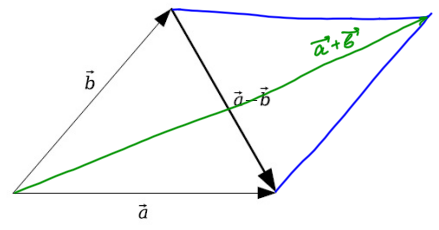
Parallelogram Law

\vec{a} $2\vec{a}$ $-\frac{1}{2}\vec{a}$ $c > 0$ - same direction
 $c < 0$ - opposite direction.

Multiplication of a vector by a scalar If c is a scalar and $\vec{a} = \langle a_1, a_2, a_3 \rangle$, then the vector $c\vec{a} = \langle ca_1, ca_2, ca_3 \rangle$, $|c\vec{a}| = |c||\vec{a}|$

Two vectors \vec{a} and \vec{b} are called **parallel** if $\vec{b} = c\vec{a}$ for some scalar c . If $\vec{a} = \langle a_1, a_2, a_3 \rangle$, $\vec{b} = \langle b_1, b_2, b_3 \rangle$, then \vec{a} and \vec{b} are parallel if and only if $\frac{b_1}{a_1} = \frac{b_2}{a_2} = \frac{b_3}{a_3}$.

By the **difference** of two vectors, we mean $\vec{a} - \vec{b} = \vec{a} + (-\vec{b}) = \langle a_1 - b_1, a_2 - b_2, a_3 - b_3 \rangle$



Example 2. Find $|\vec{a}|$, $\vec{a} + \vec{b}$, $\vec{a} - \vec{b}$, $3\vec{b}$, $2\vec{a} - 5\vec{b}$ if $\vec{a} = \langle 1, -3, 2 \rangle$, $\vec{b} = \langle 2, 1, -1 \rangle$.

$|\vec{a}| = \sqrt{1^2 + (-3)^2 + 2^2} = \sqrt{14}$
 $\vec{a} + \vec{b} = \langle 1+2, -3+1, 2-1 \rangle = \langle 3, -2, 1 \rangle$
 $\vec{a} - \vec{b} = \langle 1-2, -3-1, 2-(-1) \rangle = \langle -1, -4, 3 \rangle$
 $3\vec{b} = \langle 3 \cdot 2, 3 \cdot 1, 3 \cdot (-1) \rangle = \langle 6, 3, -3 \rangle$
 $2\vec{a} - 5\vec{b} = 2\langle 1, -3, 2 \rangle - 5\langle 2, 1, -1 \rangle$
 $= \langle 2-10, -6-5, 4+5 \rangle$

$2\vec{a} - 5\vec{b} = \langle -8, -11, 9 \rangle$

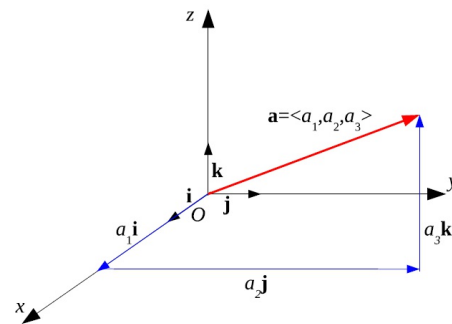
$|2\vec{a} - 5\vec{b}| = \sqrt{(-8)^2 + (-11)^2 + 9^2}$
 $= \sqrt{64 + 121 + 81} = \sqrt{266}$

Properties of vectors If \vec{a} , \vec{b} , and \vec{c} are vectors and k and m are scalars, then

1. $\vec{a} + \vec{b} = \vec{b} + \vec{a}$
2. $\vec{a} + (\vec{b} + \vec{c}) = (\vec{a} + \vec{b}) + \vec{c}$
3. $\vec{a} + \vec{0} = \vec{a}$
4. $\vec{a} + (-\vec{a}) = \vec{0}$
5. $k(\vec{a} + \vec{b}) = k\vec{a} + k\vec{b}$
6. $(k + m)\vec{a} = k\vec{a} + m\vec{a}$
7. $(km)\vec{a} = k(m\vec{a})$
8. $1\vec{a} = \vec{a}$

Let $\vec{i} = \langle 1, 0, 0 \rangle$ and $\vec{j} = \langle 0, 1, 0 \rangle$, $\vec{k} = \langle 0, 0, 1 \rangle$, $|\vec{i}| = |\vec{j}| = |\vec{k}| = 1$.

$$\vec{a} = \langle a_1, a_2, a_3 \rangle = a_1\vec{i} + a_2\vec{j} + a_3\vec{k}$$



A **unit vector** is a vector whose length is 1.

A vector $\vec{u} = \frac{1}{|\vec{a}|}\vec{a} = \left\langle \frac{a_1}{|\vec{a}|}, \frac{a_2}{|\vec{a}|}, \frac{a_3}{|\vec{a}|} \right\rangle$ is a unit vector that has the same direction as $\vec{a} = \langle a_1, a_2, a_3 \rangle$.

Example 3. Find the unit vector in the direction of the vector $\vec{i} - 2\vec{j} + 2\vec{k} = \vec{a}$

$$\vec{a} = \langle 1, -2, 2 \rangle$$

$$|\vec{a}| = \sqrt{1 + (-2)^2 + 2^2} = \sqrt{1 + 4 + 4} = \sqrt{9} = 3$$

$$\vec{u} = \frac{\vec{a}}{|\vec{a}|} = \frac{\langle 1, -2, 2 \rangle}{3} = \left\langle \frac{1}{3}, -\frac{2}{3}, \frac{2}{3} \right\rangle$$

Definition. The dot or scalar product of two nonzero vectors \vec{a} and \vec{b} is the number $\vec{a} \cdot \vec{b} = |\vec{a}||\vec{b}|\cos\theta$ where θ is the angle between \vec{a} and \vec{b} , $0 \leq \theta \leq \pi$. If either \vec{a} or \vec{b} is $\vec{0}$, we define $\vec{a} \cdot \vec{b} = 0$.

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$\vec{a} \cdot \vec{b} > 0$ if and only if $0 < \theta < \pi/2$
 $\vec{a} \cdot \vec{b} < 0$ if and only if $\pi/2 < \theta < \pi$

If $\vec{a} = \langle a_1, a_2, a_3 \rangle$ and $\vec{b} = \langle b_1, b_2, b_3 \rangle$, then $\vec{a} \cdot \vec{b} = a_1b_1 + a_2b_2 + a_3b_3$.

$$\cos\theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}||\vec{b}|}$$

Example 4. Given $\vec{a} = \langle 2, 3, -4 \rangle$, $\vec{b} = \langle 1, -4, 8 \rangle$. Find $\vec{a} \cdot \vec{b}$.

$$\vec{a} \cdot \vec{b} = 2(1) + (3)(-4) + (-4)(8) = \boxed{-42}$$

Example 5. Find the angle between vectors $\vec{a} = 6\vec{i} - 2\vec{j} - 3\vec{k}$ and $\vec{b} = \vec{i} + \vec{j} + \vec{k}$.

$$\vec{a} = \langle 6, -2, -3 \rangle$$

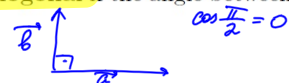
$$\vec{b} = \langle 1, 1, 1 \rangle$$

$$\cos\theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| \cdot |\vec{b}|} = \frac{6-2-3}{\sqrt{36+4+9} \sqrt{1+1+1}} = \boxed{\frac{1}{7\sqrt{3}}}$$

$$\theta = \cos^{-1}\left(\frac{1}{7\sqrt{3}}\right)$$

Two nonzero vectors \vec{a} and \vec{b} are called **perpendicular** or **orthogonal** if the angle between them is $\pi/2$.

Two vectors \vec{a} and \vec{b} are orthogonal if and only if $\vec{a} \cdot \vec{b} = 0$.



Example 6. Determine whether the vectors $\vec{a} = 3\vec{i} + \vec{j} - \vec{k}$ and $\vec{b} = \vec{i} - \vec{j} + 2\vec{k}$ are orthogonal, parallel or neither.

$$\vec{a} = \langle 3, 1, -1 \rangle$$

$$\vec{b} = \langle 1, -1, 2 \rangle$$

$$\vec{a} \cdot \vec{b} = 3 - 1 - 2 = 0$$

orthogonal

$$\frac{3}{1} \neq \frac{1}{-1} \neq \frac{-1}{2}$$

not parallel

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Example 7. Find the values of x such that the vectors $\vec{a} = \langle x, 1, 2 \rangle$ and $\vec{b} = \langle 3, 4, x \rangle$ are orthogonal.

$$0 = \vec{a} \cdot \vec{b} = 3x + 4 + 2x, \text{ then solve for } x$$

$$5x = -4$$

$$x = -\frac{5}{4}$$

Direction angles and direction cosines. The **direction angles** of a nonzero vector \vec{a} are the angles α , β , and γ in the interval $[0, \pi]$ that \vec{a} makes with the positive x -, y -, and z - axes. The cosines of these direction angles, $\cos \alpha$, $\cos \beta$, and $\cos \gamma$, are called the **direction cosines** of the vector \vec{a} .

$\vec{a} = \langle a_1, a_2, a_3 \rangle$

α is the angle between \vec{a} and $\vec{i} = \langle 1, 0, 0 \rangle$

$$\cos \alpha = \frac{\vec{a} \cdot \vec{i}}{|\vec{a}| |\vec{i}|} = \frac{a_1}{|\vec{a}|}$$

β is the angle between \vec{a} and $\vec{j} = \langle 0, 1, 0 \rangle$

$$\cos \beta = \frac{a_2}{|\vec{a}|}$$

γ is the angle between \vec{a} and $\vec{k} = \langle 0, 0, 1 \rangle$

$$\cos \gamma = \frac{a_3}{|\vec{a}|}$$

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = \left(\frac{a_1}{|\vec{a}|}\right)^2 + \left(\frac{a_2}{|\vec{a}|}\right)^2 + \left(\frac{a_3}{|\vec{a}|}\right)^2 = 1$$

We can write

$$\vec{a} = \langle a_1, a_2, a_3 \rangle = \langle |\vec{a}| \cos \alpha, |\vec{a}| \cos \beta, |\vec{a}| \cos \gamma \rangle =$$

$$\vec{a} = \langle a_1, a_2, a_3 \rangle = |\vec{a}| \langle \cos \alpha, \cos \beta, \cos \gamma \rangle$$

Therefore

$$\frac{1}{|\vec{a}|} \vec{a} = \langle \cos \alpha, \cos \beta, \cos \gamma \rangle$$

which says that the **direction cosines** of \vec{a} are the components of the unit vector in the direction of \vec{a} .

Example 8. Find the direction cosines of the vector $\langle -4, -1, 2 \rangle$. Find a unit vector in the direction of the vector $\langle -4, -1, 2 \rangle$

$$\vec{a} = \langle -4, -1, 2 \rangle$$

$$|\vec{a}| = \sqrt{(-4)^2 + (-1)^2 + 2^2} = \sqrt{16+1+4} = \sqrt{21}$$

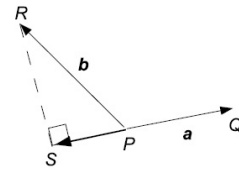
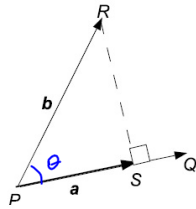
$$\frac{\vec{a}}{|\vec{a}|} = \frac{\langle -4, -1, 2 \rangle}{\sqrt{21}} = \left\langle \underbrace{-\frac{4}{\sqrt{21}}}_{\cos \alpha}, \underbrace{-\frac{1}{\sqrt{21}}}_{\cos \beta}, \underbrace{\frac{2}{\sqrt{21}}}_{\cos \gamma} \right\rangle$$

$$\cos \alpha = -\frac{4}{\sqrt{21}}, \quad \cos \beta = -\frac{1}{\sqrt{21}}, \quad \cos \gamma = \frac{2}{\sqrt{21}}$$

$$|\vec{PS}| = |\overline{PR}| \cos \theta$$

$$= |\vec{b}| \cdot \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| \cdot |\vec{b}|}$$

$$\text{comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}$$



If $\frac{\pi}{2} < \theta < \pi$,
then $\vec{a} \cdot \vec{b} < 0$
and $\text{comp}_{\vec{a}} \vec{b} < 0$.

$\vec{PS} = \text{proj}_{\vec{a}} \vec{b}$ is called the **vector projection** of \vec{b} onto \vec{a} .

$|\vec{PS}| = \text{comp}_{\vec{a}} \vec{b}$ is called the **scalar projection** of \vec{b} onto \vec{a} or the **component** of \vec{b} along \vec{a} .

$$\text{comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}$$

$$\text{proj}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|^2} \vec{a} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|^2} \langle a_1, a_2, a_3 \rangle$$

$$\leftarrow \text{proj}_{\vec{a}} \vec{b} = (\text{comp}_{\vec{a}} \vec{b}) \cdot \frac{\vec{a}}{|\vec{a}|}$$

Example 9. Find the scalar and vector projections of $\vec{b} = \langle 4, 2, 0 \rangle$ onto $\vec{a} = \langle 1, 2, 3 \rangle$.

$$\text{comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|} = \frac{\langle 1, 2, 3 \rangle \cdot \langle 4, 2, 0 \rangle}{\sqrt{1+4+9}} = \frac{4+4}{\sqrt{14}} = \frac{8}{\sqrt{14}}$$

$$\text{proj}_{\vec{a}} \vec{b} = (\text{comp}_{\vec{a}} \vec{b}) \cdot \frac{\vec{a}}{|\vec{a}|} = \frac{8}{\sqrt{14}} \cdot \frac{\langle 1, 2, 3 \rangle}{\sqrt{14}} = \frac{1}{7} \langle 8, 16, 24 \rangle = \frac{1}{7} \langle 4, 8, 12 \rangle$$

Example 10. A constant force with vector representation $\vec{F} = 10\vec{i} + 18\vec{j} - 6\vec{k}$ moves an object along a straight line from the point $(2, 3, 0)$ to the point $(4, 9, 15)$. Find the work done if the distance is measured in meters and the magnitude of the force is measured in newtons.

$$W = \vec{F} \cdot \vec{d}$$

$$\vec{d} = \langle 4-2, 9-3, 15-0 \rangle = \langle 2, 6, 15 \rangle$$

$$W = \langle 10, 18, -6 \rangle \cdot \langle 2, 6, 15 \rangle$$

$$= 20 + 108 - 90 = \boxed{38} \text{ (J)}$$

Example 11. A woman exerts a horizontal force of 25 lb on a crate as she pushes it up a ramp that is 10 ft long and inclined at an angle of 20° above the horizontal. How much work is done?



$$W = \vec{F} \cdot \vec{d} = |\vec{F}| |\vec{d}| \cos 20^\circ$$

$$|\vec{F}| = 25 \quad \left| \begin{array}{l} = \boxed{25(10) \cos(20^\circ)} \\ \approx \boxed{234.92 \text{ (lb-ft)}} \end{array} \right.$$

$$|\vec{d}| = 10$$