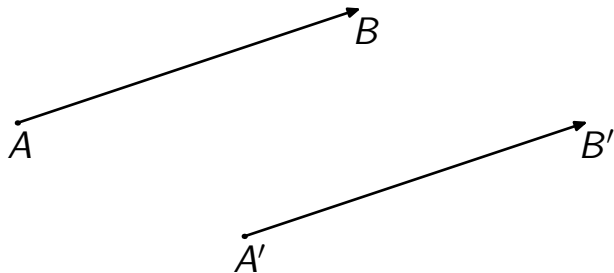


MATH 304  
Linear Algebra

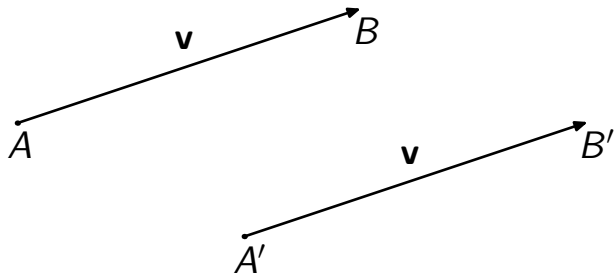
**Lecture 24:**  
**Scalar product.**

## Vectors: geometric approach



- A vector is represented by a directed segment.
- Directed segment is drawn as an arrow.
- Different arrows represent the same vector if they are of the same length and direction.

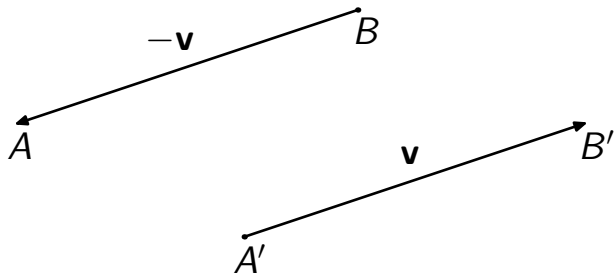
## Vectors: geometric approach



$\overrightarrow{AB}$  denotes the vector represented by the arrow with tip at  $B$  and tail at  $A$ .

$\overrightarrow{AA}$  is called the *zero vector* and denoted  $\mathbf{0}$ .

## Vectors: geometric approach

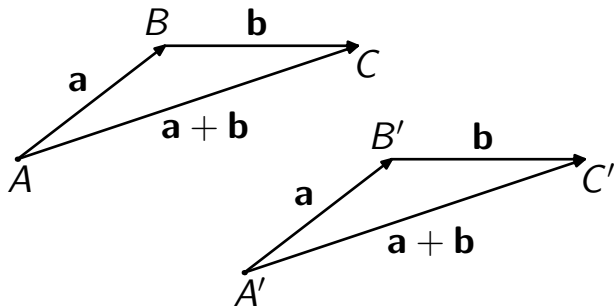


If  $\mathbf{v} = \overrightarrow{AB}$  then  $\overrightarrow{BA}$  is called the *negative vector* of  $\mathbf{v}$  and denoted  $-\mathbf{v}$ .

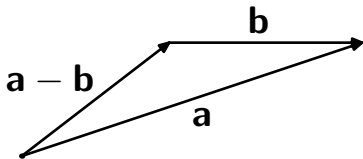
## Vector addition

Given vectors  $\mathbf{a}$  and  $\mathbf{b}$ , their *sum*  $\mathbf{a} + \mathbf{b}$  is defined by the rule  $\overrightarrow{AB} + \overrightarrow{BC} = \overrightarrow{AC}$ .

That is, choose points  $A, B, C$  so that  $\overrightarrow{AB} = \mathbf{a}$  and  $\overrightarrow{BC} = \mathbf{b}$ . Then  $\mathbf{a} + \mathbf{b} = \overrightarrow{AC}$ .



The *difference* of the two vectors is defined as  
 $\mathbf{a} - \mathbf{b} = \mathbf{a} + (-\mathbf{b})$ .



*Properties of vector addition:*

$$\mathbf{a} + \mathbf{b} = \mathbf{b} + \mathbf{a} \quad (\text{commutative law})$$

$$(\mathbf{a} + \mathbf{b}) + \mathbf{c} = \mathbf{a} + (\mathbf{b} + \mathbf{c}) \quad (\text{associative law})$$

$$\mathbf{a} + \mathbf{0} = \mathbf{0} + \mathbf{a} = \mathbf{a}$$

$$\mathbf{a} + (-\mathbf{a}) = (-\mathbf{a}) + \mathbf{a} = \mathbf{0}$$

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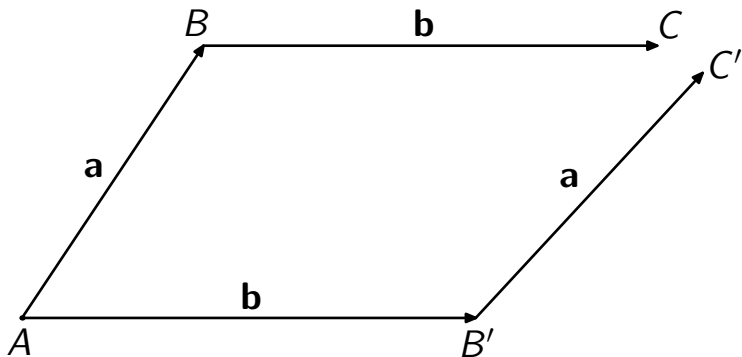
Let  $\overrightarrow{AB} = \mathbf{a}$ . Then  $\mathbf{a} + \mathbf{0} = \overrightarrow{AB} + \overrightarrow{BB} = \overrightarrow{AB} = \mathbf{a}$ ,  
 $\mathbf{a} + (-\mathbf{a}) = \overrightarrow{AB} + \overrightarrow{BA} = \overrightarrow{AA} = \mathbf{0}$ .

Let  $\overrightarrow{AB} = \mathbf{a}$ ,  $\overrightarrow{BC} = \mathbf{b}$ , and  $\overrightarrow{CD} = \mathbf{c}$ . Then  
 $(\mathbf{a} + \mathbf{b}) + \mathbf{c} = (\overrightarrow{AB} + \overrightarrow{BC}) + \overrightarrow{CD} = \overrightarrow{AC} + \overrightarrow{CD} = \overrightarrow{AD}$ ,  
 $\mathbf{a} + (\mathbf{b} + \mathbf{c}) = \overrightarrow{AB} + (\overrightarrow{BC} + \overrightarrow{CD}) = \overrightarrow{AB} + \overrightarrow{BD} = \overrightarrow{AD}$ .

## Parallelogram rule

Let  $\overrightarrow{AB} = \mathbf{a}$ ,  $\overrightarrow{BC} = \mathbf{b}$ ,  $\overrightarrow{AB'} = \mathbf{b}$ , and  $\overrightarrow{B'C'} = \mathbf{a}$ .

Then  $\mathbf{a} + \mathbf{b} = \overrightarrow{AC}$ ,  $\mathbf{b} + \mathbf{a} = \overrightarrow{AC'}$ .



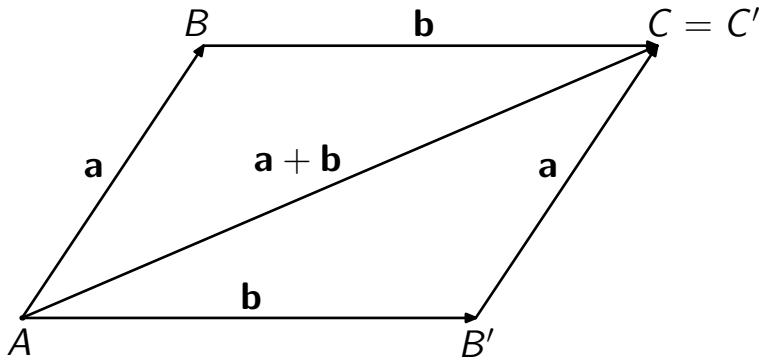
*Wrong picture!*



## Parallelogram rule

Let  $\vec{AB} = \mathbf{a}$ ,  $\vec{BC} = \mathbf{b}$ ,  $\vec{AB'} = \mathbf{b}$ , and  $\vec{B'C'} = \mathbf{a}$ .

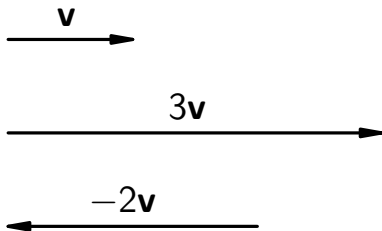
Then  $\mathbf{a} + \mathbf{b} = \vec{AC}$ ,  $\mathbf{b} + \mathbf{a} = \vec{AC'}$ .



*Right picture!*

## Scalar multiplication

Let  $\mathbf{v}$  be a vector and  $r \in \mathbb{R}$ . By definition,  $r\mathbf{v}$  is a vector whose magnitude is  $|r|$  times the magnitude of  $\mathbf{v}$ . The direction of  $r\mathbf{v}$  coincides with that of  $\mathbf{v}$  if  $r > 0$ . If  $r < 0$  then the directions of  $r\mathbf{v}$  and  $\mathbf{v}$  are opposite.



## Scalar multiplication

Let  $\mathbf{v}$  be a vector and  $r \in \mathbb{R}$ . By definition,  $r\mathbf{v}$  is a vector whose magnitude is  $|r|$  times the magnitude of  $\mathbf{v}$ . The direction of  $r\mathbf{v}$  coincides with that of  $\mathbf{v}$  if  $r > 0$ . If  $r < 0$  then the directions of  $r\mathbf{v}$  and  $\mathbf{v}$  are opposite.

*Properties of scalar multiplication:*

$$r(\mathbf{a} + \mathbf{b}) = r\mathbf{a} + r\mathbf{b} \quad (\text{distributive law \#1})$$

$$(r + s)\mathbf{a} = r\mathbf{a} + s\mathbf{a} \quad (\text{distributive law \#2})$$

$$r(s\mathbf{a}) = (rs)\mathbf{a} \quad (\text{associative law})$$

$$1\mathbf{a} = \mathbf{a}$$

## Beyond linearity: length of a vector

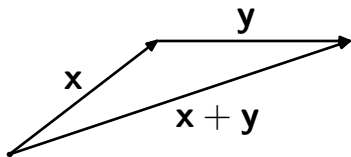
The **length** (or the **magnitude**) of a vector  $\overrightarrow{AB}$  is the length of the representing segment  $AB$ . The length of a vector  $\mathbf{v}$  is denoted  $|\mathbf{v}|$  or  $\|\mathbf{v}\|$ .

*Properties of vector length:*

$$|\mathbf{x}| \geq 0, \quad |\mathbf{x}| = 0 \text{ only if } \mathbf{x} = \mathbf{0} \quad (\text{positivity})$$

$$|r\mathbf{x}| = |r| |\mathbf{x}| \quad (\text{homogeneity})$$

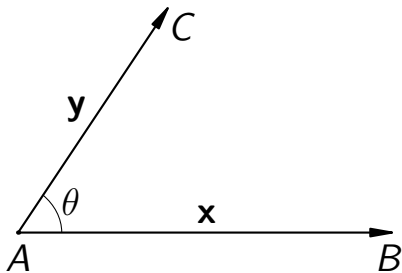
$$|\mathbf{x} + \mathbf{y}| \leq |\mathbf{x}| + |\mathbf{y}| \quad (\text{triangle inequality})$$

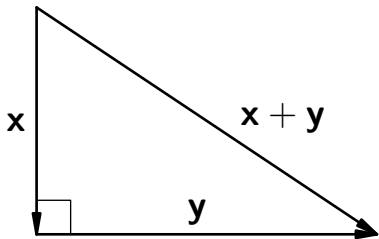


## Beyond linearity: angle between vectors

Given nonzero vectors  $\mathbf{x}$  and  $\mathbf{y}$ , let  $A$ ,  $B$ , and  $C$  be points such that  $\overrightarrow{AB} = \mathbf{x}$  and  $\overrightarrow{AC} = \mathbf{y}$ . Then  $\angle BAC$  is called the **angle** between  $\mathbf{x}$  and  $\mathbf{y}$ .

The vectors  $\mathbf{x}$  and  $\mathbf{y}$  are called **orthogonal** (denoted  $\mathbf{x} \perp \mathbf{y}$ ) if the angle between them equals  $90^\circ$ .





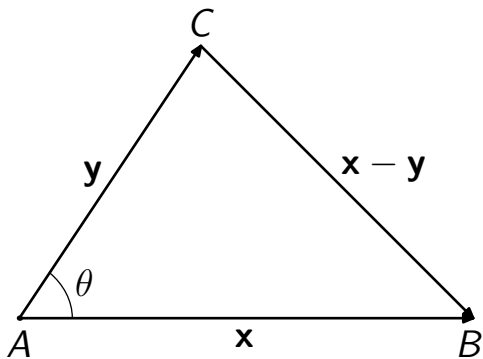
*Pythagorean Theorem:*

$$\mathbf{x} \perp \mathbf{y} \implies |\mathbf{x} + \mathbf{y}|^2 = |\mathbf{x}|^2 + |\mathbf{y}|^2$$

*3-dimensional Pythagorean Theorem:*

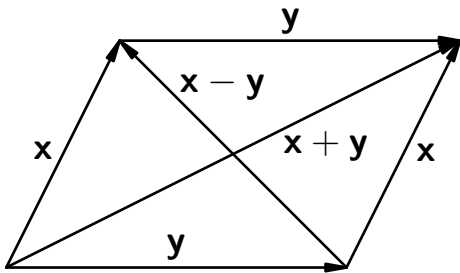
If vectors  $\mathbf{x}, \mathbf{y}, \mathbf{z}$  are pairwise orthogonal then

$$|\mathbf{x} + \mathbf{y} + \mathbf{z}|^2 = |\mathbf{x}|^2 + |\mathbf{y}|^2 + |\mathbf{z}|^2$$



*Law of cosines:*

$$|\mathbf{x} - \mathbf{y}|^2 = |\mathbf{x}|^2 + |\mathbf{y}|^2 - 2|\mathbf{x}||\mathbf{y}|\cos\theta$$



*Parallelogram Identity:*

$$|\mathbf{x} + \mathbf{y}|^2 + |\mathbf{x} - \mathbf{y}|^2 = 2|\mathbf{x}|^2 + 2|\mathbf{y}|^2$$



## Beyond linearity: dot product

The **dot product** of vectors  $\mathbf{x}$  and  $\mathbf{y}$  is

$$\mathbf{x} \cdot \mathbf{y} = |\mathbf{x}| |\mathbf{y}| \cos \theta,$$

where  $\theta$  is the angle between  $\mathbf{x}$  and  $\mathbf{y}$ .

The dot product is also called the **scalar product**.

Alternative notation:  $(\mathbf{x}, \mathbf{y})$  or  $\langle \mathbf{x}, \mathbf{y} \rangle$ .

The vectors  $\mathbf{x}$  and  $\mathbf{y}$  are orthogonal if and only if

$$\mathbf{x} \cdot \mathbf{y} = 0.$$

*Relations between lengths and dot products:*

- $|\mathbf{x}| = \sqrt{\mathbf{x} \cdot \mathbf{x}}$
- $|\mathbf{x} \cdot \mathbf{y}| \leq |\mathbf{x}| |\mathbf{y}|$
- $|\mathbf{x} - \mathbf{y}|^2 = |\mathbf{x}|^2 + |\mathbf{y}|^2 - 2 \mathbf{x} \cdot \mathbf{y}$

## Vectors: algebraic approach

An  $n$ -dimensional coordinate vector is an element of  $\mathbb{R}^n$ , i.e., an ordered  $n$ -tuple  $(x_1, x_2, \dots, x_n)$  of real numbers.

Let  $\mathbf{a} = (a_1, a_2, \dots, a_n)$  and  $\mathbf{b} = (b_1, b_2, \dots, b_n)$  be vectors, and  $r \in \mathbb{R}$  be a scalar. Then, by definition,

$$\mathbf{a} + \mathbf{b} = (a_1 + b_1, a_2 + b_2, \dots, a_n + b_n),$$

$$r\mathbf{a} = (ra_1, ra_2, \dots, ra_n),$$

$$\mathbf{0} = (0, 0, \dots, 0),$$

$$-\mathbf{b} = (-b_1, -b_2, \dots, -b_n),$$

$$\mathbf{a} - \mathbf{b} = \mathbf{a} + (-\mathbf{b}) = (a_1 - b_1, a_2 - b_2, \dots, a_n - b_n).$$

*Properties of vector addition and scalar multiplication:*

$$\mathbf{a} + \mathbf{b} = \mathbf{b} + \mathbf{a}$$

$$(\mathbf{a} + \mathbf{b}) + \mathbf{c} = \mathbf{a} + (\mathbf{b} + \mathbf{c})$$

$$\mathbf{a} + \mathbf{0} = \mathbf{0} + \mathbf{a} = \mathbf{a}$$

$$\mathbf{a} + (-\mathbf{a}) = (-\mathbf{a}) + \mathbf{a} = \mathbf{0}$$

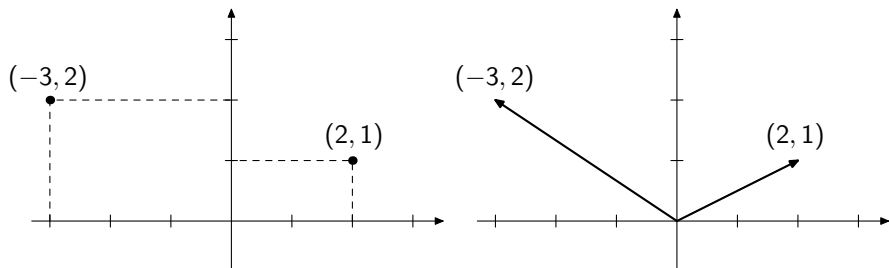
$$r(\mathbf{a} + \mathbf{b}) = r\mathbf{a} + r\mathbf{b}$$

$$(r + s)\mathbf{a} = r\mathbf{a} + s\mathbf{a}$$

$$r(s\mathbf{a}) = (rs)\mathbf{a}$$

$$1\mathbf{a} = \mathbf{a}$$

## Cartesian coordinates: geometric meets algebraic



Once we specify an *origin*  $O$ , each point  $A$  is associated a *position vector*  $\overrightarrow{OA}$ . Conversely, every vector has a unique representative with tail at  $O$ .

Cartesian coordinates allow us to identify a line, a plane, and space with  $\mathbb{R}$ ,  $\mathbb{R}^2$ , and  $\mathbb{R}^3$ , respectively.

## Length and distance

*Definition.* The **length** of a vector

$\mathbf{v} = (v_1, v_2, \dots, v_n) \in \mathbb{R}^n$  is

$$\|\mathbf{v}\| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}.$$

The **distance** between vectors/points  $\mathbf{x}$  and  $\mathbf{y}$  is

$$\|\mathbf{y} - \mathbf{x}\|.$$

*Properties of length:*

$$\|\mathbf{x}\| \geq 0, \quad \|\mathbf{x}\| = 0 \text{ only if } \mathbf{x} = \mathbf{0} \quad (\text{positivity})$$

$$\|r\mathbf{x}\| = |r| \|\mathbf{x}\| \quad (\text{homogeneity})$$

$$\|\mathbf{x} + \mathbf{y}\| \leq \|\mathbf{x}\| + \|\mathbf{y}\| \quad (\text{triangle inequality})$$

## Scalar product

*Definition.* The **scalar product** of vectors  $\mathbf{x} = (x_1, x_2, \dots, x_n)$  and  $\mathbf{y} = (y_1, y_2, \dots, y_n)$  is

$$\mathbf{x} \cdot \mathbf{y} = x_1y_1 + x_2y_2 + \cdots + x_ny_n = \sum_{k=1}^n x_ky_k.$$

*Properties of scalar product:*

$$\mathbf{x} \cdot \mathbf{x} \geq 0, \quad \mathbf{x} \cdot \mathbf{x} = 0 \text{ only if } \mathbf{x} = \mathbf{0} \quad (\text{positivity})$$

$$\mathbf{x} \cdot \mathbf{y} = \mathbf{y} \cdot \mathbf{x} \quad (\text{symmetry})$$

$$(\mathbf{x} + \mathbf{y}) \cdot \mathbf{z} = \mathbf{x} \cdot \mathbf{z} + \mathbf{y} \cdot \mathbf{z} \quad (\text{distributive law})$$

$$(r\mathbf{x}) \cdot \mathbf{y} = r(\mathbf{x} \cdot \mathbf{y}) \quad (\text{homogeneity})$$

*Relations between lengths and scalar products:*

$$\|\mathbf{x}\| = \sqrt{\mathbf{x} \cdot \mathbf{x}}$$

$$|\mathbf{x} \cdot \mathbf{y}| \leq \|\mathbf{x}\| \|\mathbf{y}\| \quad (\text{Cauchy-Schwarz inequality})$$

$$\|\mathbf{x} - \mathbf{y}\|^2 = \|\mathbf{x}\|^2 + \|\mathbf{y}\|^2 - 2\mathbf{x} \cdot \mathbf{y}$$

By the Cauchy-Schwarz inequality, for any nonzero vectors  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$  we have

$$\cos \theta = \frac{\mathbf{x} \cdot \mathbf{y}}{\|\mathbf{x}\| \|\mathbf{y}\|} \quad \text{for some } 0 \leq \theta \leq \pi.$$

$\theta$  is called the **angle** between the vectors  $\mathbf{x}$  and  $\mathbf{y}$ .

The vectors  $\mathbf{x}$  and  $\mathbf{y}$  are said to be **orthogonal** (denoted  $\mathbf{x} \perp \mathbf{y}$ ) if  $\mathbf{x} \cdot \mathbf{y} = 0$  (i.e., if  $\theta = 90^\circ$ ).

**Problem.** Find the angle  $\theta$  between vectors  $\mathbf{x} = (2, -1)$  and  $\mathbf{y} = (3, 1)$ .

$$\mathbf{x} \cdot \mathbf{y} = 5, \quad \|\mathbf{x}\| = \sqrt{5}, \quad \|\mathbf{y}\| = \sqrt{10}.$$

$$\cos \theta = \frac{\mathbf{x} \cdot \mathbf{y}}{\|\mathbf{x}\| \|\mathbf{y}\|} = \frac{5}{\sqrt{5} \sqrt{10}} = \frac{1}{\sqrt{2}} \implies \theta = 45^\circ$$

**Problem.** Find the angle  $\phi$  between vectors  $\mathbf{v} = (-2, 1, 3)$  and  $\mathbf{w} = (4, 5, 1)$ .

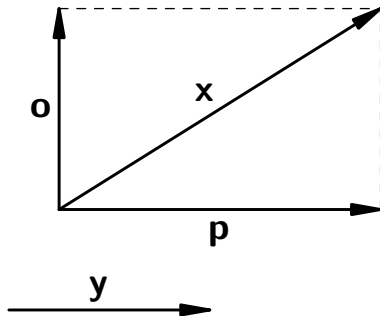
$$\mathbf{v} \cdot \mathbf{w} = 0 \implies \mathbf{v} \perp \mathbf{w} \implies \phi = 90^\circ$$



## Orthogonal projection

Let  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ , with  $\mathbf{y} \neq \mathbf{0}$ .

Then there exists a unique decomposition  $\mathbf{x} = \mathbf{p} + \mathbf{o}$  such that  $\mathbf{p}$  is parallel to  $\mathbf{y}$  and  $\mathbf{o}$  is orthogonal to  $\mathbf{y}$ .



$\mathbf{p}$  = orthogonal projection of  $\mathbf{x}$  onto  $\mathbf{y}$

## Orthogonal projection

Let  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ , with  $\mathbf{y} \neq \mathbf{0}$ .

Then there exists a unique decomposition  $\mathbf{x} = \mathbf{p} + \mathbf{o}$  such that  $\mathbf{p}$  is parallel to  $\mathbf{y}$  and  $\mathbf{o}$  is orthogonal to  $\mathbf{y}$ .

Namely,  $\mathbf{p} = \alpha \mathbf{u}$ , where  $\mathbf{u}$  is the unit vector of the same direction as  $\mathbf{y}$ , and  $\alpha = \mathbf{x} \cdot \mathbf{u}$ .

Indeed,  $\mathbf{p} \cdot \mathbf{u} = (\alpha \mathbf{u}) \cdot \mathbf{u} = \alpha(\mathbf{u} \cdot \mathbf{u}) = \alpha \|\mathbf{u}\|^2 = \alpha = \mathbf{x} \cdot \mathbf{u}$ .

Hence  $\mathbf{o} \cdot \mathbf{u} = (\mathbf{x} - \mathbf{p}) \cdot \mathbf{u} = \mathbf{x} \cdot \mathbf{u} - \mathbf{p} \cdot \mathbf{u} = 0 \implies \mathbf{o} \perp \mathbf{u}$   
 $\implies \mathbf{o} \perp \mathbf{y}$ .

$\mathbf{p}$  is called the **vector projection** of  $\mathbf{x}$  onto  $\mathbf{y}$ ,

$\alpha = \pm \|\mathbf{p}\|$  is called the **scalar projection** of  $\mathbf{x}$  onto  $\mathbf{y}$ .

$$\mathbf{u} = \frac{\mathbf{y}}{\|\mathbf{y}\|}, \quad \alpha = \frac{\mathbf{x} \cdot \mathbf{y}}{\|\mathbf{y}\|}, \quad \mathbf{p} = \frac{\mathbf{x} \cdot \mathbf{y}}{\mathbf{y} \cdot \mathbf{y}} \mathbf{y}.$$

**Problem.** Find the distance from the point  $\mathbf{x} = (3, 1)$  to the line spanned by  $\mathbf{y} = (2, -1)$ .

Consider the decomposition  $\mathbf{x} = \mathbf{p} + \mathbf{o}$ , where  $\mathbf{p}$  is parallel to  $\mathbf{y}$  while  $\mathbf{o} \perp \mathbf{y}$ . The required distance is the length of the orthogonal component  $\mathbf{o}$ .

$$\mathbf{p} = \frac{\mathbf{x} \cdot \mathbf{y}}{\mathbf{y} \cdot \mathbf{y}} \mathbf{y} = \frac{5}{5} (2, -1) = (2, -1),$$

$$\mathbf{o} = \mathbf{x} - \mathbf{p} = (3, 1) - (2, -1) = (1, 2), \quad \|\mathbf{o}\| = \sqrt{5}.$$

**Problem.** Find the point on the line  $y = -x$  that is closest to the point  $(3, 4)$ .

The required point is the projection  $\mathbf{p}$  of  $\mathbf{v} = (3, 4)$  on the vector  $\mathbf{w} = (1, -1)$  spanning the line  $y = -x$ .

$$\mathbf{p} = \frac{\mathbf{v} \cdot \mathbf{w}}{\mathbf{w} \cdot \mathbf{w}} \mathbf{w} = \frac{-1}{2} (1, -1) = \left(-\frac{1}{2}, \frac{1}{2}\right)$$