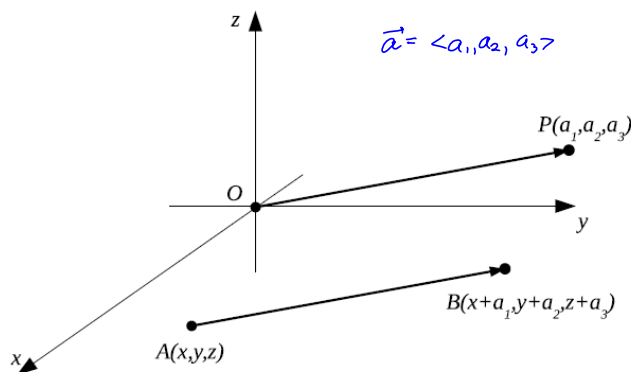


Section 11.2 Vectors and the dot product in three dimensions

Geometrically, a three-dimensional vector can be considered as an arrow with both a length and direction. An arrow is a directed line segment with a starting point and an ending point. Algebraically, a **three-dimensional vector** is an ordered triple $\vec{a} = \langle a_1, a_2, a_3 \rangle$ of real numbers. The numbers $a_1, a_2,$ and a_3 are called the **components** of \vec{a} .

A **representation** of the vector $\vec{a} = \langle a_1, a_2, a_3 \rangle$ is a directed line segment \vec{AB} from any point $A(x, y, z)$ to the point $B(x + a_1, y + a_2, z + a_3)$.

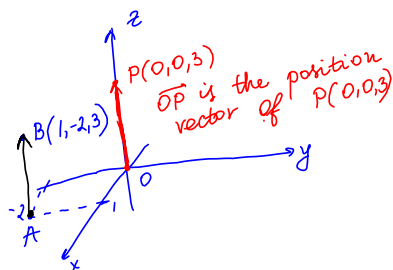
A particular representation of $\vec{a} = \langle a_1, a_2, a_3 \rangle$ is the directed line segment \vec{OP} from the origin to the point $P(a_1, a_2, a_3)$, and $\vec{a} = \langle a_1, a_2, a_3 \rangle$ is called the **position vector** of the point $P(a_1, a_2, a_3)$.



Given the points $A(x_1, y_1, z_1)$ and $B(x_2, y_2, z_2)$, then $\vec{AB} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$.

Example 1. Find a vector \vec{a} with representation given by the directed line segment \vec{AB} , where $A(1, -2, 0), B(1, -2, 3)$. Draw \vec{AB} and the equivalent representation starting at the origin.

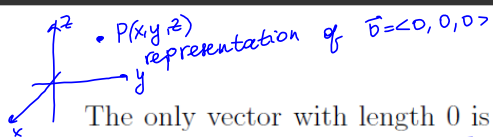
Find the components of $\vec{AB} = \langle 1-1, -2-(-2), 3-0 \rangle$
 $\vec{AB} = \langle 0, 0, 3 \rangle$



The **magnitude (length)** $|\vec{a}|$ of \vec{a} is the length of any its representation.

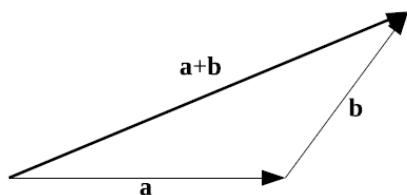
The length of \vec{a} is $|\vec{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$

1

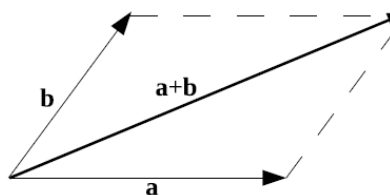


The only vector with length 0 is the **zero vector** $\vec{0} = \langle 0, 0, 0 \rangle$. This vector is the only vector with no specific direction. *Its representation is any point (x,y,z)*

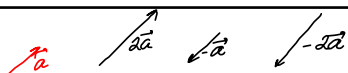
Vector addition If $\vec{a} = \langle a_1, a_2, a_3 \rangle$ and $\vec{b} = \langle b_1, b_2, b_3 \rangle$, then the vector $\vec{a} + \vec{b} = \langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle$



Triangle Law



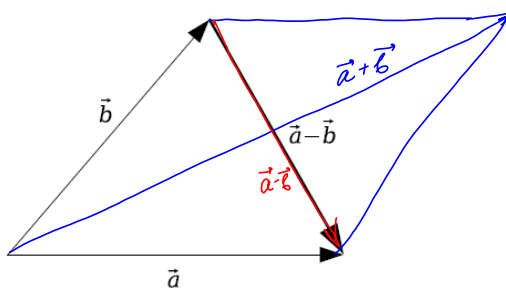
Parallelogram Law



Multiplication of a vector by a scalar If c is a scalar and $\vec{a} = \langle a_1, a_2, a_3 \rangle$, then the vector $c\vec{a} = \langle ca_1, ca_2, ca_3 \rangle$.

Two vectors \vec{a} and \vec{b} are called **parallel** if $\vec{b} = c\vec{a}$ for some scalar c . If $\vec{a} = \langle a_1, a_2, a_3 \rangle$, $\vec{b} = \langle b_1, b_2, b_3 \rangle$, then \vec{a} and \vec{b} are parallel if and only if $\frac{b_1}{a_1} = \frac{b_2}{a_2} = \frac{b_3}{a_3}$.

By the **difference** of two vectors, we mean $\vec{a} - \vec{b} = \vec{a} + (-\vec{b}) = \langle a_1 - b_1, a_2 - b_2, a_3 - b_3 \rangle$



Example 2. Find $|\vec{a}|$, $\vec{a} + \vec{b}$, $\vec{a} - \vec{b}$, $3\vec{b}$, $2\vec{a} - 5\vec{b}$ if $\vec{a} = \langle 1, -3, 2 \rangle$, $\vec{b} = \langle 2, 1, -1 \rangle$.

$$\vec{a} = \langle 1, -3, 2 \rangle \Rightarrow |\vec{a}| = \sqrt{1^2 + (-3)^2 + 2^2} = \sqrt{1+9+4} = \sqrt{14}$$

$$\begin{aligned} 2\vec{a} - 5\vec{b} &= 2\langle 1, -3, 2 \rangle - 5\langle 2, 1, -1 \rangle \\ &= \langle 2, -6, 4 \rangle - \langle 10, 5, -5 \rangle \\ &= \langle 2-10, -6-5, 4-(-5) \rangle \\ &= \langle -8, -11, 9 \rangle \end{aligned}$$

Properties of vectors If \vec{a} , \vec{b} , and \vec{c} are vectors and k and m are scalars, then

1. $\vec{a} + \vec{b} = \vec{b} + \vec{a}$

5. $k(\vec{a} + \vec{b}) = k\vec{a} + k\vec{b}$

2. $\vec{a} + (\vec{b} + \vec{c}) = (\vec{a} + \vec{b}) + \vec{c}$

6. $(k + m)\vec{a} = k\vec{a} + m\vec{a}$

3. $\vec{a} + \vec{0} = \vec{a}$

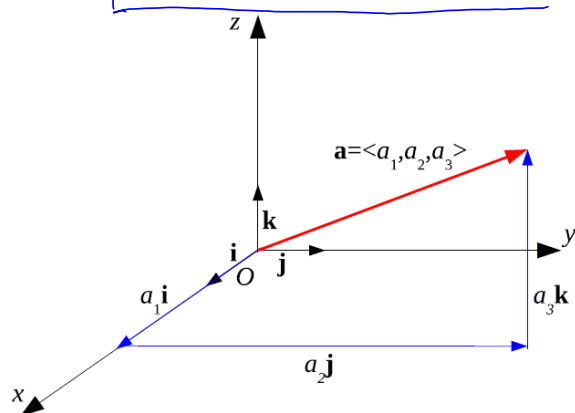
7. $(km)\vec{a} = k(m\vec{a})$

4. $\vec{a} + (-\vec{a}) = \vec{0}$

8. $1\vec{a} = \vec{a}$

Let $\vec{i} = \langle 1, 0, 0 \rangle$ and $\vec{j} = \langle 0, 1, 0 \rangle$, $\vec{k} = \langle 0, 0, 1 \rangle$, $|\vec{i}| = |\vec{j}| = |\vec{k}| = 1$.

$$\vec{a} = \langle a_1, a_2, a_3 \rangle = a_1\vec{i} + a_2\vec{j} + a_3\vec{k} = a_1\langle 1, 0, 0 \rangle + a_2\langle 0, 1, 0 \rangle + a_3\langle 0, 0, 1 \rangle$$



A **unit vector** is a vector whose length is 1.

A vector $\vec{u} = \frac{1}{|\vec{a}|}\vec{a} = \left\langle \frac{a_1}{|\vec{a}|}, \frac{a_2}{|\vec{a}|}, \frac{a_3}{|\vec{a}|} \right\rangle$ is a **unit vector** that has the same direction as $\vec{a} = \langle a_1, a_2, a_3 \rangle$.

Example 3. Find the unit vector in the direction of the vector $\vec{i} - 2\vec{j} + 2\vec{k}$.

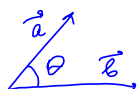
$$\vec{a} = \vec{i} - 2\vec{j} + 2\vec{k} = \langle 1, -2, 2 \rangle$$

$$|\vec{a}| = \sqrt{1^2 + (-2)^2 + 2^2} = \sqrt{9} = 3$$

$$\text{unit vector } \vec{u} = \frac{\vec{a}}{|\vec{a}|} = \frac{1}{3}\langle 1, -2, 2 \rangle$$

$$= \left\langle \frac{1}{3}, -\frac{2}{3}, \frac{2}{3} \right\rangle$$

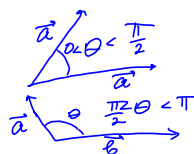
Definition. The **dot or scalar product** of two nonzero vectors \vec{a} and \vec{b} is the number $\vec{a} \cdot \vec{b} = |\vec{a}||\vec{b}| \cos \theta$ where θ is the angle between \vec{a} and \vec{b} , $0 \leq \theta \leq \pi$. If either \vec{a} or \vec{b} is $\vec{0}$, we define $\vec{a} \cdot \vec{b} = 0$.



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$\vec{a} \cdot \vec{b} > 0$ if and only if $0 < \theta < \pi/2$

$\vec{a} \cdot \vec{b} < 0$ if and only if $\pi/2 < \theta < \pi$



If $\vec{a} = \langle a_1, a_2, a_3 \rangle$ and $\vec{b} = \langle b_1, b_2, b_3 \rangle$, then $\vec{a} \cdot \vec{b} = a_1b_1 + a_2b_2 + a_3b_3$.

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}||\vec{b}|}$$

Example 4. Given $\vec{a} = \langle 2, 3, -4 \rangle$, $\vec{b} = \langle 1, -4, 8 \rangle$. Find $\vec{a} \cdot \vec{b}$.

$$\begin{aligned} \vec{a} \cdot \vec{b} &= \langle 2, 3, -4 \rangle \cdot \langle 1, -4, 8 \rangle \\ &= 2(1) + 3(-4) + (-4)(8) \\ &= \boxed{-42} \end{aligned}$$

Example 5. Find the angle between vectors $\vec{a} = 6\vec{i} - 2\vec{j} - 3\vec{k}$ and $\vec{b} = \vec{i} + \vec{j} + \vec{k}$.

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}||\vec{b}|} = \frac{6(1) + (-2)(1) + (-3)(1)}{\sqrt{6^2 + (-2)^2 + (-3)^2} \sqrt{1^2 + 1^2 + 1^2}} = \frac{1}{\sqrt{3} \sqrt{49}} = \frac{1}{7\sqrt{3}}$$

$$\theta = \cos^{-1}\left(\frac{1}{7\sqrt{3}}\right)$$

Two nonzero vectors \vec{a} and \vec{b} are called **perpendicular or orthogonal** if the angle between them is $\pi/2$.

Two vectors \vec{a} and \vec{b} are orthogonal if and only if $\vec{a} \cdot \vec{b} = 0$.



Example 6. Determine whether the vectors $\vec{a} = 3\vec{i} + \vec{j} - \vec{k}$ and $\vec{b} = \vec{i} - \vec{j} + 2\vec{k}$ are orthogonal, parallel or neither.

- orthogonal $\Rightarrow \vec{a} \cdot \vec{b} = 0$
- parallel $\Rightarrow \frac{a_1}{b_1} = \frac{a_2}{b_2} = \frac{a_3}{b_3}$

$$\vec{a} = \langle 3, 1, -1 \rangle, \quad \vec{b} = \langle 1, -1, 2 \rangle$$

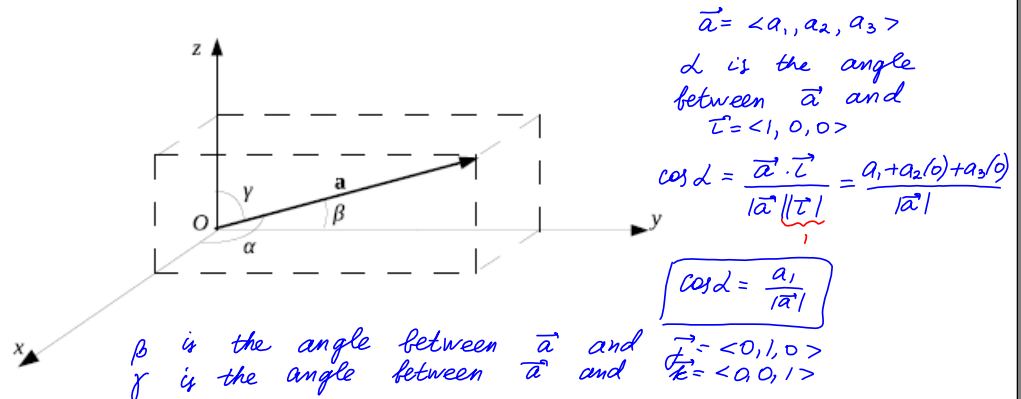
$$\vec{a} \cdot \vec{b} = 3(1) + 1(-1) + 2(-1) = 0$$

ORTHOGONAL

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Example 7. Find the values of x such that the vectors $\vec{a} = \langle x, 1, 2 \rangle$ and $\vec{b} = \langle 3, 4, x \rangle$ are orthogonal.

Direction angles and direction cosines. The **direction angles** of a nonzero vector \vec{a} are the angles α , β , and γ in the interval $[0, \pi]$ that \vec{a} makes with the positive x -, y -, and z - axes. The cosines of these direction angles, $\cos \alpha$, $\cos \beta$, and $\cos \gamma$, are called the **direction cosines** of the vector \vec{a} .



$$\cos \alpha = \frac{\vec{a} \cdot \vec{i}}{|\vec{a}| |\vec{i}|} = \frac{a_1}{|\vec{a}|}, \quad \cos \beta = \frac{a_2}{|\vec{a}|}, \quad \cos \gamma = \frac{a_3}{|\vec{a}|}.$$

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = \left(\frac{a_1}{|\vec{a}|} \right)^2 + \left(\frac{a_2}{|\vec{a}|} \right)^2 + \left(\frac{a_3}{|\vec{a}|} \right)^2 = 1$$

We can write

$$\vec{a} = \langle a_1, a_2, a_3 \rangle = \langle |\vec{a}| \cos \alpha, |\vec{a}| \cos \beta, |\vec{a}| \cos \gamma \rangle =$$

$$|\vec{a}| \langle \cos \alpha, \cos \beta, \cos \gamma \rangle$$

Therefore

$$\frac{1}{|\vec{a}|} \vec{a} = \langle \cos \alpha, \cos \beta, \cos \gamma \rangle$$

which says that the direction cosines of \vec{a} are the components of the unit vector in the direction of \vec{a} .

direction cosines are components of the unit vector in the direction of \vec{a} .

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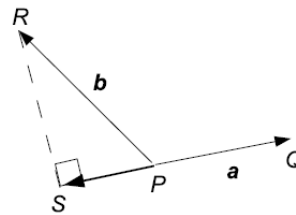
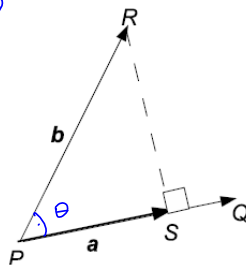
Example 8. Find the direction cosines of the vector $\vec{a} = \langle -4, -1, 2 \rangle$.

$$|\vec{a}| = \sqrt{(-4)^2 + (-1)^2 + 2^2} = \sqrt{16 + 1 + 4} = \sqrt{21}$$

$$\frac{\vec{a}}{|\vec{a}|} = \frac{1}{\sqrt{21}} \langle -4, -1, 2 \rangle = \left\langle \underbrace{-\frac{4}{\sqrt{21}}}_{\cos \alpha}, \underbrace{-\frac{1}{\sqrt{21}}}_{\cos \beta}, \underbrace{\frac{2}{\sqrt{21}}}_{\cos \gamma} \right\rangle$$

$\cos \alpha = -\frac{4}{\sqrt{21}}$
$\cos \beta = -\frac{1}{\sqrt{21}}$
$\cos \gamma = \frac{2}{\sqrt{21}}$

$$\begin{aligned} \text{comp}_{\vec{a}} \vec{b} &= |\vec{PS}| = |\vec{PR}| \cos \theta \\ &= |\vec{b}| \cdot \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|} \\ &= \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|} \end{aligned}$$



$$\begin{aligned} \frac{\pi}{2} < \theta < \pi \\ \vec{SP} &= \text{proj}_{\vec{a}} \vec{b} \\ \text{comp}_{\vec{a}} \vec{b} &= -|\vec{SP}| \end{aligned}$$

$\theta \in (\frac{\pi}{2}, \pi)$
 $\vec{PS} = \text{proj}_{\vec{a}} \vec{b}$ is called the **vector projection** of \vec{b} onto \vec{a} .
 $|\vec{PS}| = \text{comp}_{\vec{a}} \vec{b}$ is called the **scalar projection** of \vec{b} onto \vec{a} or the **component** of \vec{b} along \vec{a} .

$$\text{comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|} \quad \text{proj}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|^2} \vec{a} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|^2} \langle a_1, a_2, a_3 \rangle$$

$$\text{proj}_{\vec{a}} \vec{b} = (\text{comp}_{\vec{a}} \vec{b}) \frac{\vec{a}}{|\vec{a}|}$$

Example 9. Find the scalar and vector projections of $\vec{b} = \langle 4, 2, 0 \rangle$ onto $\vec{a} = \langle 1, 2, 3 \rangle$.

$$\text{comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|} = \frac{4(1) + 2(2) + (0)(3)}{\sqrt{1^2 + 2^2 + 3^2}} = \left[\frac{8}{\sqrt{14}} \right] - \text{scalar projection}$$

$$\begin{aligned} \text{proj}_{\vec{a}} \vec{b} &= (\text{comp}_{\vec{a}} \vec{b}) \cdot \frac{\vec{a}}{|\vec{a}|} = \frac{8}{\sqrt{14}} \cdot \frac{\langle 1, 2, 3 \rangle}{\sqrt{14}} = \frac{8}{14} \langle 1, 2, 3 \rangle \\ &= \left\langle \frac{4}{7}, \frac{8}{7}, \frac{12}{7} \right\rangle - \text{vector projection} \end{aligned}$$

Example 10. A constant force with vector representation $\vec{F} = 10\vec{i} + 18\vec{j} - 6\vec{k}$ moves an object along a straight line from the point $A(2, 3, 0)$ to the point $B(4, 9, 15)$. Find the work done if the distance is measured in meters and the magnitude of the force is measured in newtons.

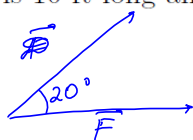
$$W = \vec{F} \cdot \vec{s}$$

$$\vec{s} = \vec{AB} = \langle 4-2, 9-3, 15-0 \rangle \\ = \langle 2, 6, 15 \rangle$$

$$\vec{F} = \langle 10, 18, -6 \rangle$$

$$W = \langle 10, 18, -6 \rangle \cdot \langle 2, 6, 15 \rangle = 10(2) + 18(6) - 6(15) = \boxed{38 \text{ (J)}}$$

Example 11. A woman exerts a horizontal force of 25 lb on a crate as she pushes it up a ramp that is 10 ft long and inclined at an angle of 20° above the horizontal. How much work is done?



$$|\vec{F}| = 25, \quad |\vec{s}| = 10$$

$$\theta = 20^\circ$$

$$W = |\vec{F}| |\vec{s}| \cos 20^\circ = \vec{F} \cdot \vec{s}$$

$$= (25)(10) \cos(20^\circ) \approx \boxed{234.92 \text{ (lb-ft)}}$$