MATH 308 Sheet 3

Maple can be used to solve differential equations and initial value problems. The key commands are dsolve, subs, rhs, simplify, evalf, and fsolve.

Example 1. xy' + (x+1)y = 1.

Assign the differential equation the name de for easy handling and remember to type the dependent variable y as y(x).

> de:=x*diff(y(x),x)+(x+1)*y(x)=1;

Now tell Maple to solve the differential equation and assign the variable name sol to the solution. Notice the strange way Maple writes the constant of integration as $_C1$.

> sol:=dsolve(de,y(x));

Notice the variable **sol** is actually an equation: To see this, type in

> sol;

To have Maple manipulate the solution, we need to make Maple ignore the "y(x) =" part. The way to do this is via the **rhs** command:

> rhs(sol);

For example, to have Maple check its work:

> subs(y(x)=rhs(sol),de);

This makes Maple plug its solution into the differential equation. Now expand and clean up (note the % sign tells Maple to plug in whatever is on the previous line for the % sign):

> simplify(%);

If all is well, this should give some kind of identity.

Example 2. Use the same differential equation, but now include the initial condition y(2) = 1. You already told Maple the differential equation, so you don't have to enter it again. Take note of how to enter the initial condition.

> sol:=dsolve({de,y(2)=1},y(x));

Sometimes it is necessary to "clean up" the solution. Here's one way:

> sol:=simplify(sol);

Check the solution as before and then check the initial condition as follows:

> subs(x=2,rhs(sol));

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> simplify(%);
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To plot the solution (notice the color is changed via the color=black option in contrast to linecolor=black for DEplot):

> plot(rhs(sol),x=0.5..5,color=black);

You can restrict the y range by including the y=a..b option, if necessary.

> plot(rhs(sol),x=0..5,y=0..50,color=black);

(What happens if you don't include the y=0..50 option in the preceeding line?)

a) Find the x value for which the solution has value 2. That is, solve the equation y(x) = 2 for x. Here's how to do it. First tell Maple the equation you want to solve:

> eq:=rhs(sol)=2;

Now tell Maple to find the x value:

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> fsolve(eq,x);
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b) Compute the value of y(2/3). The first line tells Maple to plug in x = 2/3 to the solution and the next line tells it to compute the value.

> subs(x=2/3,rhs(sol));> evalf(%);

c) Find the *positive* x value for which y'(x) = -2.

First have Maple compute the derivative and assign it to the variable der for easy handling:

> der:=diff(rhs(sol),x);

Enter the equation y' = -2:

> eq:=der=-2;

Now solve the equation:

> fsolve(eq,x);

Note this gives the *wrong* value: it's negative. So get the right root, restrict Maple's attention in the **fsolve** statement by using the option x=a..b. Use the graph of y to help determine a and b.

> fsolve(eq,x=0..infinity);

You could have also used x=0..4.

Example 3. Use dsolve to solve the initial value problem $x^2y' + xy = \sin x$, y(1) = 1. a) Plot the solution.

- b) Compute y(3)/4.
- c) Find x > 0 for which y'(x) = -1.
- d) Find x > 0 for which y'(x) = 1.