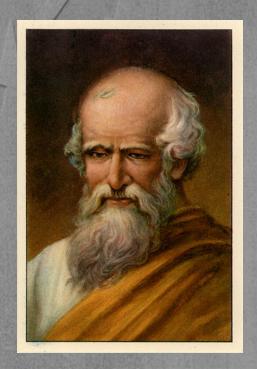
Slopes, Derivatives, and Tangents

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Introduction

Definition of a tangent line:
The tangent line at a point on a curve is a straight line that "just touches" the curve at that point

- The slope of a tangent line at a point on a curve is known as the derivative at that point
- Tangent lines and derivatives are some
 of the main focuses of the study of Calculus
- The problem of finding the tangent to a curve has been studied by numerous mathematicians since the time of Archimedes.



Archimedes

A Brief History

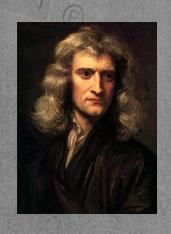
- The first definition of a tangent was "a right line which touches a curve, but which when produced, does not cut it". This old definition prevents inflection points from having any tangent. It has since been dismissed.
- Leibniz, a German philosopher and mathematician, defined the tangent line as the line through a pair of infinitely close points on the curve.
- Pierre de Format, Rene'
 Descartes, Christian Huygens,
 and Isaac Barrow are
 mathematicians given credit for
 finding partial solutions.
- Isaac Newton is credited for finding the general solution to the tangent line problem.



Gottfried Wilhelm Leibniz



Pierre de Format



Isaac Newton



Rene' Descartes

Visual Web

Implicit Differentiatio Vector Calculations

Derivatives

Trigonometric Equations

Calculus

Pre-Calc

Tangent Line Equations

Functions with Limits

Equation of a Line

Algebra

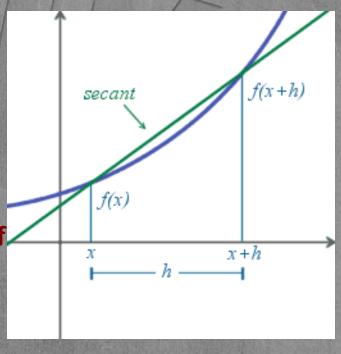
Moving Variables

Parametric/Cartesian
Conversions

Important Concepts: Slopes of Curves

- To find the *average* slope of a curve over a distance *h*, we can use a secant line connecting two points on the curve.
- The average slope of this line between x and (x+h) is the slope of the secant line connecting those two points.

$$m = \frac{dy}{dx} = \frac{f(x+h) - f(x)}{h}$$



Example of secant line

Slopes of Curves

As the distance between (x) and (x+h) gets smaller, the secant lines can be seen to "cut through" less of the curve. This is shown in Figure 1 at point M

As the distance becomes *INFINITELY* smaller, the line only touches one point on the curve. Thus, it is tangent to the curve at that point. This is shown by the red line T in Figure 1, which is tangent to point M

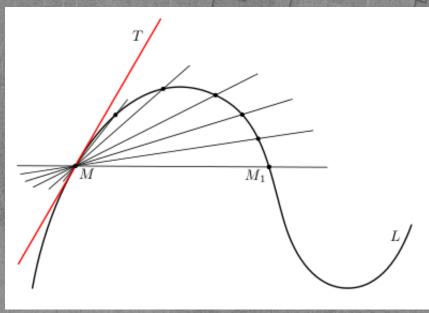


Figure 1

Slopes of Curves

This can be represented mathematically by the equation;

$$=> \qquad m_{tan} = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

This equation solves for the slope of the tangent line at a specific point, otherwise known as the derivative.



 The derivative is most often notated as dy/dx or f'(x) for a typical function.

Finding the Equation of the Tangent Line

Once the derivative has been found, it is possible to determine an equation for the tangent line at that point

To do this, one must simply use the equation

$$y - y_{\text{tan gent}} = \frac{dy}{dx} (x - x_{\text{tan gent}})$$

By plugging in the tangent point and the derivative

Finding the Equation of the Tangent Line

For example, if the point (1,3) lies on a curve and the derivative at that point is dy/dx=2, we can plug into the equation to find

$$\rightarrow$$
 => y-3=2(x-1)

After simplifying, the equation to the tangent line is found to be

$$\Rightarrow$$
 => y=2x+1

Derivatives of Functions

- For any function f(x), one can create another function f'(x) that will find the derivative of f(x) at any point.
- Being able to find the derivatives of functions is a critical skill needed for solving real life problems involving tangent lines.
- While the limit form of the derivative discussed earlier is important, there are more efficient ways to find derivatives

Derivative Rules

Derivate of a constant is always zero => dc/dx = 0

Power Rule:

- If f(x)=axn where a is a constant
- ◆ The derivative of f(x)=f'(x)=naxⁿ⁻¹
- Simply multiply x by the original exponent, and then subtract 1 from the original exponent.

Derivative Rules

Product Rule:

For two functions f(x) and g(x) multiplied together, the derivative is:

$$\frac{d}{dx}f(x)g(x) = f'(x)g(x) + f(x)g'(x)$$

Quotient Rule:

For two functions f(x) and g(x) divided by one another, the derivative is:

$$\frac{d}{dx}\frac{f(x)}{g(x)} = \frac{f'(x)g(x) - g'(x)f(x)}{[g(x)]^2}$$

Derivative Rules

Chain Rule:

$$\frac{d}{dx}f(g(x)) = f'(g(x)) \cdot g'(x)$$

Trig Rules

$$\frac{d}{dx}\sin x = \cos x$$

$$\frac{d}{dx}\cos x = -\sin x$$

$$\frac{d}{dx}\tan x = \sec^2 x$$

$$\frac{d}{dx}\cot x = -\csc^2 x$$

$$\frac{d}{dx}\sec x = \sec x \tan x$$

$$\frac{d}{dx}cs\,c\,x = -\csc x\cot x$$

Logarithm/Exponent Rules

Logarithm Rule:

Exponent Rule:

$$\frac{d}{dx}\ln x = \frac{1}{x}$$

$$\frac{d}{dx}a^x = \ln a \cdot a^x$$

Note: a is a constant

Practice Time: Problem #1

 Ol' Rock, the good ag, gigs frogs every week. The number of frogs captured each day t for a week can be approximated by the function

- => $f(t) = -t^2 + 10t + 5, 0 \le t \le 6.6$
- Where t=0 is Monday, t=1 is Tuesday, and so on.
- When Ol' Rock has gigged 26 frogs, at what rate is he gig'n frogs?

Solution

When Ol' Rock has gigged 26 frogs, at what rate is he gig'n frogs?

$$f(t) = -t^2 + 10t + 5, 0 \le t \le 6$$

- \bullet 26 = -t² + 10t + 5
- $0 = -t^2 + 10t 21 =$ factor the equation
- \bullet 0 = (-t+7)(t-3)
- t = 3,7 days
- **t≠7** because 0 ≤ t ≤ 6
- f'(t) = -2t+10
- f'(3) = 16 => Ol' Rock is gigging at a rate of 16 frogs per day on Thursday (t=3).

More Concepts: Derivatives of Parametric Equations

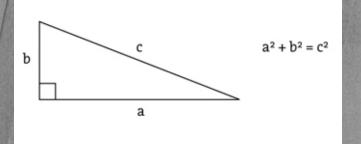
• To find the derivative of a parametric equation, one must simply find the ratio of the rate of change of *y* with respect to the parameter to the rate of change of *x* with respect to the parameter.

$$\frac{dy}{dx} = \frac{\frac{dy}{dt}}{\frac{dx}{dt}}$$

=>

More Concepts: Speed in Parametric Equations

 When the position of an object is described using two parametric equations, speed can be found by using Pythagorean Theorem.



- In the figure, the horizontal speed, x'(t), corresponds to a. The vertical speed, y'(t), corresponds to b.
- Using Pythagorean Theorem, we can say:

Speed =
$$\sqrt{x'(t)^2 + y'(t)^2}$$

Practice Time: Problem #2

The position of a football (in meters) thrown by Johnny Manziel, with respect to time (seconds), can be modeled in the horizontal direction by

$$x(t) = 4t$$

and in the vertical direction by

$$y(t) = -t^2 + 4t$$



- a) Find the equation of the line tangent to the ball's position 4 seconds after it has been released.
- b) What is the speed at this time?

Solution

Part A: Find equation of tangent line at t=4.

• $y(t) = -t^2 + 4t$

•
$$y(4) = 0 \text{ m}$$

$$\star$$
 $x(t) = 4t$

•
$$x(4) = 16 \text{ m}$$

When t=4: (0,16)

•
$$y'(t) = -2t+4$$

$$\frac{dy}{dx} = \frac{y'(t)}{x'(t)}$$

$$\frac{dy}{dx} = \frac{-2t + 4}{4}$$

Evaluate the derivative at t=4

• When t=4:
$$\frac{dy}{dx} = \frac{-4}{4}$$

• Write the tangent line in point-slope form. y - 0 = -1(x - 16)

Part B: Evaluate speed at t=4

• Speed =
$$\sqrt{x'(t)^2 + y'(t)^2}$$

Speed =
$$\sqrt{(4)^2 + (-4)^2}$$

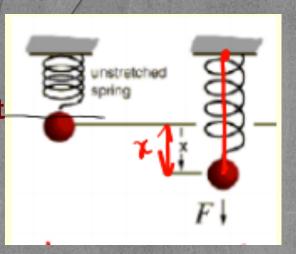
$$\sqrt{32} \approx 5.657$$
 Meters per second

Practice Time: Problem #3

 A spring has an amount of energy (in Joules) stored in it that is modeled by

• =>
$$E(x) = (0.5)(k)x^2$$

- (where k is the spring constant) when it is stretched or compressed a certain distance, x (m), from its natural position. The mass of the spring is negligible.
- What force is needed to compress the spring 1.5 m if the spring constant is equal to 400 N/m?
- (Hint: Force is the derivative of Work)



Solution

- $E(x) = 200x^2$
- F(x) = Force required for a compression of distance, x.
- F(x) = E'(x)
- F(x) = 400x
- F(1.5) = 600 N => The force required to compress the spring 1.5m is equal to 600 N.

Practice Time: Problem 4

In order to help the people of New York better prepare for super storm Sandy, fightin' Texas Aggie meteorologists in New York measured wind speeds at each hour of time that the storm traveled, starting when the storm was 20 miles from the coast.

Problem 4 (cont.)

Time o	Wind
Time	Speed
(hour) X	(mph) Y
0	53.1
1	53.5
2	54.1
3	54.9
4	55.9
5	57.1
6	58.5
7	60.0
8	61.8
9	63.8
10	65.4

	Wind
Time	Speed
(hour) X	(mph) Y
11	67.6
12	70.1
13	73.0
14	74.5
15	77.5
16	80.0
17	84.2
18	89.2
19	95.0
20	90.2

Problem 4 (cont.)

- A) Using this data, find the average rate of change of the wind speed after 5, 10, 15, and 18 hours.
- B) What sort of trend do these sample rates of change present? (Hint: Increasing vs Decreasing)

Solution

Part A:

Approximate the average rate of change of the wind speed by taking the average slope between the two surrounding points.

1)
$$x=5$$
 $\frac{\Delta y}{\Delta x} = \frac{f(6) - f(4)}{6 - 4}$

$$= \frac{58.5 - 55.9}{6 - 4}$$

= 1.3 miles per hour squared

II) x=10
$$\frac{\Delta y}{\Delta x} = \frac{f(11) - f(9)}{11 - 9}$$

$$= \frac{67.6 - 63.8}{11 - 9}$$

= 1.9 miles per hour squared

III) x=15
$$\frac{\Delta y}{\Delta x} = \frac{f(16) - f(14)}{16 - 14}$$

$$=$$
 $\frac{80-74.5}{16-14}$

= 2.75 miles per hour squared

IV) x=18
$$\frac{\Delta y}{\Delta x} = \frac{f(19) - f(17)}{19 - 17}$$
=
$$\frac{95 - 84.2}{19 - 17}$$

= 5.4 miles per hour squared

Solution

Part B:

What sort of trend do these sample rates of change present? (Hint: Increasing vs Decreasing)

As the time increases and the storm moves closer to the shoreline, the rates of change of the wind speed tend to be getting larger and thus are increasing.

Applications of Tangent Lines and Derivatives

- As previously mentioned, the slope of the tangent line at a point, a.k.a. the derivative, is the instantaneous rate of change at that point.
- Taking the derivative of a function modeling an object's position will give you a function of its velocity.
- Taking the derivative of a function modeling an object's velocity will give you a function of its acceleration.

Applications cont'd...

- In physics, the derivative of work in relation to time is power.
- In addition, Force is the derivative of potential energy in relation to distance for a spring following Hooke's Law.

References

- Pictures of mathematicians found using
- => wikipedia.org
- Useful information on tangent lines and figure 1 picture found on
- => encyclopediaofmath.org
- History of tangent line found on:
- => wikipedia.org
- Inspiration for problems found in textbook
- => Stewart Calculus: Early Vectors

Thanks and Gig'em!

