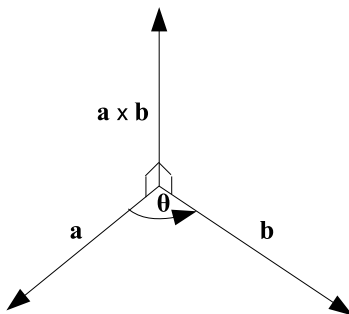


Section 12.4 **The cross product.**

Definition. If \mathbf{a} and \mathbf{b} are nonzero three-dimensional vectors, the **cross product** of \mathbf{a} and \mathbf{b} is the vector

$$\mathbf{a} \times \mathbf{b} = (|\mathbf{a}||\mathbf{b}| \sin \theta)\mathbf{n}$$

where θ is the angle between \mathbf{a} and \mathbf{b} and \mathbf{n} is a unit vector perpendicular to both \mathbf{a} and \mathbf{b} and whose direction is given by the **right-hand rule**: If the fingers of your hand curl through the angle θ from \mathbf{a} to \mathbf{b} , then your thumb points in the direction of \mathbf{n} .



If either \mathbf{a} or \mathbf{b} is $\mathbf{0}$, then we define $\mathbf{a} \times \mathbf{b}$ to be $\mathbf{0}$.

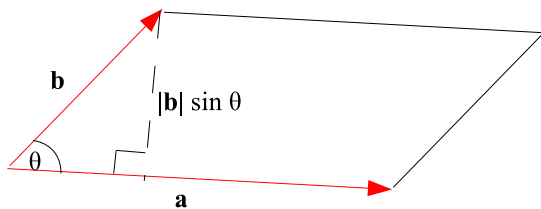
$\mathbf{a} \times \mathbf{b}$ is orthogonal to both \mathbf{a} and \mathbf{b} .

Two nonzero vectors \mathbf{a} and \mathbf{b} are parallel if and only if $\mathbf{a} \times \mathbf{b} = \mathbf{0}$.

Properties of the cross product. If \mathbf{a} , \mathbf{b} , and \mathbf{c} are vectors and k is a scalar, then

1. $\mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$
2. $(k\mathbf{a}) \times \mathbf{b} = k(\mathbf{a} \times \mathbf{b}) = \mathbf{a} \times (k\mathbf{b})$
3. $\mathbf{a} \times (\mathbf{b} + \mathbf{c}) = \mathbf{a} \times \mathbf{b} + \mathbf{a} \times \mathbf{c}$
4. $(\mathbf{a} + \mathbf{b}) \times \mathbf{c} = \mathbf{a} \times \mathbf{c} + \mathbf{b} \times \mathbf{c}$

The length of the cross product $\mathbf{a} \times \mathbf{b}$ is equal to the area of the parallelogram determined by \mathbf{a} and \mathbf{b} .



The cross product in component form.

The cross product of $\mathbf{a} = a_1\mathbf{i} + a_2\mathbf{j} + a_3\mathbf{k}$ and $\mathbf{b} = b_1\mathbf{i} + b_2\mathbf{j} + b_3\mathbf{k}$ is

$$\begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \mathbf{i} \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} - \mathbf{j} \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} + \mathbf{k} \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} =$$

$$(a_2b_3 - a_3b_2)\mathbf{i} - (a_1b_3 - a_3b_1)\mathbf{j} + (a_1b_2 - a_2b_1)\mathbf{k}$$

Example 1. If $\mathbf{a} = \langle -2, 3, 4 \rangle$ and $\mathbf{b} = \langle 3, 0, 1 \rangle$, find $\mathbf{a} \times \mathbf{b}$.

Example 2. Find the area of the triangle with vertices $A(1, 2, 3)$, $B(2, -1, 1)$, $C(0, 1, -1)$.

Example 3. Find a unit vector orthogonal to both $\mathbf{i} + \mathbf{j}$ and $\mathbf{i} - \mathbf{j} + \mathbf{k}$.

Triple products

The product $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})$ is called the **scalar triple product** of the vectors \mathbf{a} , \mathbf{b} , and \mathbf{c} .

The volume of the parallelepiped determined by the vectors \mathbf{a} , \mathbf{b} , and \mathbf{c} is the magnitude of their scalar triple product:

$$V = |\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|.$$

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}$$

Suppose that \mathbf{a} , \mathbf{b} , and \mathbf{c} are given in component form:

$$\mathbf{a} = \langle a_1, a_2, a_3 \rangle, \quad \mathbf{b} = \langle b_1, b_2, b_3 \rangle, \quad \mathbf{c} = \langle c_1, c_2, c_3 \rangle.$$

Then

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

Example 4. Find the volume of the parallelepiped determined by vectors $\mathbf{a} = 2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}$, $\mathbf{b} = \mathbf{i} - \mathbf{j}$, and $\mathbf{c} = 2\mathbf{i} + 3\mathbf{k}$.

The product $\mathbf{a} \times (\mathbf{b} \times \mathbf{c})$ is called the **vector triple product** of the vectors \mathbf{a} , \mathbf{b} , and \mathbf{c} .

$$\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \cdot \mathbf{c})\mathbf{b} - (\mathbf{a} \cdot \mathbf{b})\mathbf{c}.$$